

Scheme and Solutions of Internal Assessment Test – II

Sub:	<b>SOFTWARE TESTING</b>						Code:	<b>10IS65</b>
Date:	Duration:	90 mins	Max Marks:	50	Sem:	VI	Branch:	<b>ISE</b>
Answer Any <b>FIVE FULL</b> Questions								

	Marks	OBE	
		CO	RBT
1 (a) Define various data flow testing criteria	[05]	CO3	L1
(b) Explain different structural test coverage metrics	[05]	CO3	L4

Data flow testing criteria are:

Consider a program  $P$  which has a program graph  $G(P)$ , has set of variables  $V$

**Definition 1:**  
If the node  $n \in G(P)$  is said to be defining node of variable  $v \in V$  such that iff the variable  $v$  is defined in the statement  $n$

**Definition 2:**  
If the node  $n \in G(P)$  is said to be usage node of variable  $v \in V$  iff the variable  $v$  is used in the statement  $n$

**Definition 3:**  
If  $n$  is a predicate node then outdegree of  $n \geq 2$  or it is compute node (outdegree  $\leq 1$ )

**Definition 4:**  
definition / use in path in  $PATHS(P)$  such that some  $v \in V$ . definition node  $DEF(v, m)$  and usage node  $USE(v, n)$  such that  $m$  and  $n$  are the initial and terminal nodes of path

Definition 5:

definition clear path is a du path in  $PATHS(P)$ .  
iff  $DEF(v, m)$  and  $USE(v, n)$  are ~~the~~ initial and final nodes ~~then~~ <sup>and</sup> no node in these path should ~~be~~ define the variable  $v$ .

### Structural test coverage metrics

Test coverage metric is a tool to measure the extent to which the testcases cover the program.

Some of metrics are:

<u>Metric</u>	<u>Description of metric</u>
$C_0$	Every statement
$C_1$	Every du path
$C_{PD}$	predicate value in each outcome
$C_2$	$C_1$ coverage + loop coverage
$C_d$	$C_1$ Coverage + all dependable pairs of du path
$C_{stat}$	statistically significant paths
$C_{\infty}$	All executable paths

If testcases satisfy  $C_2$  metric in which every du paths passes, then 85% of testcases satisfy means almost no faults in program

2 (a) Define the following.

[04]

CO3

L1

1. DD Path 2. Predicate Node 3. DU Path 4. DC Path

1. DD path:

DD path is a path in  $PATHS(P)$  such that some  $v \in V$ .  $DEF(v, m)$  and  $USE(v, n)$  are definition and usage node such that  $m$  and  $n$  are the initial and terminal nodes of graph

2. Predicate Node

If the node  $n \in G(P)$  is said to be predicate node iff the node  $n$  is having outdegree  $\geq 2$

3. DU path:

DU path is a path in  $PATHS(P)$  such that some  $v \in V$ . The definition <sup>node</sup>  $DEF(v, m)$  and usage node  $USE(v, n)$  such that  $m$  and  $n$  are the initial and terminal nodes of graph

4. DC Path:

DC path is a du path in  $PATH(P)$  iff  $DEF(v, m)$  and  $USE(v, n)$  are initial and final nodes and no node in these path should define the variable  $v$

## Commission problem

1. program Commission
2. DEM locks, stocks, barrels as integer
3. DEM lockprice, stockprice, barrel price as real
4. DEM total locks, total stocks, total barrel as integer
5. DEM lock sales, stocksales, barrel sales as real
6. DEM sales, Comm as real
7. lockprice = 35
8. stockprice = 25
9. barrel price = 40
10. total locks = 0
11. total stocks = 0
12. total barrels = 0
13. Input (locks)
14. while NOT (locks  $\neq$  -1)
15. Input (stocks, barrels)
16. totallocks += locks
17. totalstocks += stocks
18. totalbarrels += barrels
19. Input (locks)

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20. END while
21. output ( *totallocks)
22. output (total stocks)
23. output (total barrels)
24. locksales = lockprice * total locks
25. stocksales = stockprice * total stocks
26. barrelsales = barrelprice * total barrels
27. sales = locksales + stocksales + barrelsales
29. Output (sales)
30. If (sales > 1800)
31. Then
32.     comm = 0.1 0.1 * 1000
33.     comm = comm + 0.15 (800)
34.     comm = comm + 0.2 (sales - 800)
35. Else If (sales > 1000)
36. Then
37.     comm = 0.1 * 1000 :
38.     comm = comm + 0.15 (sales - 1000)
39. Else
40.     comm = sales * 0.1
41. EndIf
42. EndIf
43. output(comm)
44. End.

```

(b) List out the du paths for the variables locks, total locks and sales with the help of commission problem pseudocode.

[06]

CO3	L1
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dupaths for locks :

DEF (locks, 13)  
DEF (locks, 19)  
USE (locks, 14)  
USE (locks, 16)

- $P_1 = \langle 13, 14 \rangle \rightarrow$  dc path  
 $P_2 = \langle 13, 14, 15, 16 \rangle \rightarrow$  dc path  
 $P_3 = \langle 19, 20, 14 \rangle \rightarrow$  dc path  
 $P_4 = \langle 19, 20, 14, 15, 16 \rangle \rightarrow$  dc path

dupaths for totallocks :

DEF (totallocks, 10)  
DEF (totallocks, 16)  
USE (totallocks, 16)  
USE (totallocks, 21)  
USE (totallocks, 24)

- $P_5 = \langle 10, 11, 12, 13, 14, 15, 16 \rangle \rightarrow$  dc path  
 $P_6 = \langle P_5, 17, 18, 19, 20, 14, 21 \rangle \rightarrow$  not dc path  
 $P_7 = \langle P_6, 22, 23, 24 \rangle \rightarrow$  not dc path  
 $P_8 = \langle 16, 17, 18, 19, 20, 14, 21 \rangle \rightarrow$  not dc  
 $P_9 = \langle P_8, 22, 23, 24 \rangle \rightarrow$  not dc path

du paths for sales :

DEF (sales, 27), USE (sales, 29)  
USE (sales, 30)  
USE (sales, 34)  
USE (sales, 35)  
USE (sales, 38)  
USE (sales, 40)

- $P_{10} = \langle 27, 29 \rangle \rightarrow$  du  
 $P_{11} = \langle 27, 29, 30 \rangle \rightarrow$  du  
 $P_{12} = \langle P_{11}, 31, 32, 33, 34 \rangle \rightarrow$  du  
 $P_{13} = \langle P_{11}, 35 \rangle \rightarrow$  du  
 $P_{14} = \langle P_{13}, 36, 37, 38 \rangle \rightarrow$  du  
 $P_{15} = \langle P_{13}, 39, 40 \rangle \rightarrow$  du

3 (a) Explain McCabe's basis path method. Apply basis path method on triangle problem and explain. [10]

CO3 L4

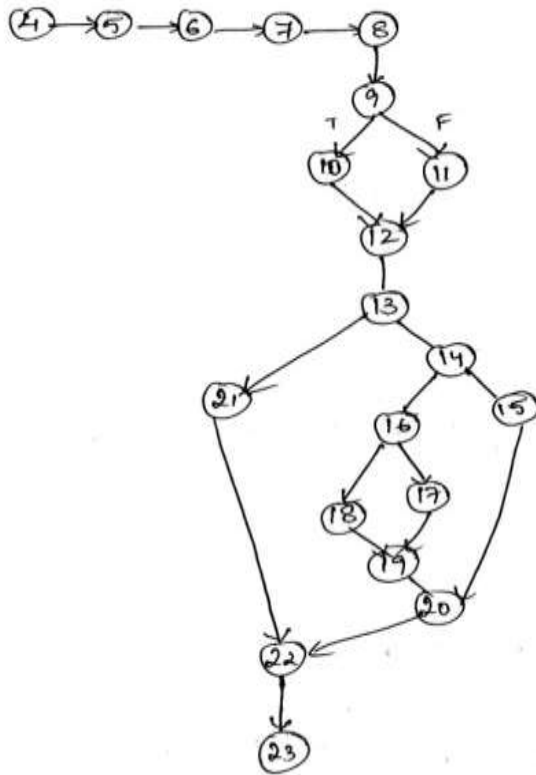
### Mccabe's basis path method

It is a directed graph or the program graph or DD path graph. McCabe's basis on testing is Cyclomatic complexity which  $e - n + p$  where  $e$  is number of edges,  $n$  is number of nodes,  $p$  is no. of connection

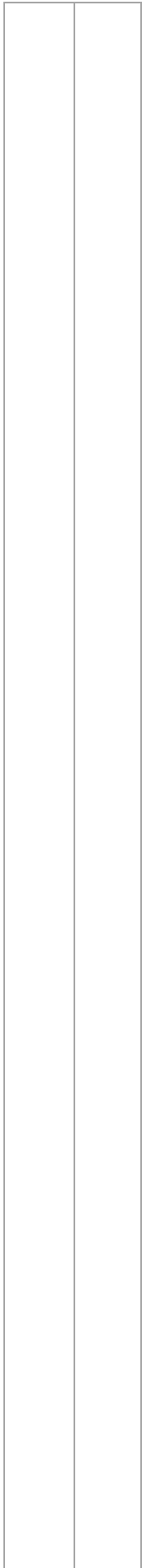
### Triangle problem

1. program
2. DIM a, b, c as integer
3. DIM ISAVariable as boolean
4. output ("enter 3 sides of  $\Delta^k$ ")
5. Input (a, b, c)
6. Output (a)
7. output (b)
8. output (c)
9. If (a < b+c) AND (b < a+c) AND (c < a+b)
- 10 THEN ISATriangle = true
- 11 Else ISATriangle = False
12. EndIf
13. If ISATriangle
- 14 THEN If (a=b) and (b=c)
- 15 then output ("equilateral")
- 16 ElseIf (a≠b) AND (b≠c) AND (c≠a)
- 17 Then output ("scalene")
- 18 Else output ("Isoselus")
- 19 EndIf
- 20 EndIf
- 21 Else output ("NOT a  $\Delta^k$ ");
- 22 EndIf
- 23 End

program graph

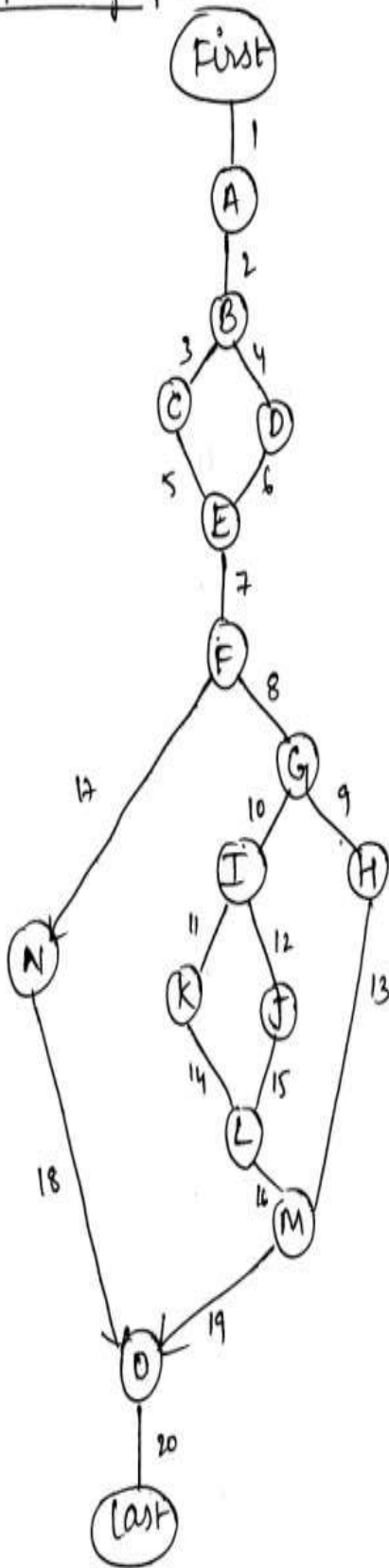


<u>program graph node</u>	<u>DD Path node</u>	<u>Cases</u>
4	First	1
5-8	A	5
9	B	3
10	C	4
11	D	4
12	E	3
13	F	3
14	G	3
15	H	4
16	I	3
17	J	4
18	K	4
19	L	3
20	M	3
21	N	4
22	O	3
23	last	2





DD path graph



Cyclomatic Complexity =

$$e - n + 1$$

$$20 - 17 + 1 = 4$$

(4 paths)

$P_1$ : ABCDEFGHMO

$P_2$ : ABCDEFGIJKLMO

$P_3$ : ABCDEFGIKLMO

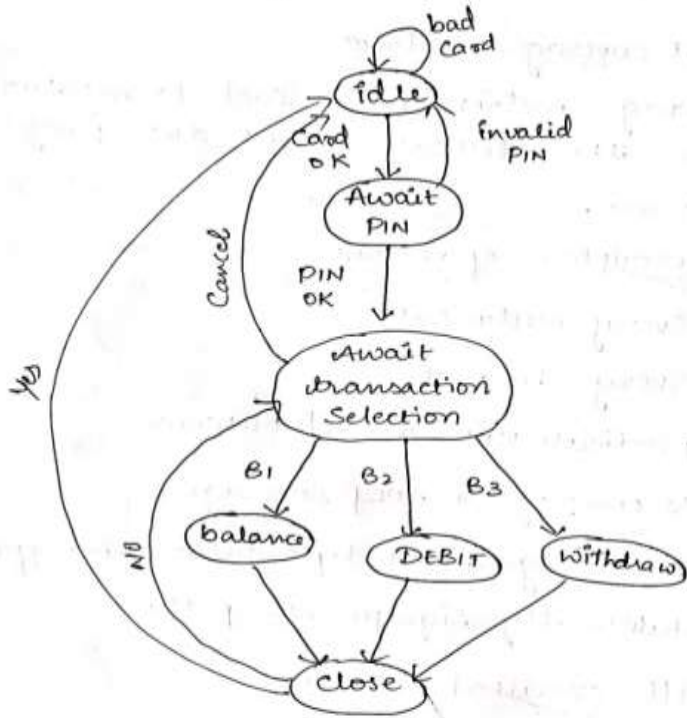
$P_4$ : ABDEFNO

4 (a) With neat diagrams, explain the upper level finite state machine and context diagram of Simple ATM Application. [10]

CO1	L1
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metrics are provided by lattice. Lattice is important because at each level many faults are detected.

upper level finite state machine of Simple ATM



→ In this simple ATM is implemented as a set of states

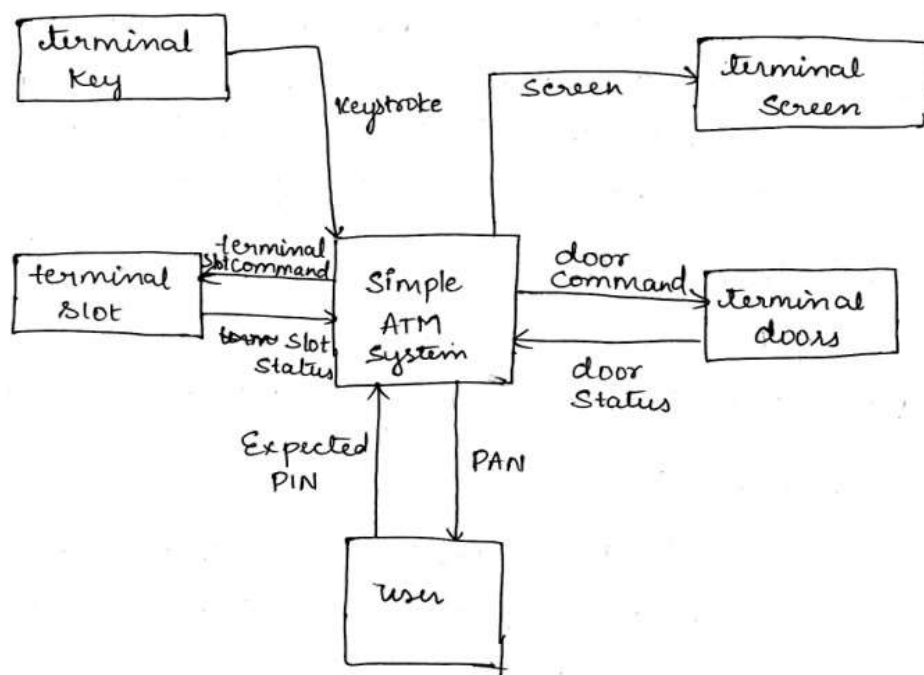
→ There is change in state when <sup>either</sup> user click on terminal <sup>data flows</sup>

→ In this if the card is valid it will ask for PIN, If it is valid PIN then user has to select transaction like balance, debit, withdraw or he can cancel from transaction selection

→ If transaction is over, then if user presses close it go to idle state otherwise transaction selection sta

→ If PIN is invalid for 3 trials it will go idle st

### Context diagram of SATM



→ In the above diagram Terminal key, Terminal screen, Terminal slot, Terminal door are the separate blocks which do specific task

→ This is not detailed diagram, this is simple to illustrate the function of SATM

→ dataflow diagram for data and finite state machine for control operation of SATM.

6 (a) Describe the decomposition based integration testing and distinguish between top down integration and bottom up integration.

[10]

CO1

L1

### Decomposition based testing:

⇒ The testing is based on the decomposition tree. In the type of testing, it specifies the order in which units should be tested.

⇒ It mainly tests interfaces between two individual components.

⇒ It can be 2 types top down integration testing bottom up, big bang etc

### Top down integration testing:

⇒ It starts testing the main function first. main function calls the program sub parts called stubs

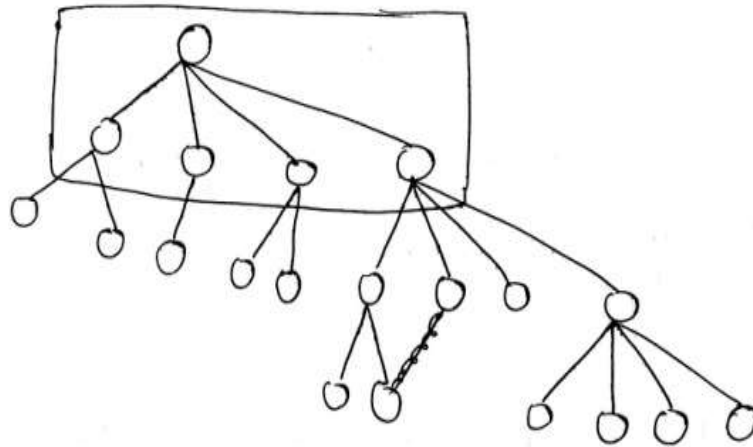
⇒ Stubs are developed to test the main function

⇒ For example in ATM system if we want to do top down integration testing, we need to develop stubs first validate PIN etc

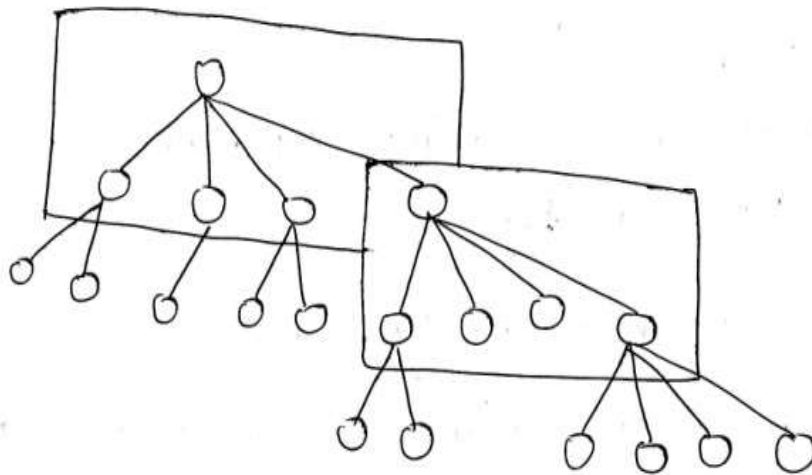
⇒ After developing stubs we test the main function stand alone. If it has no faults the stubs are replaced with actual code

⇒ It follows breadth first search traversal

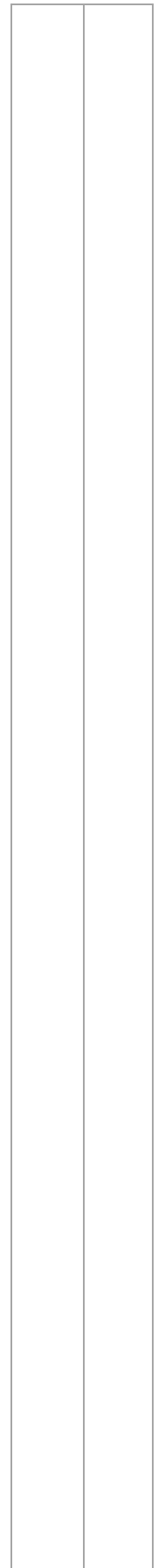
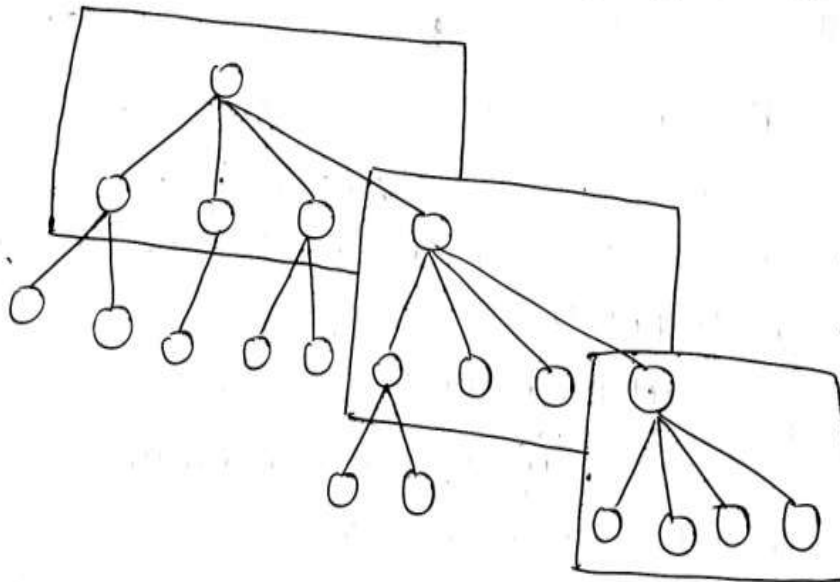
Steps



Step 2:



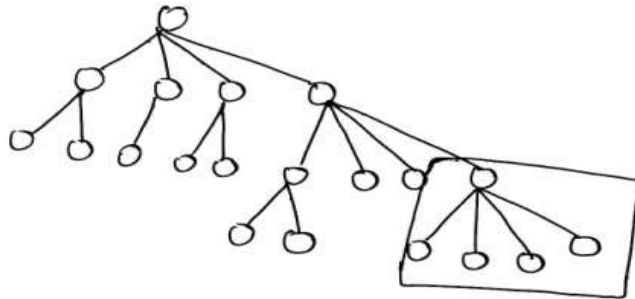
Step 3:



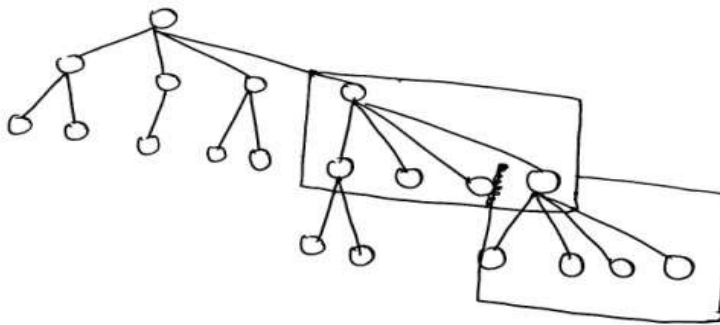
### Bottom up integration testing:

- It is the mirror image of top down integration testing, but only difference is instead of stubs, driver modules are used to emulate next step
- In <sup>top down</sup> integration testing, for each child stub should be created but in bottom up less number of driver modules are required
- driver modules are complicated
- It starts from decomposition leaves to main proc

Stage 1:



Stage 2



Stage 3

