

### Internal Assessment Test 2 – Dec 2022

Sub: Automata Theory and Computability					Sub Code:	18CS54	Branch:	CSE			
Date:	2/12/2022	Duration:	90 mins	Max Marks:	50	Sem / Sec:	5 A,B,C				BE
Answer any FIVE FULL Questions MARKS									СО	RBT	

1		O(1)	.1 C 11 ' 1
	Lietine a Regular Hypreccion	( )htain the regular everession to	the tallawing languages
1	Define a Regular Expression.	Obtain the regular expression for	the following languages.
	6 1	8 1 1	

[05] CO2 L2

- (a) i)  $L = \{a^{2n}b^{2m+1} \mid n \ge 0, m \ge 0 \}$ (aa)\*(bb)\*b
  - ii) All strings containing no more than 3 a's over  $\Sigma = \{a,b\}$ .

 $b^*(a \cup \varepsilon)b^*(a \cup \varepsilon)b^*(a \cup \varepsilon)b^*$ 

State pumping lemma for regular languages. And show that  $L = \{ww^R \mid w \in (0+1)^*\}$  is not

(b) regular.

CO1 L3

For the language to be proved that it is regular, for any string of form w = xyz, 3 conditions must hold.

 $|xy| \le k$ , i.e. k-1 characters can be read without revisiting any states, but kth character must take DFSM M to a state it has visited before.

 $y \neq \epsilon$ : Since M is deterministic, no transitions on  $\epsilon$ 

 $\forall q \ge 0 \text{ (xy}^q z \in L)$ : y can be pumped (q = 0 or q>1). The resulting string should be in L

Let us take  $s = w^k w_r^k$ , so the |s| = 2k and k = |s| / 2

Let us take a string of length 6.

Let s = aabbaa

k = 3

Let's split the string as per the rules.

 $|xy| \le 3$  and  $y \ne \varepsilon$ 

a	ab	baa					
X	У	Z					

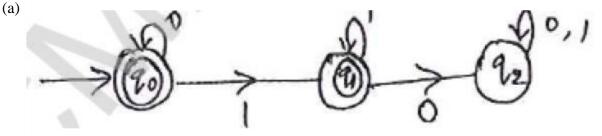
Now lets pump y 2times

The resulting string is aaba bbaa  $\notin L = ww^R$ 

Hence we have proved that the language is not regular.

2 Obtain the regular expression from the following FSM using state elimination method.

04] CO1 L1

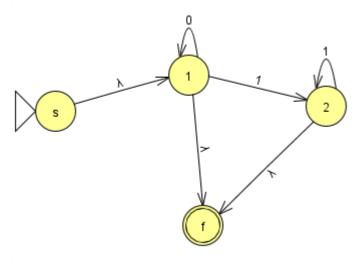


Create a new start state as initial state has incoming transitions. Connect new start state to existing start state via  $\varepsilon$  – *transitions* 

Create a new final state as there are 2 final states and also there are outgoing transitions from final states. Connect existing final states to new final state via  $\varepsilon-transitions$ . Make existing final states as non-final.

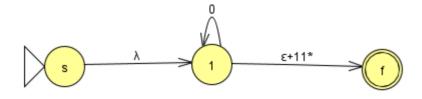
We'll rename q0 to 1 and q1 to 2.

Remove q2 as it is a dead state.



Rip 2

1-2-f



Rip 1

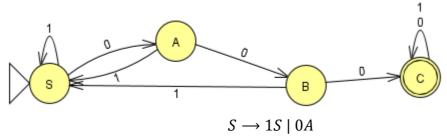
$$R(s,f) = R(s,f) \cup R(s,rip)R(rip,rip)*R(rip,f)$$

$$= \phi \cup \epsilon 0^* (\epsilon \cup 11^*) = 0^* \cup 011^*$$

(b) Write a Regular Grammar for the given language.

i) Strings of 0's and 1's having three consecutive 0's.

[06] CO1 L3



$$S \rightarrow 1S \mid 0A$$

$$A \rightarrow 1S \mid 0B$$

$$B \rightarrow 1S \mid 0C$$

$$C \rightarrow 0C \mid 1C \mid \varepsilon$$

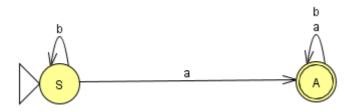
$$G = (V, \Sigma, R, S)$$

$$G = (\{S, A, B, C\}, \{0, 1\}, R, S)$$

w = 10001

$$S \Rightarrow 1S \Rightarrow 10A \Rightarrow 100B \Rightarrow 1000C \Rightarrow 10001C \Rightarrow 10001$$

ii) Strings of a's and b's with at least one a.



$$S \longrightarrow aA \mid bS$$

$$A \longrightarrow aA \mid bB \mid \varepsilon$$

$$G = (\{S, A, B\}, \{a, b\}, R, S)$$

w = baab

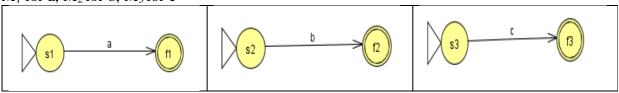
$$S \Rightarrow bS \Rightarrow baA \Rightarrow baaA \Rightarrow baabA \Rightarrow baab$$

[05] CO2 L3

- Convert the regular expression  $a^* + b^* + c^*$  to NDFSM.
- (a) Using Kleene's theorem

Let's design machine for primitive types.

M<sub>1</sub> for a, M<sub>2</sub> for b, M<sub>3</sub> for c

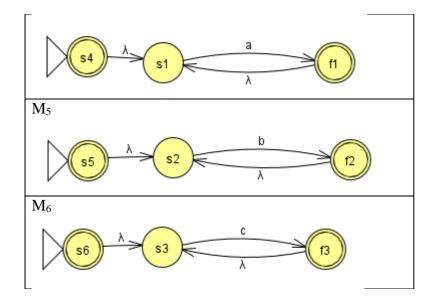


Let's design M<sub>4</sub> for a\*, M<sub>5</sub> for b\*, M<sub>6</sub> for c\*

According to the theorem for Kleene closure, we create a new start state, make it accepting and connect the new start state to existing start state via  $\varepsilon$  – transition.

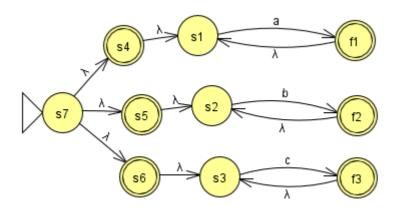
Next we connect ever accepting state in the machine to the old start state of the machine via  $\varepsilon$  – transitions

 $M_4$ 



Next we design  $M_7$  for  $a^* + b^* + c^*$ 

According to the theorem, we create a new start state, connect to each of the machines via  $\varepsilon$  – transition. The final states in the existing machines will also be the final state of the resulting machine



Prove that regular languages are closed under Union and Intersection.

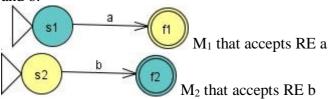
[05] CO2 L2

(b)

# Proof that regular languages are closed under union

The proof for regular languages are closed under union is by construction. Let's take a regular expression a  $\cup$  b. We first construct FSM M1 and M2 to accept the primitives a and b.

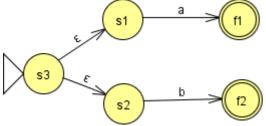
The proof for regular languages are closed under union is by construction. Let's take a regular expression a  $\cup$  b. We first construct FSM M1 and M2 to accept the primitives a and b.



According to Kleene's theorem, for union of two languages that are regular,  $M1=(k1, \Sigma, \delta 1, s1, A1)$  and  $M2=(k2, \Sigma, \delta 2, s2, A2)$ , we construct a new FSM,  $M3=(k3, \Sigma, \delta 3, s3, A3)$  such that  $L(M3)=L(M1)\ \cup\ L(M2)$ . We rename states of M1 and M2 such that  $k1\ \cap\ k2=\Phi$ .

Create a new start state s3 and connect the start states of M1 and M2 via  $\varepsilon$ - transitions. So M3 =  $(\{s3\} \cup k1 \cup k2, \Sigma, \delta3, s3, A1 \cup A2)$  where  $\delta3 = \delta1 \cup \delta2 \cup \{(s3, \varepsilon), s1\} \cup \{(s3, \varepsilon), s2\}$ .

So for L(M3) = a  $\cup$  b, we get the machine where M3 = ({s3, s1, s2, f1,f2}, {a,b}, {((s3, $\epsilon$ ),s1), ((s3, $\epsilon$ ),s2), ((s1,a),f1), ((s2,b),f2)}, s3, {f1,f2}.



### Proof that regular languages are closed under Intersection

Given languages L and M, in order to prove that  $L \cap M$  is regular, we need to prove that it is closed under complement and union. We have proved that the language is closed under union by construction.

Using DeMorgan's Laws we write intersection in terms of complement and union.

$$L \cap M = \neg \neg (L \cap M) = \neg (\neg L \cup \neg M)$$

Below is proof that regular languages are closed under complement by construction.

As we have proved by construction that union and complement are closed under construction, we infer using the above equation that regular languages are also closed under intersection.

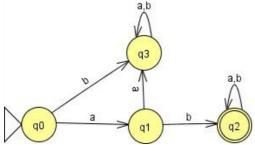
# Proof that Regular Languages are closed under complement

If L is a regular language, there exists a DFSM M1 =  $(k, \Sigma, \delta, s, A)$  that accepts L. The complement of L,  $\neg$ L will be accepted by M2 =  $(k, \Sigma, \delta, s, k-A)$ .

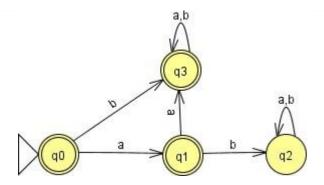
Any NDFSM has to be converted to an equivalent DFSM, then the accepting states have to be swapped with the non-accepting states.

For example, consider that language L that accepts strings that begin with 'ab' over the alphabet,  $\Sigma = \{a,b\}$ . The following DFSM,  $M = (\{q0, q1, q2, q3\}, \{a,b\},$ 

 $\{((q0,a),q1), ((q0,b),q3), ((q1,a),q3), ((q1,b),q2), ((q2,a),q2), ((q2,b),q2), ((q3,a),q3), ((q3,b),q3)\}, q0, \{q2\}$ 



The following DFSM accepts the complement of L,  $\neg$ L(M)



Hence, we proved the regular languages are closed under complement. The Accepting states are k-A.

The following DFSM, not\_M = ({q0, q1, q2, q3}, {a,b}, {((q0,a),q1), ((q0,b),q3),((q1,a),q3), ((q1,b),q2), ((q2,a),q2), ((q2,b),q2), ((q3,a),q3), ((q3,b),q3) }, q0, {q0,q1,q3}

4 Prove that language  $L=\{a^n| n \text{ is prime}\}$  is not regular.

[04] CO1 L2

(a)

For the language to be proved that it is regular, for any string of form w = xyz, 3 conditions must hold.

 $|xy| \le k$ , i.e. k-1 characters can be read without revisiting any states, but kth character must take DFSM M to a state it has visited before.

 $y \neq \epsilon$ : Since M is deterministic, no transitions on  $\epsilon$ 

 $\forall$  q  $\geq$  0 (xyqz  $\in$  L) : y can be pumped (q = 0 or q>1). The resulting string should be in I.

Let us take  $w = a^k$ , so the |w| = k and k = |w|

Let us take a string of length 5.

Let w = aaaaa

k = 5

Let's split the string as per the rules.

 $|xy| \le 5$  and  $y \ne \varepsilon$ 

a	aaa	а
X	у	Z

Now lets pump y 2 times

The resulting string is a a aaa aaa a  $= a^8 \notin L = a^p$ 

Hence we have proved that the language is not regular.

Let L be the language accepted by the finite state machine.

[06] CO2 L3

(b)

Indicate, for each of the following regular expressions, whether it correctly describes

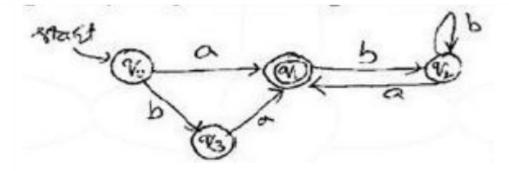
L:

L (a U ba)bb\*a.

b. (E U b)a(bb\*a)\*.

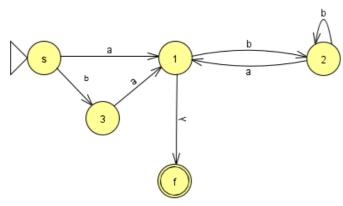
c. ba U ab\*a.

d. (a U ba)(bb\*a)\*.

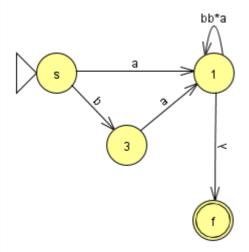


Let's find RE based on state elimination.

Create new final state as existing final state has outgoing transitions. Let's rename states  $q0-s,\,q1\text{--}1,\,q2\text{--}2,\,q3\text{--}3$ 



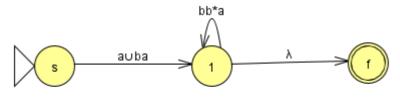
Now let's rip 2 1-2-1



Now let's rip 3 s-3-1

$$R(s,1) = R(s,1) \ \cup R(s,3)R(3,3)*R(3,1)$$

$$= a \cup ba$$



$$R(s,f) = R(s,f) \cup R(s,1)R(1,1)*R(1,f)$$
  
=  $\phi \cup (a \cup ba) (bb*a)*$ 

$$= (a \cup ba)(bb*a)*$$

5 Consider a Grammar G with production.

[06] CO3 L2

$$A \rightarrow aA \mid \mathcal{E}$$

$$B \rightarrow aB|bB|E$$
.

Obtain the left most Derivation ,rightmost Derivation and parse tree for the string aaabab

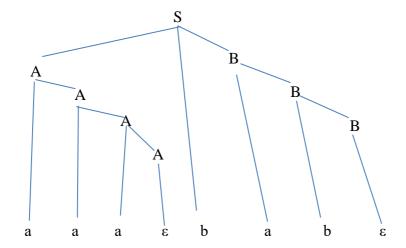
#### Left most derivation

$$S \Rightarrow AbB \Rightarrow aAbB \Rightarrow aaAbB \Rightarrow aaabB \Rightarrow aaabaB \Rightarrow aaabaB \Rightarrow aaabab$$

### **Rightmost derivation**

$$S \Rightarrow AbB \Rightarrow AbaB \Rightarrow AbabB \Rightarrow Abab \Rightarrow aAbab \Rightarrow aaAbab \Rightarrow aaaAbab \Rightarrow aaabab$$

Parse Tree



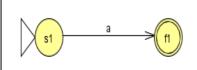
Convert the regular expression a\* (b+a) to NDFSM

[04] CO2 L3

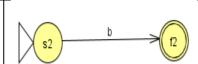
According to Kleene's theorem,

(b)

First we give FSM for primitive types a and b



M<sub>1</sub> for accepting RE a

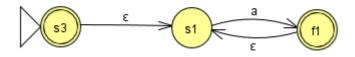


M<sub>2</sub> for accepting RE b

#### M<sub>3</sub> for RE a\*

According to the theorem for Kleene closure, we create a new start state, make it accepting and connect the new start state to existing start state via  $\varepsilon$  – transition.

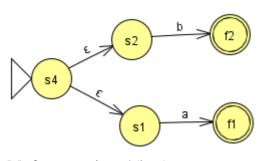
Next we connect ever accepting state in the machine to the old start state of the machine via  $\varepsilon$  – transitions



M<sub>3</sub> for accepting RE a\*

#### M<sub>4</sub> for RE b+a

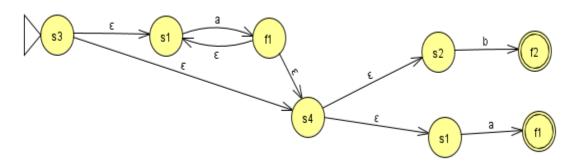
According to the theorem, for union, we create a new start state, connect to each of the machines via  $\varepsilon$  – transition. The final states in the existing machines will also be the final state of the resulting machine



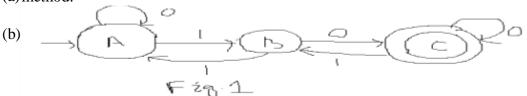
M<sub>4</sub> for accepting RE b+a

# M<sub>5</sub> for accepting a\*(b+a)

According to the theorem, for concatenation, we connect every accepting state of the first machine to the initial state of the second machine via  $\varepsilon$  – transitions. Then we make accepting states of first machine as non-accepting. The accepting state of the final machine will be the accepting states of the second machine.



6 Write the regular expression for the DFSM given in Figure 1 using state elimination (a)method.

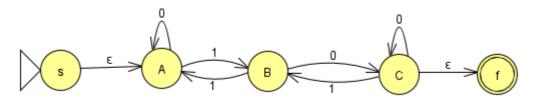


[06] CO2 L2

[05] CO2 L3

As initial state has incoming transitions, we create new initial state, connect new start state to existing initial state via ε-transition.

As final state has outgoing transition, we create new final state, connect existing final state to new final state via  $\epsilon$ -transition. We make existing final state as non-accepting.



Now we pick states to rip other than s and f

# Rip B

A-B-A

C-B-C

A-B-C

C-B-A

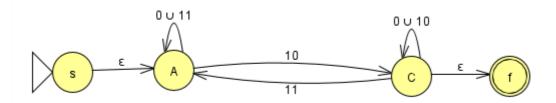
$$R(A,A) = R(A,A) \cup R(A,B)R(B,B)*R(B,A)$$

$$= 0 \cup 1\phi*1 = 1\epsilon 1 = 0 \cup 11$$

$$R(C,C) = R(C,C) \cup R(C,B)R(B,B)*R(B,C)$$

$$= 0 \cup 1 \phi^* 0 = 1 \epsilon 0 = 0 \cup 10$$

$$R(A,C) = 10$$
  $R(C,A) = 11$ 



# Rip A

s-Ā-C

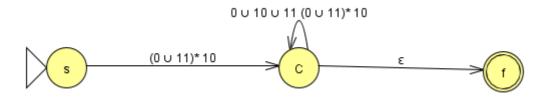
C-A-C

$$R(s,C) = R(s,C) \cup R(s,A)R(s,A)*R(A,C)$$

$$= \varphi \cup \epsilon (0 \cup 11)^* 10 = (0 \cup 11)^* 10$$

$$R(C,C) = R(C,C) \cup R(C,A)R(A,A)*R(A,C)$$

 $= 0 \cup 10 \cup 11 (0 \cup 11)^* 10$ 



# Rip C

$$R(s,f) = R(s,f) \cup R(s,C) R(C,C)^* R(C,f)$$
  
=  $\varphi \cup (0 \cup 11)^* 10 (0 \cup 10 \cup 11 (0 \cup 11)^* 10)^* \varepsilon$ 

 $= (0 \cup 11)^* 10 (0 \cup 10 \cup 11 (0 \cup 11)^* 10)^*$ 

f

- b Write the regular expression for the following language.
  - (i) Strings of a's and b's that contains abb as a substring over  $\{a,b\}^*$

 $(a \cup b)^*$  abb  $(a \cup b)^*$ 

(ii) String of a's and b's whose 4th symbol from the left is b.

 $(a \cup b) (a \cup b) (a \cup b) b (a \cup b)^*$ 

7 Define CFG. Consider a Grammar G with production.

(a)  $E \rightarrow +EE \mid *EE \mid -EE \mid x \mid y$ 

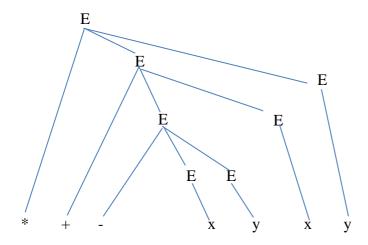
Obtain the left most Derivation ,rightmost Derivation and parse tree for the string \*+-xyxy

#### **Leftmost Derivation**

$$E \Longrightarrow *EE \Longrightarrow *+EEE \Longrightarrow *+-EEEE \Longrightarrow *+-xxEEE \Longrightarrow *+-xyxE$$
  
$$\Longrightarrow *+-xyxy$$

**Rightmost Derivation** 

$$E \Longrightarrow *EE \Longrightarrow *Ey \Longrightarrow *+EEy \Longrightarrow *+Exy \Longrightarrow *+-Exy \Longrightarrow *+-Eyxy \Longrightarrow *+-xyxy$$
 Parse Tree

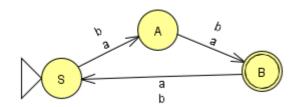


- b Write the regular grammar for the following language.
  - (i)  $L=\{W \mid W \in \{a,b\}^*, |W| \mod 3 = 2\}$

[04] CO L3

[06] CO

L3



$$S \longrightarrow aA \mid bA$$

$$A \longrightarrow aB \mid bB$$

$$B \longrightarrow aS \mid bS \mid \varepsilon$$

$$G = (V, \Sigma, R, S)$$

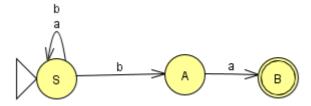
$$G = (\{S,A,B\}, \{a,b\}, R,S)$$

$$w = ababb |w| \mod 3 = 5 \mod 3 = 2$$

$$S \Longrightarrow aA \Longrightarrow abB \Longrightarrow abaS \Longrightarrow ababA \Longrightarrow ababb$$

(ii) String of a's and b's ending with ba.

# Solution 1 – from NDFSM



$$S \longrightarrow aS \mid bS \mid bA$$

$$A \longrightarrow aB$$

$$B \longrightarrow \varepsilon$$

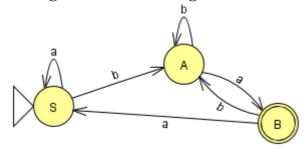
$$G = (V, \Sigma, R, S)$$

$$G = (\{S,A,B\},\{a,b\},R,S)$$

$$w = abba$$

$$S \Rightarrow aS \Rightarrow abS \Rightarrow abbA \Rightarrow abbaB \Rightarrow abba$$

# Solution 2 design DFSM and write grammar



$$S \longrightarrow aS \mid bA$$

$$A \longrightarrow aB \mid bA$$

$$B \longrightarrow aS \mid bA \mid \varepsilon$$

$$G = (V, \Sigma, R, S)$$

$$G = (\{S,A,B\}, \{a,b\}, R, S)$$

w = abba

$$S \Rightarrow aS \Rightarrow abA \Rightarrow abbA \Rightarrow abbaB \Rightarrow abba$$

# **CO PO Mapping**

	Course Outcomes	Modules	P01	P02	P03	P04	P05	P06	P07	P08	P09	PO10	PO11	PO12	PS01	PS02	PS03	PS04
CO1	Acquire fundamental understanding of the core concepts in automata theory and Theory of Computation	1,2,3,4 ,5	2	3	-	-	-	2	-	-	-	-	-	-	-	3		3
CO2	Learn how to translate between different models of Computation (e.g., Deterministic and Non-deterministic and Software models).	1,2	2	3	2	2	2	2	-	-	-	-	-	-	-	3	3	3
CO3	Design Grammars and Automata (recognizers) for different language classes and become knowledgeable about restricted models of Computation (Regular, Context Free) and their relative powers.	2,3	2	3	2	2	2	2	-	-	-	-	-	-	2	-	3	-
CO4	Develop skills in formal reasoning and reduction of a problem to a formal model, with an emphasis on semantic precision and conciseness.	3,4	2	3	2	2	-	2	-	-	-	-	-	-	2	2	3	3
CO5	Classify a problem with respect to different models of Computation	5	2	3	2	2	-	3	-	-	-	-	-	-	3	3	3	3

COGNITIVE LEVEL	REVISED BLOOMS TAXONOMY KEYWORDS
L1	List, define, tell, describe, identify, show, label, collect, examine, tabulate, quote, name, who, when, where, etc.
L2	summarize, describe, interpret, contrast, predict, associate, distinguish, estimate, differentiate, discuss, extend
L3	Apply, demonstrate, calculate, complete, illustrate, show, solve, examine, modify, relate, change, classify, experiment, discover.
L4	Analyze, separate, order, explain, connect, classify, arrange, divide, compare, select, explain, infer.
L5	Assess, decide, rank, grade, test, measure, recommend, convince, select, judge, explain, discriminate, support, conclude, compare, summarize.

PF	C	CORRELATION LEVELS								
PO1	Engineering knowledge	PO7	Environment and sustainability	0	No Correlation					
PO2	Problem analysis	PO8	Ethics	1	Slight/Low					
PO3	Design/development of solutions	PO9	9 Individual and team work		Moderate/ Medium					
PO4	Conduct investigations of complex problems	PO10	Communication		Substantial/ High					
PO5	Modern tool usage	PO11	Project management and finance							
PO6	The Engineer and society	PO12	Life-long learning							
PSO1	Develop applications using differe	nt stacks	s of web and programming technologi	es						
PSO2	PSO2 Design and develop secure, parallel, distributed, networked, and digital systems									
PSO3	Apply software engineering methods to design, develop, test and manage software systems.									
PSO4	Develop intelligent applications for business and industry									