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**Internal Assessment Test 1 – July 2023**

Sub:	Introduction to Python <b>Programming-Solutions and Scheme</b>	Sub Code:	22PLC153	Branch:	Chemistry Cycle										
Date:	24-01-2023	Duration:	90 min's	Max Marks:	50										
		Sem / Sec:	I / Chemistry Cycle		OBE										
<b><u>Answer any FIVE FULL QUESTIONS</u></b>					MARKS	CO	RBT								
1 (a)	<p>Briefly discuss about different python data types with syntax and example</p> <ul style="list-style-type: none"> <li>● Description of the same <b>3 Marks</b></li> <li>● Syntax and correct explanation <b>2 Marks</b></li> </ul> <p>The integer (or int) data type indicates values that are whole numbers. Numbers with a decimal point, such as 3.14, are called floating-point numbers (or floats). Python programs can also have text values called strings, or str.</p> <p><b>Table 1-2: Common Data Types</b></p> <table border="1" style="width: 100%; border-collapse: collapse; margin: 10px 0;"> <thead> <tr> <th style="text-align: left;">Data type</th> <th style="text-align: left;">Examples</th> </tr> </thead> <tbody> <tr> <td>Integers</td> <td>-2, -1, 0, 1, 2, 3, 4, 5</td> </tr> <tr> <td>Floating-point numbers</td> <td>-1.25, -1.0, --0.5, 0.0, 0.5, 1.0, 1.25</td> </tr> <tr> <td>Strings</td> <td>'a', 'aa', 'aaa', 'Hello!', '11 cats'</td> </tr> </tbody> </table> <p>Booleans that are having two different values i.e. True, False. Truth values that represent Yes/No. It is immutable.            Lists data type which is represented as [1,2,3,4,5].It is a collection of data, sits between [ ]. It is mutable.            Tuples data type which is represented as (1,2,3,4,5).It is a collection of data, sits between ( ). It is Immutable.            Dictionaries are represented as {"a":1, "b":2, "c":3} which is a collection of data, sits between { } It is mutable.</p>				Data type	Examples	Integers	-2, -1, 0, 1, 2, 3, 4, 5	Floating-point numbers	-1.25, -1.0, --0.5, 0.0, 0.5, 1.0, 1.25	Strings	'a', 'aa', 'aaa', 'Hello!', '11 cats'	[5]	CO1	L2
Data type	Examples														
Integers	-2, -1, 0, 1, 2, 3, 4, 5														
Floating-point numbers	-1.25, -1.0, --0.5, 0.0, 0.5, 1.0, 1.25														
Strings	'a', 'aa', 'aaa', 'Hello!', '11 cats'														
(b)	<p>Write a Python program to find the largest of 'n' numbers inputted.</p> <ul style="list-style-type: none"> <li>● Correct looping structure <b>2 Marks</b></li> <li>● Correct Equations <b>1 Marks</b></li> <li>● Correct Syntax <b>2 Marks</b></li> </ul> <pre> i = 0  N = int(input('How many numbers do you want to enter?: '))  n_maximum = int(input('Insert the first number: '))  while i &lt; N-1:      n=int(input('Insert a number: '))           </pre>				[5]	CO1	L3								

	<pre> if n &gt; n_maximum:     n_maximum = n;  i += 1  print('The maximum value is: ', n_maximum)  <b>Output:</b>  How many numbers do you want to enter?: 10  Insert the first number: 12  Insert a number: 34  The maximum value is: 34  Insert a number: 56  The maximum value is: 56  Insert a number: 78  The maximum value is: 78 </pre>			
2 (a)	<p>"Consider below expressions and identify the type of errors that occur. Justify Your Answer.</p> <ul style="list-style-type: none"> <li>• Description of the same <b>1 Marks</b></li> <li>• Syntax and correct explanation <b>1 Marks each(1*4 =4Marks)</b></li> </ul> <p>a. &gt;&gt;&gt; 45.30+</p> <p>b. &gt;&gt;&gt;'SPAM' + 983654</p> <p>c. &gt;&gt;&gt; 'SPAM'*'BACCON'</p> <p>d &gt;&gt;&gt;'SPAM' * 7</p> <p><b>Output:</b> syntax error, incomplete input.</p> <p>b. &gt;&gt;&gt;'SPAM' + 983654</p> <p>TypeError: can only concatenate str (not "int") to str</p> <p>c. 'SPAM'*'BACCON'</p> <p>TypeError: can't multiply sequence by non-int of type 'str'</p> <p>d. 'SPAM' * 7</p>	[5]	CO1	L3

	No error.It will print ‘SPAM’ seven times.  'SPAMSPAMSPAMSPAMSPAMSPAMSPAM'			
(b)	<p>What is a modulo operator? Give an example. How would you implement modulo operation without using the modulo operator?</p> <ul style="list-style-type: none"> <li>• Correct looping structure <b>2 Marks</b></li> <li>• Correct Equations <b>2 Marks</b></li> <li>• Correct Syntax <b>2 Marks</b></li> </ul> <p>The modulo operator, like the other arithmetic operators, can be used with the numeric types <code>int</code> and <code>float</code>. Basically, the Python modulo operation is used to get the remainder of a division.</p> <p><b>Example:</b></p> <pre>&gt;&gt;&gt; 17 % 12 5 &gt;&gt;&gt; 12.5 % 5.5</pre> <p><b>Implement Modulo operation without using modulo operator</b></p> <pre>def getRemainder(num, divisor):     return (num - divisor * (num // divisor))  num = 50 divisor = 7 print(getRemainder(num, divisor))</pre> <p><b>output:</b></p> <pre>1</pre>	[6]	CO1	L3
3 (a)	<p>Explain the use of range() function with example code snippets</p> <ul style="list-style-type: none"> <li>• Description of the same <b>2 Marks</b></li> <li>• Code and correct explanation <b>2 Marks</b></li> </ul> <p>Syntax: range(start, stop, step) Parameter:</p> <ul style="list-style-type: none"> <li>• start: [ optional ] start value of the sequence</li> <li>• stop: next value after the end value of the sequence</li> <li>• step: [ optional ] integer value, denoting the difference between any two numbers in the sequence.</li> </ul> <p>Return: Returns a range type object. Eg. for i in range(0, 10, 2):     print(i, end=",") Output : 0,2,4,6,8</p> <ul style="list-style-type: none"> <li>•</li> </ul>	[4]	CO1	L2
(b)	<p>Write a Python program to guess a number between 1 to 100.</p> <ul style="list-style-type: none"> <li>• Correct looping structure <b>2 Marks</b></li> </ul>	[6]	CO1	L3

	<ul style="list-style-type: none"> <li>• Correct Equations <b>2 Marks</b></li> <li>• Correct Syntax <b>2 Marks</b></li> </ul> <pre> import random num = random.randint(1, 100) while True:     print('Guess a number between 1 and 100')     guess = input()     i = int(guess)     if i == num:         print('You won!!!')         break     elif i &lt; num:         print('Try Higher Value')     elif i &gt; num:         print('Try Lower Value') #Any recommendations for the game end print('if you guessed less than 6 times you WON the Game') </pre>			
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4 (a)	<p>Define the Scope of the variable. Differentiate local scope with global scope with example code snippets.</p> <ul style="list-style-type: none"> <li>• Definition/Description of the scope of a <b>variable [1 Marks]</b></li> <li>• Differences with example code snippets <b>[4 Marks]</b></li> </ul> <p>A variable is only available from inside the region it is created. This is called <b>scope</b>. A variable created inside a function belongs to the <i>local scope</i> of that function, and can only be used inside that function.</p> <p>Eg: def myfunc(): x = 300 print(x) myfunc()</p> <ul style="list-style-type: none"> <li>• <b>Local Variables Cannot Be Used in the Global Scope</b></li> <li>• This code results in an error.</li> </ul> <pre> def spam():     eggs = 31337 spam() print(eggs) </pre> <ul style="list-style-type: none"> <li>• <b>Local Scopes Cannot Use Variables in Other Local Scopes</b></li> <li>• <b>Global Variables Can Be Read from a Local Scope-Example</b></li> </ul> <pre> def spam():     print(eggs)     eggs = 42 spam() print(eggs) </pre> <ul style="list-style-type: none"> <li>• It is acceptable to use the same variable name for a global variable and local variables in different scopes in Python</li> </ul>	[5]	CO1	L2
(b)	<p>Differentiate the use of break and continue statement with example</p> <ul style="list-style-type: none"> <li>• Difference between the keywords(2 points)- <b>2 marks</b></li> <li>• Example of the same – <b>3 Marks</b></li> </ul> <p>The <b>break</b> keyword is used to break out a for loop, or a while loop, mostly when a condition is met.</p>	[5]	CO1	L2

	<pre> Eg: i = 1 while i &lt; 9:     print(i)     if i == 3:         break     i += 1 Output : 1 2 </pre> <p>The <b>continue</b> keyword is used to end the current iteration in a for loop (or a while loop), and continues to the next iteration.</p> <pre> Eg : i = 0 while i &lt; 6:     i += 1     if i == 3:         continue     print(i) Output : 1 2 4 5 </pre>			
5(a)	<p>How to define and call functions in a python program? Illustrate with an example program</p> <ul style="list-style-type: none"> <li>• Correct <b>logic</b> [3 marks]</li> <li>• Correct <b>syntax</b> [ 2 marks]</li> </ul> <p>A function is a block of code which only runs when it is called. You can pass data, known as parameters, into a function. A function can return data as a result.</p> <p>In Python a function is defined using the def keyword:</p> <pre> def my_function():     print("Hello from a function") </pre> <p>To call a function, use the function name followed by parenthesis:</p> <pre> def my_function():     print("Hello from a function") my_function() </pre>	[5]	CO1	L2
(b)	<p>Write a python to check whether the number inputted is in Fibonacci series or not. Hint: 0,1,1,2,3,5,8.... (Any number in the series is sum of the two previous numbers except first two).</p> <ul style="list-style-type: none"> <li>• Correct logic [3 marks]</li> <li>• Correct syntax[2 marks]</li> </ul> <pre> n=int(input("Enter the number: ")) c=0 a=1 b=1 if n==0 or n==1:     print("Yes") else:     while c&lt;n:         c=a+b         b=a         a=c     if c==n: </pre>	[5]	CO1	L3

	<pre>print("Yes, It is a Fibonacci no") else: print("No, It is not a Fibonacci no ")</pre>			
6 (a)	<p>Define a function <code>is_prime(n)</code> to check <code>n</code> is prime or not. If '<code>n</code>' is prime function should return <code>True</code> else it should return <code>False</code>.</p> <ul style="list-style-type: none"> <li>• Correct logic [3 marks]</li> <li>• Correct syntax [2 marks]</li> </ul> <pre>def is_prime(n):     for i in range(2,n):         if n%i == 0:             return False     return True</pre>	[6]	CO1	L3
(b)	<p>Explain about various logical operators with example.  <b>At least 4 operators if they explain example give 4 marks</b></p> <p>Comparison Operators</p> <p>&gt; Greater than: True if the left operand is greater than the right <math>x &gt; y</math></p> <p>&lt; Less than: True if the left operand is less than the right <math>x &lt; y</math></p> <p>== Equal to: True if both operands are equal <math>x == y</math></p> <p>!= Not equal to – True if operands are not equal <math>x != y</math></p> <p>&gt;= Greater than or equal to True if the left operand is greater than or equal to the right <math>x &gt;= y</math></p> <p>&lt;= Less than or equal to True if the left operand is less than or equal to the right <math>x &lt;= y</math></p> <p>is x is the same as y <math>x \text{ is } y</math></p> <p>is not x is not the same as y <math>x \text{ is not } y</math></p>	[4]	CO1	L2
7 (a)	<p>Define Exception. Explain with example how exceptions are handled in Python program.</p> <ul style="list-style-type: none"> <li>• Correct definition/description [2 marks]</li> <li>• Correct code and explanation [3 marks]</li> </ul> <p><b>Exceptions</b> are raised when the program is syntactically correct, but the code resulted in an error. This error does not stop the execution of the program, however, it changes the normal flow of the program.</p> <p><b>try</b> and <b>except</b> statements are used to catch and handle exceptions in Python. Statements that can raise exceptions are kept inside the try clause and the statements that handle the exception are written inside except clause.</p> <pre>def AbyB(a , b):     try:         c = ((a+b) / (a-b))     except ZeroDivisionError:         print ("a/b result in 0")     else:         print (c)</pre>	[5]	CO1	L2
(b)	<p>Explain the following methods with example code snippets  a) <code>remove()</code> b) <code>append()</code> c) <code>insert()</code></p> <p><b>At least 3 functions if they explain example give 3 marks</b></p> <p>(a) The <code>remove()</code> method is passed the value to be removed from the list it is called on.</p> <p>E.g.:</p>	[5]	CO1	L2

<pre>spam = ['cat', 'bat', 'rat', 'elephant'] spam.remove('bat') spam o/p: ['cat', 'rat', 'elephant']</pre> <p>(b) To add new values to a list, use the append() methods.</p> <p>E.g.</p> <pre>spam = ['cat', 'dog', 'bat'] spam.append('moose') spam o/p: ['cat', 'dog', 'bat', 'moose']</pre> <p>(c) The insert() method can insert a value at any index in the list. The first argument to insert() is the index for the new value, and the second argument is the new value to be inserted.</p> <p>E.g.</p> <pre>spam = ['cat', 'dog', 'bat'] spam.insert(1, 'chicken') spam o/p: ['cat', 'chicken', 'dog', 'bat']</pre>			
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(Chief Course Instructor)