

17CS661 *Semester B.E. Degree Examination, July/August 2022 **Mobile Application Development** Max. Marks: 100 Note: Answer any FIVE full questions, choosing ONE full question from each module. Module-1 Explain the development process of android with neat diagram. Also explain the importance 1 of manifest and gradle files. (10 Marks) Explain Activity Life Cycle with a neat diagram. Also explain the different callback b. methods used in activity life cycle with coding snippet. (10 Marks) List the Android App Components. Explain Activity Component. (06 Marks) 2 a. What are intents? Explain the types of intents with example. (06 Marks) b. Explain the process of debugging. Define testing. Explain the types of tests. (08 Marks) c. Module-2 Define input control. Explain different types of Button and its states. (08 Marks) a. How to crate raised button and flat button? (05 Marks) b. Explain Recycle View Components in detail. (07 Marks) What is a drawable? Explain several types of drawables. (06 Marks) a. What is a material design? Explain colors typography, layout, motion, animation with b. (08 Marks) respect to material design. Define testing. Explain Manual Testing and Automated Testing. (06 Marks) Module-3 Explain the background processing in Android using AsyncTask and Loader framework 5 with example. (10 Marks) b. What is a service? Explain the Service Life Cycle of Started Service and Bound Service with neat diagram. (10 Marks) Explain the two ways of registering / to broadcast receiver. (06 Marks) a. Define notification. Explain the steps involved in creating and settling notification. b. (06 Marks) Define Alarms. Explain the two types of alarms and characteristics of alarms. (08 Marks) Module-4 What are the data storage options? How to create, save, restore and clear shared preferences? 7 a. (10 Marks) Explain with example. Write short notes on: b. (ii) SQLite (iii) Transactions (i) SQL database

(10 Marks)

(v) Cursors

(iv) Query Language

OR

- 8 a. What is content provider and content resolver? Explain the application architecture with content provider with the help of diagram. (10 Marks)
 - b. Explain Loader Architecture with neat diagram. Also explain the steps required to implement a cursor loader with example. (10 Marks)

Module-5

- 9 a. Explain the various ways to monitor and maximize performance of running app. (06 Marks)
 - b. With an example, explain firebase real-time database and how the data stored in it?

(07 Marks)

c. Define permission and explain its types and needs.

(07 Marks)

OR

CMRIT LIBRARY
BANGALORE - 560.037

- 10 a. What is an APP? What are the things required to do before generating APK in Android Studio? (10 Marks)
 - b. Explain the tasks involved in publishing the app in Google Play Store. (10 Marks)