

GBCS SCHEME

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17EC72

Seventh Semester B.E. Degree Examination, July/August 2021 Digital Image Processing

Time: 3 hrs.

Max. Marks: 100

Note: Answer any FIVE full questions.

- 1 a. Draw the block diagram of General Purpose image processing system and explain it. (08 Marks)
- b. Explain the process of image sampling and quantization. (08 Marks)
- c. Let p and q are pixels at co-ordinates (10, 12) and (15, 20) respectively. Find the which distance measure gives minimum distance between them. (04 Marks)
- 2 a. Discuss the relationship between pixels in details. (08 Marks)
- b. Consider the image segment,
- | | | | | | |
|---|---|---|---|---|---|
| | 3 | 1 | 2 | ① | q |
| | 2 | 2 | 0 | 2 | |
| | 1 | 2 | 1 | 1 | |
| p | ① | 0 | 1 | 1 | |
- Let $V = [0, 1]$, compute the length of 4, 8 and M path between p and q. If a particular path does not exist between p and q explain why? (08 Marks)
- c. Mention the applications of image. (04 Marks)
- 3 a. Explain the following intensity transformation functions:
(i) Image negatives.
(ii) Log transformation.
(iii) Power law transformation. (12 Marks)
- b. Explain Bit plane slicing with example. (08 Marks)
- 4 a. With the block diagram, and mathematical equations, explain Homomorphic filtering. (10 Marks)
- b. Explain the Butterworth LPF and Gaussian LPF for image smoothing. (10 Marks)
- 5 a. Discuss the most commonly used noise probability density functions in image processing applications. (10 Marks)
- b. Explain the following techniques used for noise removal in image processing:
(i) Arithmetic mean filter. (ii) Median filter (10 Marks)
- 6 a. Explain the followings for periodic noise reduction:
(i) Band rejection filters.
(ii) Band pass filters. (10 Marks)
- b. Discuss the three principal way to estimate the degradation function for use in image restoration. (10 Marks)
- 7 a. Discuss the following color models:
(i) RGB color model.
(ii) CMY model.
(iii) HSI model (15 Marks)
- b. Given $RGB = (0.683, 0.1608, 0.1922)$ convert this to HSI model. (05 Marks)

- 8 a. Draw the block diagram of pseudo color processing and explain it. (08 Marks)
b. Explain two dimensional four band filter band for subband image coding. (08 Marks)
c. What is duality of a morphological image processing? (04 Marks)
- 9 a. Explain the following of image segmentation:
(i) Line detection (12 Marks)
(ii) Edge detection. (08 Marks)
b. Explain region Splitting and Merging.
- 10 a. Explain the chain codes used to represent a boundary. (08 Marks)
b. Write the Otsu's algorithm used for optimum global thresholding. (08 Marks)
c. What is skeletons? (04 Marks)

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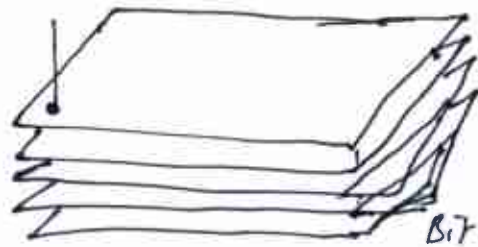
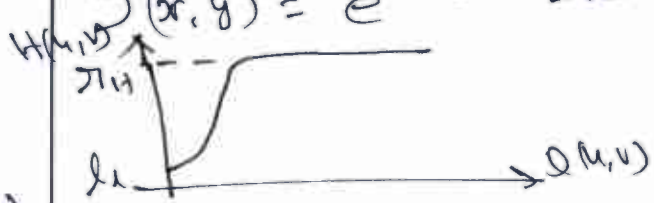

Scheme & Solutions

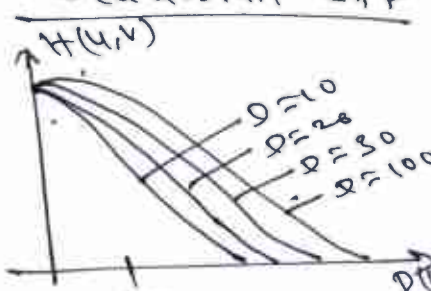
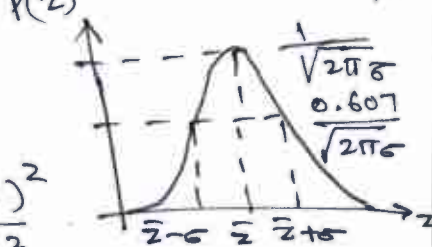
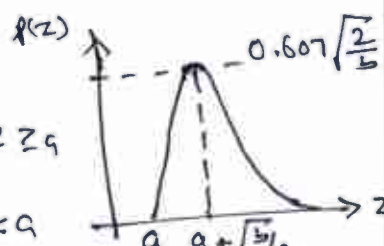
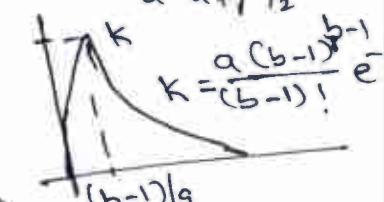

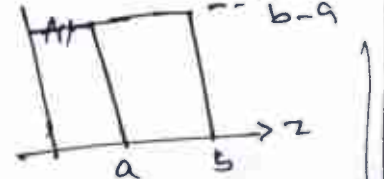
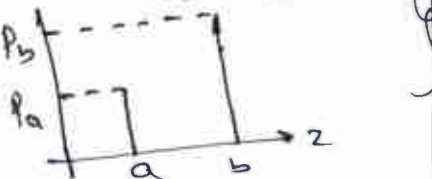
Subject Title: Digital image processing

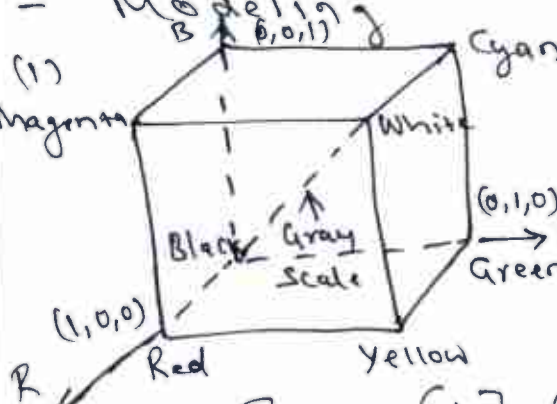
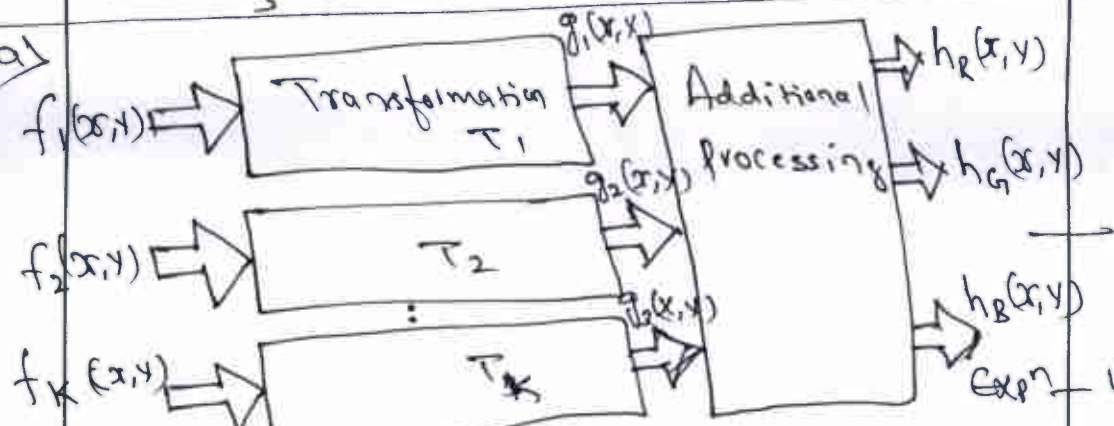
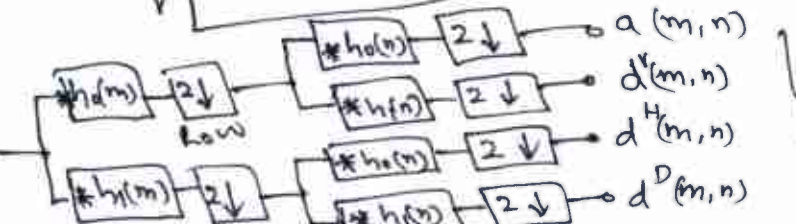
Subject Code: 17EC72

Question Number	Solution	Marks Allocated
1 a)	<p style="text-align: right;">P-1/6</p>	4M 4M
b)	<p>(Continuous image)</p> <p>(Scan line from A to B)</p> <p>Sampling</p> <p>(Digital scan line)</p>	4M
c)	<p>$(X, Y) = (10, 12), (S, T) = (15, 20)$</p> <p>(i) Euclidean distance $d_e(p, q) = \sqrt{(x-s)^2 + (y-t)^2}$ $= \sqrt{89} \quad \text{--- (1M)}$</p> <p>(ii) D_4 distance: $D_4(p, q) = x-s + y-t$ $= 13 \quad \text{--- (1M)}$</p> <p>(iii) D_8 distance: $D_8(p, q) = \max(x-s , y-t)$ $= 8 \quad \text{--- (1M)}$</p> <div style="border: 1px solid black; padding: 5px; display: inline-block;"> $D_8(p, q) \rightarrow \text{Minimum distance}$ (1M) </div>	4M

Question Number	Solution	Marks Allocated
2 a)	<p>Discuss - Neighbour - Adjacency - Paths - Connectivity - Region - Boundary - Distance</p> <p>b) 4-adjacency (4 paths) → When $V \neq 0, 1$, 4 paths does not exist ∴ It is impossible to connect P to Q Travelling along paths that are 4-adjacent</p> <p>(i) 8-adjacency (8-paths) (ii) M-adjacency</p> <div style="display: flex; justify-content: space-around;"> <div style="text-align: center;"> <p>Path lengths = 4</p> </div> <div style="text-align: center;"> <p>Path lengths = 5</p> </div> <div style="text-align: center;"> <p>Path lengths = 5</p> </div> </div> <p>c) Applications</p>	<p>P-2/6</p> <p>8M</p> <p>2M</p> <p>3M</p> <p>3M</p> <p>4M</p>
3 a)	<p>(i) Negative Transformation $S = T(r) = (L-1) - r$</p> <p>(ii) Log Trans $S = C \log(1+r)$</p> <p>(iii) Power Law $S = C r^n$</p>	<p>(with exp) 4M</p> <p>4M</p> <p>4M (with exp)</p>

Question Number	Solution	Marks Allocated						
b)	<p>Bit Plane-7 (MSB)</p>  <p>Bit Plane-0 (LSB)</p> <p>Ex: <table border="1" data-bbox="462 548 766 660"> <tr><td>6</td><td>7</td><td>8</td></tr> <tr><td>4</td><td>2</td><td>5</td></tr> </table></p> <p>(Any Example, mark can be awarded)</p> <p>6 → 0 0 0 0 0 1 1 0 7 → 0 0 0 0 0 1 1 1 8 → 0 0 0 0 1 0 0 0 4 → 0 0 0 0 0 1 0 0 2 → 0 0 0 0 0 0 1 0 5 → 0 0 0 0 0 0 1 0</p> <p>Bit-plane-0 Bit-plane-7</p>	6	7	8	4	2	5	<p>with Expⁿ } - 5M</p> <p>} 3M</p>
6	7	8						
4	2	5						
4 a)	<p>$f(x,y) \rightarrow \ln \rightarrow DFT \rightarrow H(u,v) \rightarrow DFT^{-1} \rightarrow \exp \rightarrow g(x,y)$</p> <p>$f(x,y) = i(x,y) \cdot r(x,y)$ — (1) $F(x,y) = \ln F(x,y) = \ln [i(x,y) \cdot r(x,y)]$ — (2) $F(z(x,y)) = F[\ln i(x,y) + \ln r(x,y)]$ — (3) $= F_i(u,v) + F_r(u,v)$ $S(u,v) = H(u,v) z(u,v)$ $= H(u,v) F_i(u,v) + H(u,v) F_r(u,v)$ — (4) $S(x,y) = F^{-1}\{S(u,v)\}$ $= F^{-1}\{H(u,v) F_i(u,v)\} + F^{-1}\{H(u,v) F_r(u,v)\}$ $g(x,y) = e^{S(x,y)} = e^{F^{-1}\{H(u,v) F_i(u,v)\}} \cdot e^{F^{-1}\{H(u,v) F_r(u,v)\}}$</p> 	<p>- 3M</p> <p>} 7M</p>						
b)	<p>Butterworth LPF:</p>  <p>$H(u,v) = \frac{1}{1 + \left[\frac{D(u,v)}{D_0}\right]^{2N}}$</p> <p>Where $D(u,v) = \left[\left(u - \frac{M}{2}\right)^2 + \left(v - \frac{M}{2}\right)^2\right]^{1/2}$</p>	<p>(with Expⁿ) } 5M</p>						

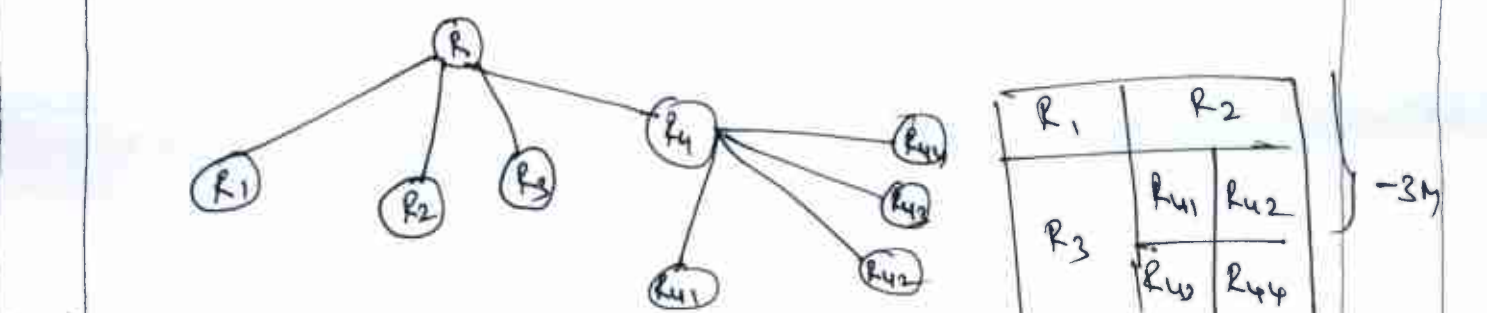
Question Number	Solution	Marks Allocated
	<p>(i) Gaussian LPF $H(u,v) = e^{-\frac{D^2(u,v)}{2\sigma^2}}$ $= e^{-\frac{D^2(u,v)}{2\sigma^2}}$ (with Exⁿ)</p> 	5M
5 a)	<p>(i) Gaussian noise: $P(z) = \frac{1}{\sqrt{2\pi\sigma^2}} e^{-\frac{(z-\bar{z})^2}{2\sigma^2}}$</p> 	2M
	<p>(ii) Rayleigh noise: $P(z) = \begin{cases} \frac{2}{b} (z-a)e^{-\frac{2(z-a)^2}{b}} & \text{for } z \geq a \\ 0 & \text{for } z < a \end{cases}$</p> 	2M
	<p>(iii) Erlang (gamma) noise: $P(z) = \begin{cases} \frac{a^b z^{b-1}}{(b-1)!} e^{-az} & \text{for } z \geq 0 \\ 0 & \text{for } z < 0 \end{cases}$</p> 	2M
	<p>(iv) Exponential Noise: $P(z) = \begin{cases} a e^{-az} & \text{for } z \geq 0 \\ 0 & \text{for } z < 0 \end{cases}$</p> 	2M
	<p>(v) Uniform Noise: $P(z) = \begin{cases} \frac{1}{b-a} & \text{if } a \leq z \leq b \\ 0 & \text{otherwise} \end{cases}$</p> 	2M
	<p>(vi) Impulse noise $P(z) = \begin{cases} p_a & \text{for } z=a \\ p_b & \text{for } z=b \\ 0 & \text{otherwise} \end{cases}$</p> 	2M
5)	<p>Arithmetic Mean Filter (Exⁿ)</p> <p>Median Filter (Exⁿ)</p>	5M 5M
6 a)	<p>Band rejection filter (Exⁿ)</p> <p>Band pass filter (Exⁿ)</p>	5M 5M

Question Number	Solution	Marks Allocated
<p>6 a) Three methods of Estimating the Degradation function are</p> <ul style="list-style-type: none"> - Image observation (4M) - Experimentation (3M) - Modeling (3M) <p>7 a) (i) </p> <p>(ii) CMY: $\begin{bmatrix} C \\ M \\ Y \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} - \begin{bmatrix} R \\ G \\ B \end{bmatrix}$</p> <p>(iii) HSL:</p> <p>b) $\theta = \cos^{-1} \left[\frac{\frac{1}{2}[(R-G)+(R-B)]}{\sqrt{[(R-G)^2 + (R-B)(G-B)]}} \right] = 3.010$</p> <p>$H = 360 - \theta$ ($\because B > G$) = 356.99</p> <p>$S = 1 - \frac{3 \cdot \min(R,G,B)}{R+G+B} = 0.534$</p> <p>$L = \frac{1}{3}(R+G+B) = 0.3453$</p>	<p>P-5/6</p> <p>Wife Expⁿ</p> <p>4+3+3 = 10M</p> <p>Expⁿ - 2M 3M</p> <p>Expⁿ - 1M 4M</p> <p>5M</p> <p>2M</p> <p>1M</p> <p>1M</p> <p>1M</p>	
<p>8 a) </p> <p>b) </p>	<p>4M</p> <p>Expⁿ - 4M</p> <p>3M</p> <p>Expⁿ - 5M</p>	

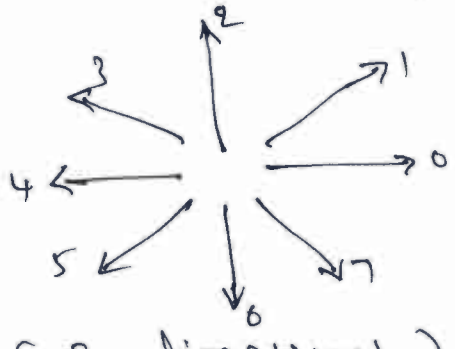
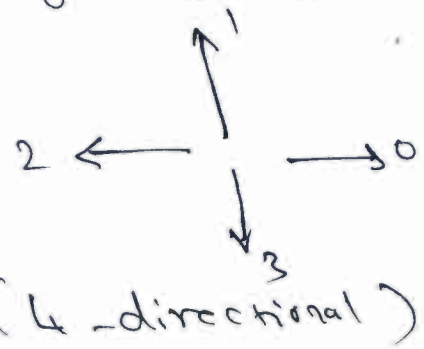
Q. No	Solution	P-6/6	Marks allocated
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8) $A \oplus B = \{z | (\hat{B})_z \cap A \neq \emptyset\}$ based on reflecting B about its origin and shifting
 its origin and shifting
 $A \ominus B = \{z | [(\hat{B})_z \cap A] \subseteq A\}$ with Exn } 4M

9a) Explanation of line detection _____ 6M
 Edge Detection _____ 6M



10a) Used to represent a boundary by a connected seq. of straight line segments of specific lengths & direction Exn } 5M



- 5) ① Compute the normalized histogram of the input image
- 6) ② Compute the Cumulative Sum, $P(k)$
- ③ _____ " _____ " means, $m(k)$
- ④ Compute the global intensity mean M_g
- ⑤ Compute the between class variance $\sigma_B^2(k)$
- ⑥ obtain the Otsu threshold, k^* , as the value of k for which $\sigma_B^2(k)$ is Maximum
- ⑦ obtain the Separability measure, β , by evaluating at $k = k^*$ _____ 4M

c) Skeleton's (with Exn)