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Internal Assessment Test 4 Scheme and solution

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Sub:	User Interface	Design				Sub Code:	18CS734	Brai	nch:	ISE		
Date:	4/2/2022Duration:90 min'sMax Marks:50Sem/Sec:VII A, B & C										OBE	
	Answer any FIVE FULL Questions										CO	RBT
1	Explain the	e Menu	bar in c	letail along	g w	ith its a	dvantages	and	10	0	CO3	L2
	disadvantages.											
2	List and explain the functions of menu.								10	0	CO3	L2
3	Apply indirect methods for determining the business user requirements								10	0	CO2	L3
	with suitable examples.											
4	Explain the important human characteristics in design.								1(0	CO2	L2
5	List and explain navigation goals of a well-designed navigational							onal	10	0	CO3	L2
	system.											
6	Explain Common usability problems in graphical systems.								1(0	CO2	L2

Explain the Menu bar in detail along with its advantages and disadvantages.
Proper usage: — To identify and provide access to common and frequently used application actions that takes place in a wide variety of different windows.
A menu bar choice by itself should not initiate an action. The advantages of menu bars are that

 A menu bar choice by itself should not initiate an action. The advantages of menu bars are that they:

- Are always visible, reminding the user of their existence.
- Are easy to browse through.
- Are easy to locate consistently on the screen.
- Usually do not obscure the screen working area.
- Usually are not obscured by windows and dialog boxes.
- Allow for use of keyboard equivalents. The disadvantages of menu bars are that:
- They consume a full row of screen space.
- They require looking away from the main working area to find.
- They require moving pointer from the main working area to select.
- The menu options are smaller than full-size buttons, slowing selection time.
- Their horizontal orientation is less efficient for scanning.
- Their horizontal orientation limits number of choices that can be displayed.
- List and explain the functions of menu.

Choice Selection

Keyboard:

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If moving the cursor to a menu choice:

- a. The up and down arrow keys should move the cursor up or down vertically oriented menu options.
- b. The left and right cursor keys should move the cursor left or right between horizontally oriented menu options.
 - Selection/execution:
 - Provide separate actions for selecting and executing menu options.

- Indicate the selected choice through either:
 - Highlighting it with a distinctive display technique.
 - Modifying the shape of the cursor.
- 3 Apply indirect methods for determining the business user requirements with suitable examples Problems of Indirect Method MIS Intermediary

Paper Survey or Questionnaire Electronic Survey or Questionnaire Electronic Focus Group

4 Explain the important human characteristics in design.

Perception Memory Sensory Storage Visual Acuity Foveal and Peripheral Vision Information Processing Mental Models Movement Control Learning

List and explain navigation goals of a well-designed navigational system.

General: — Permit multiple methods for selecting commands. Keyboard equivalents:

Assign a mnemonic for each command.

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- A mnemonic should be as meaningful as possible. Use:
- The first letter of the command, or if duplications exist,
- The first letter of another word in the command, or
- Another significant consonant in the command.
- For standard commands, use mnemonics provided by the tool set. Keyboard accelerators:
- Assign keyboard accelerators for frequently used commands.
- For standard commands, use keyboard accelerators provided by the tool se

Explain Common usability problems in graphical systems.

Ambiguous menus and icons.

- \neg Highlighting and selection limitations.
- \neg Unclear Step sequence.
- \neg Complex linkage between and within an application.
- Inadequate feedback and confirmation