USN					



Internal Assessment Test 1 – March 2019

Sub:	User Interface Design					Sub Code:	15CS832	Branch:	CSE	3		
Date:	07-03-2019 Duration: 90 min's Max Marks: 50 Sem / Sec: A,B & C									OBE		
		<u>A1</u>	nswer any FIV	/E FULL Question	<u>ons</u>			MAF	RKS	СО	RBT	
1 (a)	Define user i	nterface des	sign and its	importance.				[0:	-	CO1	L2	
(b)	Explain the c	oncept of d	irect manip	ulation.				[0:	5]	CO2	L2	
2 (a)	Explain the c	haracteristi	cs of GUI.					[10	0]	CO1	L2	
3 (a)	Compare and	l contrast G	UI and web	interface des	ign.			[0:	5]	CO1	L2	
(b)	6) Give short notes on windows presentation styles. [05]								CO2	L2		
4 (a)	(a) Explain the general principles of User Interface Design. [10]								CO1	L2		
5 (a)	Mention the	advantages	& disadvan	tages of GUI	in de	etail.		[10	0]	CO1	L2	
6(a)	Explain wind	lows types i	n detail.					[10	0]	CO2	L2	
7 (a)	Briefly expla	in compone	ents of wind	lows with diag	gram	s.		[10	0]	CO2	L2	
8(a)	Explain wind	low charact	eristics in d	etail.				[0	6]	CO2	L2	
(b)	Explain butto	on and its ty	pes.					[04	4]	CO2	L2	

	Course Outcomes	Modules	P01	PO2	P03	P04	PO5	90d	P07	P08	P09	PO10	P011	P012	PS01	PSO2	PSO3	PS04
CO1	Describe the characteristics of Graphics Interface and its principles.	1 & 2	1	-	-	-	-	1	-	1	-	1	-	1	2	-	2	-
CO2	Analyze, design and evaluate user interface design	1,2,3,4 & 5	1	2	2	-	-	1	-	-	1	1	2	1	2	-	2	-
CO3	Explain the components of web systems	2,3 & 4	1	-	1	-	1	1	-	-	-	1	1	1	2	-	2	-
CO4	Demonstrate the guidelines of multimedia.	2,3 & 4	1	-	-	-	-	1	-	1	-	1	1	1	2	-	2	-
CO5	Understand the prototype and kinds of test	5	1	1	1	1	1	1	-	-	1	1	1	1	2	-	2	-

COGNITIVE LEVEL	REVISED BLOOMS TAXONOMY KEYWORDS
L1	List, define, tell, describe, identify, show, label, collect, examine, tabulate, quote, name, who, when, where, etc.
L2	summarize, describe, interpret, contrast, predict, associate, distinguish, estimate, differentiate, discuss, extend
L3	Apply, demonstrate, calculate, complete, illustrate, show, solve, examine, modify, relate, change, classify, experiment, discover.
L4	Analyze, separate, order, explain, connect, classify, arrange, divide, compare, select, explain, infer.
L5	Assess, decide, rank, grade, test, measure, recommend, convince, select, judge, explain, discriminate, support, conclude, compare, summarize.

PRO	PROGRAM OUTCOMES (PO), PROGRAM SPECIFIC OUTCOMES (PSO)					
PO1 Engineering knowledge		PO7	Environment and sustainability	0	No Correlation	

PO2	Problem analysis PO8 Ethics 1 Slight								
PO3	Design/development of	PO9	Individual and team work		Moderate/				
103	solutions	10)	marviduai and team work	2	Medium				
PO4	Conduct investigations of		Communication	3	Substantial/				
104	complex problems	PO10	Communication		High				
PO5	Modern tool usage PO11 Project management and finance								
PO6	The Engineer and society	PO12	Life-long learning						
PSO1	Design and develop applications	using dif	ferent stacks of web and programmi	ng te	chnologies.				
PSO2	Design and develop secure, parallel, distributed, networked, and digital systems.								
PSO3	Apply software engineering methods to design, develop, test and manage software systems								
PSO4									