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Internal Assessment Test 2 – Dec. 2021

Sub:	Cloud Computing							Sub Code:	20MCA342
Date:	17/12//2021	Duration:	90 min's	Max Marks:	50	Sem:	III	Branch:	MCA

Note : Answer FIVE FULL Questions, choosing ONE full question from each Module

		MARKS	OBE	
			CO	RBT
PART I				
1	Explain in detail about Remote Procedure Call (RPC) with necessary diagram. OR	[10]	CO2	L2
2	Explain the following terms: Distributed Object Frameworks, Object activation and lifetime.	[10]	CO2	L2
PART II				
3	Explain the characteristics of virtualized environment in detail. OR	[10]	CO2	L2
4	Explain the following terms: Execution virtualization, Storage virtualization, Network virtualisation, Desktop virtualization, application server virtualisation.	[10]	CO2	L2

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PART III

5 Explain in detail about the virtualization support at OS level with example.

OR

6 Explain the process of live migration of VM from one host to another.

PART IV

7 Explain Xen architecture with suitable diagram.

OR

8 Explain the types of hypervisors with necessary diagrams.

PART V

9 Explain the following with necessary diagrams: Full virtualisation, para virtualisation and partial virtualisation.

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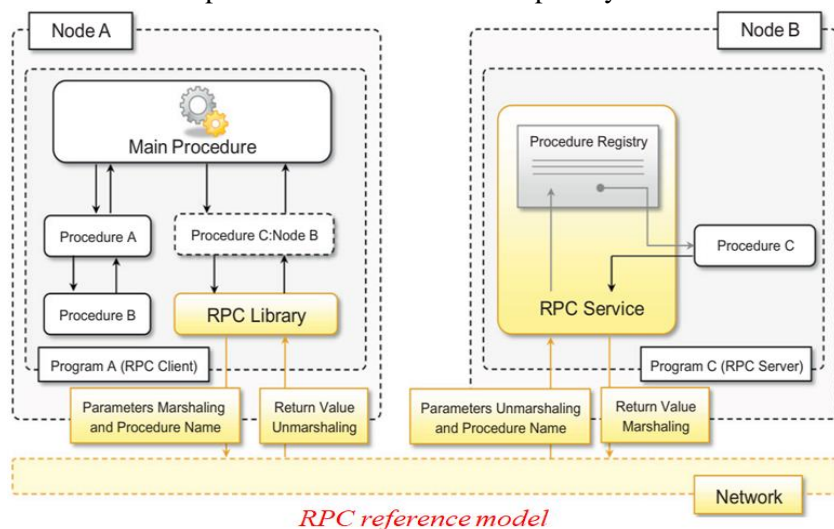
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1. Explain in detail about Remote Procedure Call (RPC) with (10) necessary diagram.

- Remote procedure call
- fundamental abstraction enabling the execution of procedures on client's request.
- allows extending the concept of a procedure call beyond the boundaries of a process and a single memory address space
- The called procedure and calling procedure may be on the same system or they may be on different systems in a network
- Even though it is a quite old technology, RPC is still used today as a fundamental component for IPC in more complex systems.



- Marshaling: identifies the process of converting parameter and return values into a form that is more suitable to be transported over a network through a

sequence of bytes. [packing of arguments(or parameters) into a message packet]

- Unmarshaling: the opposite procedure. [unpacking of arguments(or parameters) received from the call packet].
- The RPC runtime is also for handling the request-reply interaction that happens between the client and the server process in a completely transparent manner.
- RPC for IPC consists of the following steps:
 - Design and implementation of the server procedures that will be exposed for remote invocation.
 - Registration of remote procedures with the RPC server on the node where they will be made available.
 - Design and implementation of the client code that invokes the remote procedure(s).

2. Explain the following terms: Distributed Object Frameworks, (10) Object activation and lifetime.

- Distributed object frameworks
- extend object-oriented programming systems by allowing objects to be distributed across a heterogeneous network
- the common interaction pattern is the following:
 - The server process maintains a registry of active objects that are made available to other processes.
 - The client process, by using a given addressing scheme, obtains a reference to the active remote object.
 - The client process invokes the methods on the active object by calling them through the reference previously obtained. Parameters and return values are marshaled

- Object activation and lifetime
- Methods live within the context of an object instance, and they can alter the internal state of the object as a side effect of their execution
- The memory allocated for them can be explicitly reclaimed by the programmer or automatically by the runtime system when there are no more references to that instance
- Activation: the creation of a remote object
- server-based activation: the active object is created in the server process and registered as an instance that can be exposed beyond process boundaries
- client-based activation: the active object is created when a request for method invocation comes from a client

3. Explain the characteristics of virtualized environment in detail. (10)

(i) Increased Security:

- The ability to control the execution of a guest in a completely transparent manner opens new possibilities for delivering a secure, controlled execution environment.
- The virtual machine represents an emulated environment in which the guest is executed.
- All the operations of the guest are generally performed against the virtual machine
- Resources exposed by the host can then be hidden or simply protected from the guest
- sensitive information that is contained in the host can be naturally hidden without the need to install complex security policies.

- Increased security is a requirement when dealing with untrusted code (Example: applets downloaded from the Internet run in a sandboxed version of JVM)

(ii) Managed Execution:

- Virtualization of the execution environment not only allows increased security, but a wider range of features also can be implemented like sharing, aggregation, emulation, and isolation are the most relevant features
- Sharing: a particularly important feature in virtualized data centers, used to reduce the number of active servers and limit power consumption.
- Aggregation: A group of separate hosts can be tied together and represented to guests as a single virtual host
- Emulation: a completely different environment with respect to the host can be emulated, thus allowing the execution of guest programs requiring specific characteristics that are not present in the physical host
- Isolation: Virtualization allows providing guests with a completely separate environment, in which they are executed. The guest program performs its activity by interacting with an abstraction layer, which provides access to the underlying resources
- Advantages of Isolation:
 - it provides a separation between the host and the guest
 - it allows multiple guests to run on the same host without interfering with each other

(iii) Portability

- Portability allows having your own system always with you and ready to use as long as the required virtual machine manager is available
- the guest is packaged into a virtual image that, in most cases, can be safely moved and executed on top of different virtual machines

- Virtual images are generally proprietary formats that require a specific virtual machine manager to be executed
- In the case of programming-level virtualization, the binary code representing application components (jars or assemblies) can be run without any recompilation on any implementation of the corresponding virtual machine

4. Explain the following terms: Execution virtualization, Storage virtualization, Network virtualisation, Desktop virtualization, application server virtualisation. (10)

- Execution Virtualisation:
 - techniques that aim to emulate an execution environment that is separate from the one hosting the virtualization layer providing support for the execution of programs
- Storage Virtualisation:
 - system administration practice that allows decoupling the physical organization of the hardware from its logical representation
 - users' data location is not revealed
 - allows us to harness a wide range of storage facilities
- Network Virtualisation:
 - combines hardware appliances and specific software for the creation and management of a virtual network
 - aggregate different physical networks into a single logical network
- Desktop Virtualisation:
 - provides the same outcome of hardware virtualization but serves a different purpose.
 - makes accessible a different system as though it were natively installed on the host, but this system is remotely stored on a different host and accessed through a network connection

- Application Server Virtualisation:
 - a collection of application servers that provide the same services as a single virtual application server by using load-balancing strategies and providing a high-availability infrastructure for the services hosted in the application server

5. Explain in detail about the virtualization support at OS level with (10) example.

- offers the opportunity to create different and separated execution environments for applications that are managed concurrently.
- Differently from hardware virtualization, there is no virtual machine manager or hypervisor
- the virtualization is done within a single operating system, where the OS kernel allows for multiple isolated user space instances
- A user space instance in general contains a proper view of the file system, which is completely isolated, and separate IP addresses, software configurations, and access to devices
- It is an efficient solution for server consolidation scenarios

Example: *chmod* in unix (Solaris and OpenVZ)

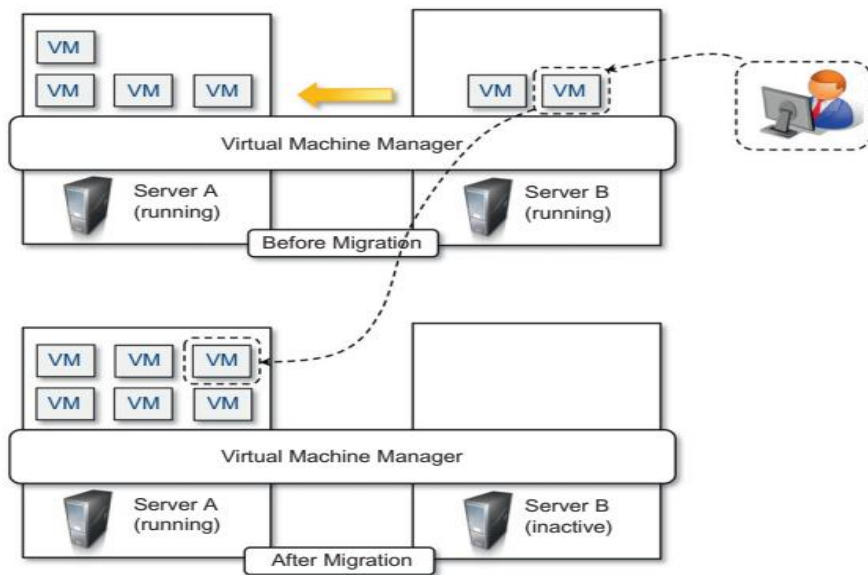
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[test_dev@ra-net ~]$ ls test2
alias.sh  cat.sh      loop.sh     special.sh  variable.sh
array.sh  first2.sh  sayhellow.sh test.txt
awk.sh    function.sh sed.sh      unix.sh

[test_dev@ra-net ~]$
[test_dev@ra-net ~]$
[test_dev@ra-net ~]$ chmod 755 test2/test.txt
  
```

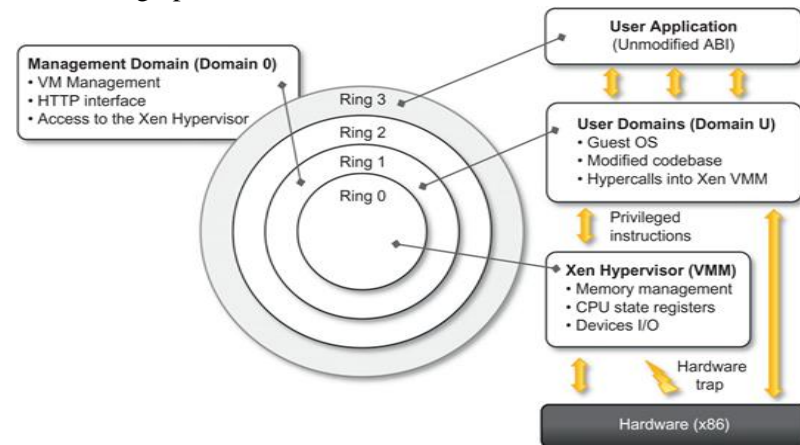
6. Explain the process of live migration of VM from one host to another. (10)

- Server Consolidation: allows reducing the number of active resources by aggregating virtual machines over a smaller number of resources that become fully utilized
- Virtual Machine Migration: the movement of virtual machine instances
- Live Migration: the process of moving a running virtual machine or application between different physical machines without disconnecting the client or application



7. Explain Xen architecture with suitable diagram. (10)

- an open-source initiative implementing a virtualization platform based on para-virtualization, under GPL2
- Xen now has a large open-source community backing it
- It is used for either desktop virtualization or server virtualization
- Virtualisation system supporting both para-virtualisation and hardware-assistant full virtualisation
- Para-virtualisation: High performance, high scalability and uses a modified OS
- Hardware-assisted full virtualisation: enhance virtualisation in x86, uses an unmodified OS
- Offers high performance and secure architecture



Xen architecture and guest OS management

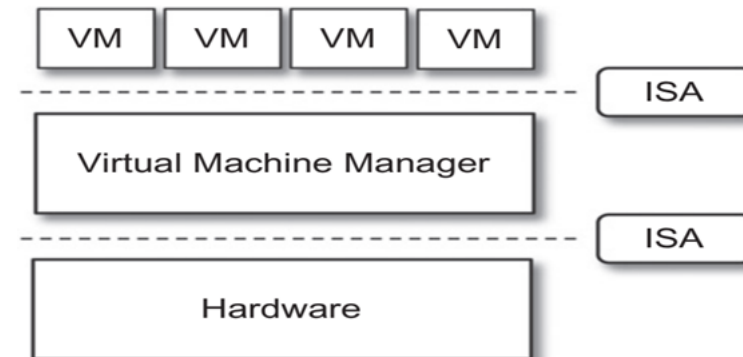
- Xen hypervisor: runs in the highest privileged mode and controls the access of guest operating system to the underlying hardware

- Guest OS are executed within domains, which represent virtual machine instances
- All guest OSs are maintained and executed in a special domain called Domain 0
- HTTP server serves requests for virtual machine creation
- Xen implemented virtualization by executing the hypervisor in Ring 0, Domain 0

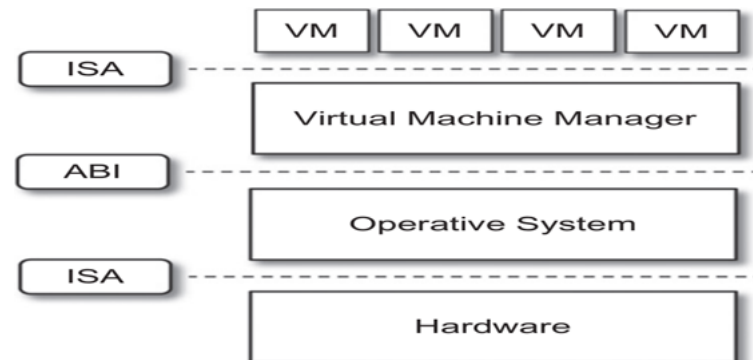
8. Explain the types of hypervisors with necessary diagrams. (10)

- Hypervisors: allows an OS to run independently from the underlying hardware thro' VM.
- run in supervisor mode
- It is expected that all the sensitive instructions will be executed in privileged mode, which requires supervisor mode in order to avoid traps.
- Without this assumption it is impossible to fully emulate and manage the status of the CPU for guest operating systems
- Type-1 Hypervisors (also called Native Virtual Machine / Bare Metal Hypervisor):
 - run directly on top of the hardware
 - they take the place of the operating systems and interact directly with the ISA interface exposed by the underlying hardware
 - they emulate this interface in order to allow the management of guest operating systems.
 - Example: Microsoft Hyper-V, Xen
- Type-2 (also called a Hosted Virtual Machine / Hosted Hypervisor):
 - hosted within an OS
 - require the support of an OS to provide virtualization services.

- they are programs managed by the operating system, which interact with it through the ABI and emulate the ISA of virtual hardware for guest OS.
- Example: Oracle VM



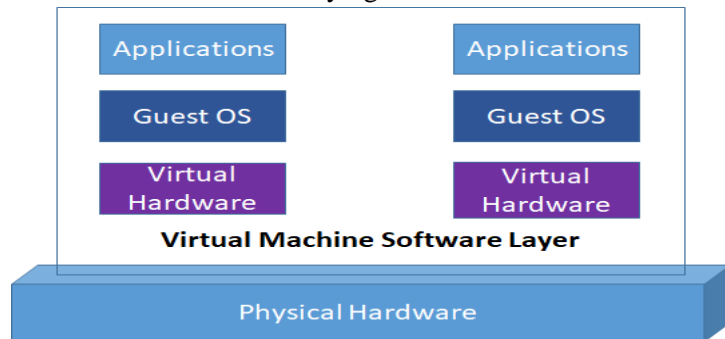
Type-1 Hypervisor: Native Virtual Machine



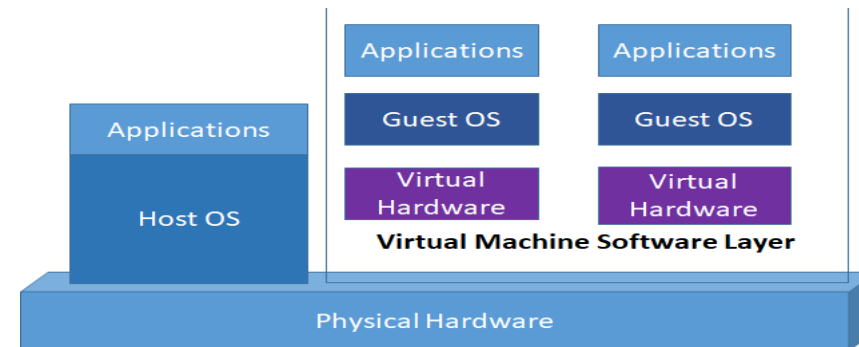
Type-2 Hypervisor: Hosted Virtual Machine

9. Explain the following with necessary diagrams: Full (10) virtualisation, para virtualisation and partial virtualisation.

- Full virtualization
- the ability to run a program, most likely an operating system, directly on top of a virtual machine and without any modification, as though it were run on the raw hardware.
- Virtual Machine Managers (VMM) are required to provide a complete emulation of the entire underlying hardware



- Para-Virtualisation
- expose a software interface to the virtual machine that is slightly modified from the host and, as a consequence, guest OS needs to be modified.
- Aim: to provide the capability to demand the execution of performance-critical operations directly on the host, thus preventing performance losses that would otherwise be experienced in managed execution.
- Example: VMWare, Parallels
- Embedded and real-time environments: TRANGO, WindRiver, and XtratuM

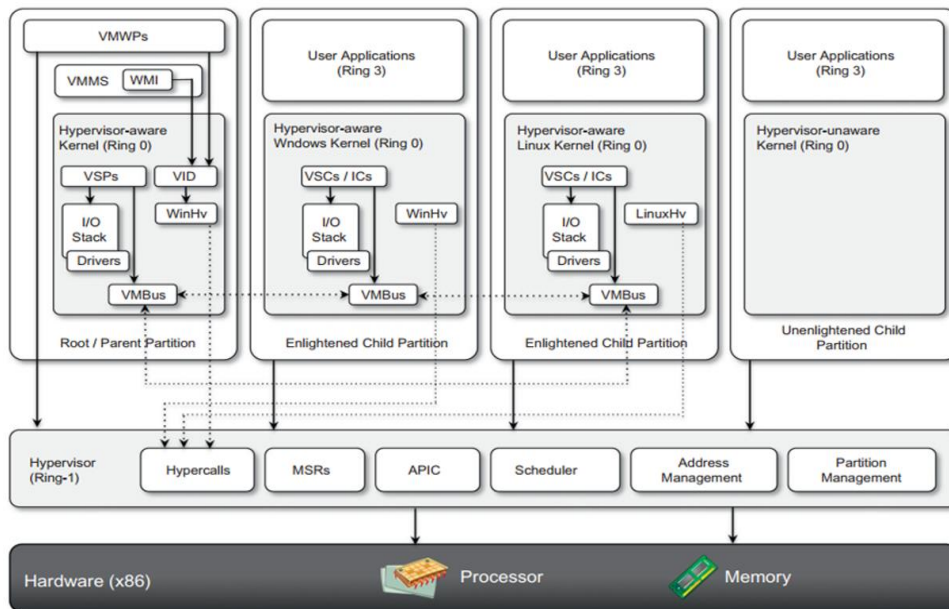


- Partial virtualization
- Many different operating systems can run simultaneously
- provides a partial emulation of the underlying hardware, thus not allowing the complete execution of the guest operating system in complete isolation.
- allows many applications to run transparently, but not all the features of the operating system can be supported, as happens with full virtualization.
- Example: IBM M44/44X: Partial virtualisation as realized for full virtualisation
- Address space virtualization is a common feature of contemporary operating systems.

10. Illustrate Microsoft’s Azure platform for cloud computing. (10)

- infrastructure virtualization solution developed by Microsoft for server virtualization.
- it uses a hypervisor-based approach to hardware virtualization
- It leverages several techniques to support a variety of guest operating systems.
- Hyper-V is currently shipped as a component of Windows Server 2008 R2 that installs the hypervisor as a role within the server

- Hyper-V supports multiple and concurrent execution of guest operating systems by means of partitions.
- A partition is a completely isolated environment in which an operating system is installed and run



Microsoft Hyper-V architecture

- Hypervisor
- the component that directly manages the underlying hardware (processors and memory).
- It is logically defined by the following components:
 - Hypercalls interface: the entry point for all the partitions for the execution of sensitive instructions; it is an implementation of the para-virtualization

approach; used by drivers in the partitioned OS to contact the hypervisor using the standard Windows calling convention

- Memory Service Routines (MSRs): the set of functionalities that control the memory and its access from partitions; the hypervisor uses the Input/Output Memory Management Unit (IOMMU) to fast-track access to devices from partitions by translating virtual memory addresses
- Advanced programmable interrupt controller (APIC): represents the interrupt controller, which manages the signals coming from the underlying hardware when some event occurs (timer expired, I/O ready, exceptions and traps)
- Enlightened I/O and synthetic devices
- Enlightened I/O provides an optimized way to perform I/O operations, allowing guest operating systems to leverage an inter-partition communication channel rather than traversing the hardware emulation stack provided by the hypervisor.
- There are three fundamental components:
 - i. VMBus: an inter-partition communication channel that is used to exchange data between partitions; implements the channel and defines the protocol for communication between partitions
 - ii. Virtual Service Providers (VSPs): kernel-level drivers that are deployed in the parent partition and provide access to the corresponding hardware devices
 - iii. Virtual Service Clients (VSCs): VSPs interacts with VSCs which represent the virtual device drivers
- OS supported by Hyper-V utilize this preferred communication channel to perform I/O for storage, networking, graphics, and input subsystems
 - Parent partition

- executes the host operating system and implements the virtualization stack that complements the activity of the hypervisor in running guest operating systems
- hosts an instance of the Windows Server 2008 R2, which manages the virtualization stack made available to the child partitions
- manages the creation, execution, and destruction of child partitions by means of the Virtualization Infrastructure Driver (VID)
- For each child partition created, a Virtual Machine Worker Process (VMWP) is instantiated in the parent partition, which manages the child partitions by interacting with the hypervisor through the VID.
 - Child partitions
 - used to execute guest operating systems.
 - These are isolated environments that allow secure and controlled execution of guests.
 - Two types of child partition exist, they differ on whether the guest operating system is supported by Hyper-V or not.
 - i. Enlightened partitions: can benefit from Enlightened I/O and
 - ii. Unenlightened partitions: executed by leveraging hardware emulation from the hypervisor.
 - Cloud computing and infrastructure management
- (i) Windows Server Core (WSC):
 - To increase the performance of virtualized environments
 - It is a specific version of the OS with a reduced set of features and a smaller footprint
- it allows for reduced maintenance, reduced attack surface, reduced management, and less disk space
- (ii) System Center Virtual Machine Manager (SCVMM):
 - a component of the Microsoft System Center suite, which brings into the suite the virtual infrastructure management capabilities from an IT lifecycle point of view.
 - Management capabilities of SCVMM including:
 - Management portal for the creation and management of virtual instances
 - Virtual to Virtual (V2V) and Physical to Virtual (P2V) conversions
 - Delegated administration
 - Library functionality and deep PowerShell integration
 - Intelligent placement of virtual machines in the managed environment
 - Host capacity management
 - SCVMM has also been designed to work with other virtualization platforms such as VMware vSphere (ESX servers) but benefits most from the virtual infrastructure management implemented with Hyper-V.