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	A Calendary		E-ch Samastar M Took Dograa Evamination June/July 20	19
15	Fourth Semester M.Tech. Degree Examination, June/July 2019 Agile Technologies			
(t	Bala.			
	Tin	ie: 3	hrs. Max. M	arks: 80
		N	ote: Answer any FIVE full questions, choosing ONE full question from each mod	dule.
4i		11		
f blank pages. = 50, will be treated as malpractice.			Module-1	(00 N/LI)
alpra	1	a.	Explain different types of success in detail with diagram. Differentiate between Waterfall life cycle and Iterative life cycle with diagram.	(08 Marks) (08 Marks)
as m		b.	Differentiate between waterian me cycle and iterative incovere with diagram.	(00 11111115)
ated			OR	(0 C N F N N
s. trea	2	a.	Differentiate between Project Manager and Product Manager.	(06 Marks) (04 Marks)
age: II be		b.	What do you mean by Agile? Explain Agile methods and practices in detail	(06 Marks)
nk p), wi		c.	What do you mean by filling roles? Explain with examples.	(00 Marks)
s bla = 5(Module-2	
taining 42+8	3	a.	Explain the prerequisites and recommendations to practice XP.	(12 Marks)
ema		b.	Explain Testers and Coaches.	(04 Marks)
ten (OR	
writ	4	a.	Explain the XP team in detail.	(10 Marks)
lines		b.	What is the difference between when we apply XP on Brand New project and Exi	sting
oss quati			project?	(06 Marks)
al cr or e			Module-3	
agon and /	5	a.	How we can make large design changes without its behaviour? Explain it.	(08 Marks)
v dia	3	b.	How do you find and fix Root cause analysis.	(08 Marks)
drav alua	52			
compulsorily draw diagonal cross lines on the remaining blank pages, , appeal to evaluator and /or equations written eg, $42+8=50$, will be	OR			ain it
pulse seal	6	a.	How we can inspire the trust in team decision? Why does you need reports? Expla	(08 Marks)
com)		b.	How to conduct an iteration Demo? Explain it.	(08 Marks)
-			M. I.C.	
nsw iifica	-	1	Module-4 Explain it how understand the goals and frustrations of our customer and end user	(08 Marks)
On completing your answers, Any revealing of identificatio	7	a. b.	Why simple design and exploratory testing is important in Extreme programming	. (08 Marks)
ig yo		υ.	why simple designated expressions, years and a series of the series of t	
eletir aling			OR	(00 M/ - 1)
omp	8	a.	Explain in detail Exploratory testing is important in Extreme programming.	(08 Marks) (08 Marks)
On C		b.	Anything more is wasteful. Eliminate it! How do you do it?	(00 Marks)
			Module-5	
ote:	9	a.	Explain the Universal design principles of Agile development.	(08 Marks)
Ż ti		b.	Define "Value" principles and practices in XP. CMRIT LIBRARY	(08 Marks)
Important Note: 1.			OR BANGALORE - 560 037	
Imp	10	a.	Discuss how we build effective relationship with people.	(10 Marks)
	10	b.	How produce were designed, well tested? And well factored code in small verifia	
		-	ovelein	(06 Marks)

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