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10EE664

Sixth Semester B.E. Degree Examination, June/July 2018 Object Oriented Programming with C++

Time: 3 hrs.

Max. Marks:100

Note: Answer FIVE full questions, selecting atleast TWO questions from each part.

PART - A

- a. What is object oriented programming (OOPs)? And mention its advantages. (06 Marks)
 - b. Explain:
 - i) Data abstraction and encapsulation
 - ii) Polymorphism with examples.

(08 Marks)

- c. What is structure and how is different from "class". Create a structure called author of a book and the data members of it are "Name", "Title" and "price" of the book. (06 Marks)
- 2 \a. Define the data types associated with C++. Give examples for each.

(98 Marks)

b. What is scope resolution operator and explain its importance.

(06 Marks)

c. Explain with examples: i) type conversion ii) constants iii) pointer.

(06 Marks)

3 a. What is inline function? Mention its limitations.

(06 Marks)

b. What are default arguments to a function and validate with suitable function prototypes.

(05 Marks)

- c. What is function overloading? Write a C++ program to calculate area of the following:

 i) circle ii) rectangle iii) triangle with 3 different sides. Use "Area()" as function overloading.

 (09 Marks)
- a. Explain all the access specifies in C++.

(06 Marks)

- b. Define static data numbers and static member functions with suitable example. (04 Marks)
- c. Write a C++ program to add two distances specified in feet and inches, using the following concepts.
 - i) Use class name as "DISTANCE"
 - ii) Define a constructor
 - iii) Add the distances with objects as arguments and reruns an object
 - iv) Display function, to display the result.

(10 Marks)

PART - B

- 5 a. What are friend functions? Write a program to swap the data between two different classes.

 (08 Marks)
 - b. What is operator over loading? Mention the rules to be followed for operator overloading in (06 Marks)
 - c. Write a C++ program to add two complex numbers using "+" operator.

(06 Marks)

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6	a.	Explain the various types of inheritance in C++ with examples.	(08 Marks)
	b.	Explain the order of constructor execution in an inheritance in OOPs.	(06 Marks)
	C.	List out the operators, which cannot be overloaded.	(06 Marks)

7 a. What are virtual functions? Explain how runtime polymorphism is implemented by using virtual functions. Explain with examples. (10 Marks)

b. What is a stream? Give stream class hierarchy. (05 Marks)

c. What is "this" pointer? Explain its significance. (05 Marks)

8 Write a short notes.

a. Input and output streams in C++

b. Dynamic memory allocation in C++

c. Copy constructor

d. Abstract class.

(20 Marks)

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