

2002 SCHEME

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CS43

Fourth Semester B.E. Degree Examination, December 2011 Analysis and Design of Algorithms

Time: 3 hrs.

Max. Marks:100

Note: Answer any FIVE full questions.

- 1 a. Explain the procedure of generating prime numbers, using the method "sieve of erathostenes". Write the algorithm for the same and derive its time complexity. (06 Marks)
b. Discuss the salient features of the following problem types: i) Sorting ii) Searching iii) String processing. (06 Marks)
c. If $P \neq NP$, prove that there exists no C-approximation algorithm for traveling salesman problem. (08 Marks)
- 2 a. Explain the terms:
i) Space complexity and ii) Time complexity. (06 Marks)
b. Explain all the mathematical notations used for the analysis of an algorithm. (06 Marks)
c. Write an algorithm to solve the tower of Hanoi problem. Derive its worst-case time complexity. (08 Marks)
- 3 a. Write the algorithm for selection sort and show that the time complexity of this algorithm is quadratic. (08 Marks)
b. Write quick sort algorithm and derive its average case time-complexity. Apply the algorithm to sort the list - E,X,A,M,P,L,E in the alphabetical order. Draw the tree of the recursive calls made. (12 Marks)
- 4 a. Briefly explain Strassen's method of matrix multiplication and derive its complexity. (08 Marks)
b. What is decrease and conquer? Explain the major variations of decrease and conquer method. (04 Marks)
c. Write the BFS algorithm and find its efficiency. (08 Marks)
- 5 a. Find the topological ordering, using DFS and source removal methods, of the graph shown in Fig. Q5 (a). (10 Marks)

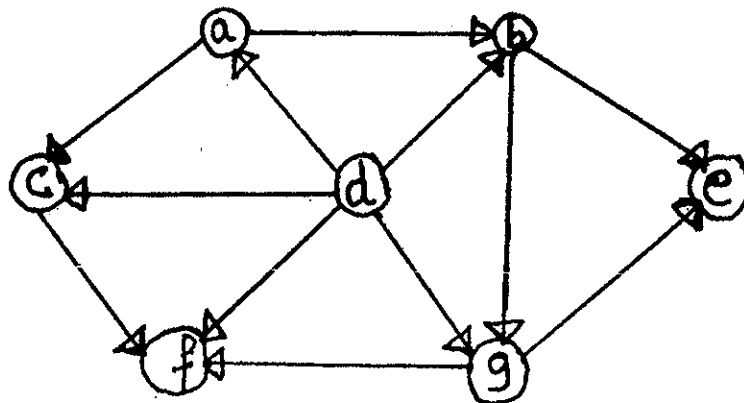


Fig. Q5 (a)

- b. What is heap? Write an algorithm for heapsort and obtain the complexity of the algorithm. (10 Marks)

Important Note : 1. On completing your answers, compulsorily draw diagonal cross lines on the remaining blank pages.
2. Any revealing of identification, appeal to evaluator and/or equations written eg. 42+8 = 50, will be treated as malpractice.

- 6 a. Explain how comparison counting sort method works. Write an algorithm for the same and derive its complexity. (07 Marks)
- b. What is dynamic programming? Describe an algorithm to compute binomial coefficient and derive its time complexity. (07 Marks)
- c. Design a decrease-by-one algorithm for generating a gray code of order N. (06 Marks)
- 7 a. Explain the Greedy method with an example. (04 Marks)
- b. Write Prim's algorithm to find minimum spanning tree. Derive the worst-case time complexity. Compare Prim's and Kruskal's methods. (08 Marks)
- c. Find the shortest path from the vertex a to all other vertices, using Dijkstra's algorithm for the graph shown in Fig. Q7 (c). (08 Marks)

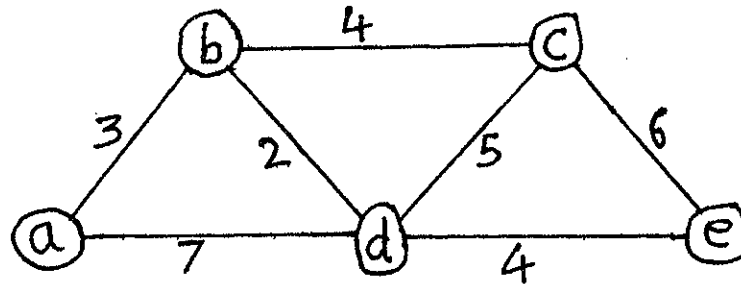


Fig. Q7 (c)

- 8 a. Explain the lower bound theory and decision trees, for searching a sorted array. (06 Marks)
- b. What is meant by backtracking? Explain the general methodology. Illustrate the application of back tracking to solve a 4-queens problem. Construct the state-space tree. (06 Marks)
- c. Define a NP-complete problem. Prove that the Hamiltonian circuit problem is polynomially reducible to the decision version of TSP. (08 Marks)
