## Sixth Semester B.E. Degree Examination, July/August 2021 Computer Graphics & Visualization

Time: 3 hrs.

Max. Marks:100

Note: Answer any FIVE full questions.

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1	a.	With a neat diagram, explain the components of a graphics system.	(06 Marks)
	b.	With a neat diagram, explain the human visual system.	(06 Marks)
	c.	With a neat block diagram, explain the graphics pipeline architecture.	(08 Marks)
2	a.	What are the graphics functions which give good API support? Explain them.	(06 Marks)
	b.	Explain RGB color and indexed color model.	(06 Marks)
	c.	What are the two classes of primitives OpenGL supports? Discuss various polyg	on types in
		OpenGL	(08 Marks)
3	a.	Which are the six classes of logical input devices? Explain.	(06 Marks)
	b.	What are the measure and trigger. Explain the different modes that application p	
		obtain from the measure of a device.	(08 Marks)
	c.	Describe window events and keyboard events.	(06 Marks)
4	a.	Explain: (i) Affine sums (ii) Convexity (iii) Dot and Cross products.	(06 Marks)
	b.	Explain rotation, transformation and scaling with respect to 2-dimensions.	(06 Marks)
	c.	Explain the modeling of colored cube and bilinear interpolation.	(08 Marks)
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5	a.	What is concatenation of transformation? Derive concatenated final matrix M fo	
	1	3D object about a fixed point.	(10 Marks)
	b.	What are quanternions? With an example, explain its mathematical representation	(10 Marks)
		6-	(10 1/14/16)
6	a.	Explain the various types of views that are employed in computer graphics system	m with neat
U	u.	sketches.	(10 Marks)
	b.	Explain the hidden surface removal algorithm.	(10 Marks)
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7	a	Explain phong-lighting model. Indicate advantage and disadvantage of this method	od.
			(10 Marks)
	b.	Discuss the polygonal shading and its types.  CMRIT LIBRARY	(10 Marks)
		TANCALORE 560 W	
8	a.	what is a Chipper? Explain the Cohen-Sutherland Chipping.	(08 Marks)
	b.	Describe DDA algorithm for scan conversion of line segment.	(06 Marks)
	c.	Write a note on antialiasing.	(06 Marks)

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