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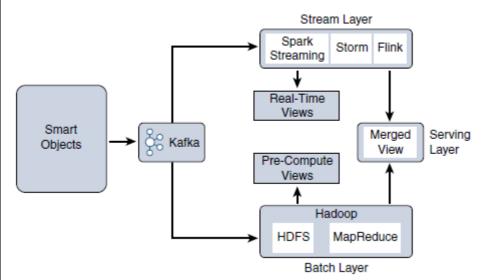


Internal Assessment Test 3 – MAY 2023

| | ı | | | Assessment | Test 3 | I | | | | |
|-------|--|---|--|--|--|---|--|-----------|-----|-----|
| Sub: | Internet of Thir | | | | | Sub Code: | 18CS81 | Branch: | CSE | |
| Date: | 13/5/23 Duration: 1.5 hrs Max Marks: 50 Sem / Sec: VIII Sem A/B | | | | | 3/C | OF | | | |
| | | | <u>SCHEME</u> | & SOLUTION | <u>S</u> | | | MARK S | СО | RBT |
| 1 | Explain differ | ent types of | f data analys | sis results wr | t the c | liagram. | | [10] | CO4 | L3 |
| | What is happening? | Why happ | | What is likely to happen? | | at should I about it? | | | | |
| | | | Big Data Technol | ogies | | | | | | |
| | | | Data | | | | | | | |
| | Explain 4 type | | | | | | | | | |
| Ans | the past. For every second moment to g the temperate engine may be Diagnostic: provide the atruck engine might show overheated. A of smart object Predictive: occur. For expredictive are components before failure rise slowly of sort of engine Prescriptive solutions for from a truck our truck. The oil changes are engine or un Prescriptive recommendate. | example, a l. From a degain insight ture value be experient when you answer. Co, you might that the tapplying dects can proper example, what is considered to cooling the example occurs. Cover time, the cooling mese calculation and cooling apgrading to analysis lettion. | into the cuis too high cing too mu are interest intinuing wit to wonder we emperature iagnostic analysis aid historically provide ine. These or perhaps in his could in aintenance, we analysis problems. The calculate tions could generate analysis and to a lease poks at a | ter in a truck nalysis persporrent operatire, then there ich load. Ited in the "verth the example of the engine lalysis across picture of whoms to forete all values of an estimate components of temperature idicate the new agoes a step to A prescriptive various alternange from the contract of the engine in the contract of the engine is a step to the engine in the e | why," le of engine w the dependent on the could engine we could engine we could engine where the could engine we anative the cost ing not actors | ne reports to you can prodition of the a cooling the temperate or blems or interactives for the remaining then be presented as to costemate and make the temperatures for the remaining the presented of the transportation | g, either now or intemperature values ull this data at any he truck engine. It has problem or the data analysis can ature sensor in the Diagnostic analysis and the engine ed by a wide range an event occurred. Issues before they the truck engine, and life of certain oactively replaced uck engine start to age or some other e and recommends the temperature data affectively maintain of for more frequent equipment on the powerful engine. | | COA | 12 |
| | What is Apach | _ | xplain layei | rs in lambda a | archite | ecture. | | [10] | CO4 | L2 |
| | Explain Spark Lamda archite | | diagram – 5 | marks | | | | | | |
| Ans | Apache Spar accelerate pr | k is an in-n ocesses in t | nemory dist | ributed data a ecosystem. T | he "ii | n-memory" | n designed to characteristic of f a MapReduce | | | |

operation, the data is read and written back to the disk, which means latency is introduced through each disk operation. However, with Spark, the processing of this data is moved into high-speed memory, which has significantly lower latency. This speeds the batch processing jobs and also allows for near-real-time processing of events.

Real-time processing is done by a component of the Apache Spark project called Spark Streaming. Spark Streaming is an extension of Spark Core that is responsible for taking live streamed data from a messaging system, like Kafka, and dividing it into smaller microbatches. These microbatches are called discretized streams, or DStreams. The Spark processing engine is able to operate on these smaller pieces of data, allowing rapid insights into the data and subsequent actions. Due to this "instant feedback" capability, Spark is becoming an important component in many IoT deployments. Systems that control safety and security of personnel, timesensitive processes in the manufacturing space, and infrastructure control in traffic management all benefit from these real-time streaming capabilities.



The key elements of a data infrastructure to support many IoT use cases involve the collection, processing, and storage of data using multiple technologies. Querying both data in motion (streaming) and data at rest (batch processing) requires a combination of the Hadoop ecosystem projects discussed. One architecture that is currently being leveraged for this functionality is the Lambda Architecture. Lambda is a data management system that consists of two layers for ingesting data (Batch and Stream) and one layer for providing the combined data (Serving). These layers allow for the packages discussed previously, like Spark and MapReduce, to operate on the data independently, focusing on the key attributes for which they are designed and optimized. Data is taken from a message broker, commonly Kafka, and processed by each layer in parallel, and the resulting data is delivered to a data store where additional processing or queries can be run.

- Stream layer: This layer is responsible for near-real-time processing of events. Technologies such as Spark Streaming, Storm, or Flink are used to quickly ingest, process, and analyze data on this layer. Alerting and automated actions can be triggered on events that require rapid response or could result in catastrophic outcomes if not handled immediately.
- Batch layer: The Batch layer consists of a batch-processing engine and data store

If an organization is using other parts of the Hadoop ecosystem for the other layers, MapReduce and HDFS can easily fit the bill. Other database technologies, such as MPPs, NoSQL, or data warehouses can also provide what is needed by this layer.

■ Serving layer: The Serving layer is a data store and mediator that decides which

| of | the ingest layers to query based on the expected result or view into the data. If an | | | |
|------|--|------|-----|----|
| | gregate or historical view is requested, it may invoke the Batch layer. If real-time | | | |
| | alytics is needed, it may invoke the Stream layer. The Serving layer is often used | | | |
| | the data consumers to access both layers simultaneously. | | | |
| | clain OCTAVE Allegro steps and phases with a neat diagram | [10] | CO4 | L2 |
| | os & Phases – 7 marks | [10] | | |
| | gram – 3 marks | | | |
| | CTAVE (Operationally Critical Threat, Asset and Vulnerability Evaluation) is a | | | |
| | | | | |
| | om risk assessment frameworks the Software Engineering Institute at Carnegie ellon University. | | | |
| IVIO | enon University. | | | |
| [0] | ep 1: Establish | | | |
| | Risk Step 2: Develop Step 4: Identity Massivement Information Areas of Bisk | | | |
| | Criteria Asset Profile Concern | | | |
| | Step 3: Identity Step 5: Identity Step 7: Anahara | | | |
| | Information Asset Containers Step 7: Analyze Risks Step 7: Analyze Risks | | | |
| | | | | |
| | Step 8: Mitigation | | | |
| | Approach | | | |
| | ldentify and | | | |
| | ablish Drivers Profile Assets Identify Threats Mitigate Risk | | | |
| | e first step of the OCTAVE Allegro methodology is to establish a risk | | | |
| | easurement criterion. OCTAVE provides a fairly simple means of doing this with | | | |
| | emphasis on impact, value, and measurement. The point of having a risk | | | |
| | easurement criterion is that at any point in the later stages, prioritization can take | | | |
| _ | ace against the reference model. | | | |
| | ne second step is to develop an information asset profile. This profile is | | | |
| - | pulated with assets, a prioritization of assets, attributes associated with each | | | |
| | set, including owners, custodians, people, explicit security requirements, and | | | |
| | chnology assets. It is important to stress the importance of process. | | | |
| | the third step is to identify information asset containers. Roughly speaking, this is | | | |
| | e range of transports and possible locations where the information might reside. | | | |
| | is references the compute elements and the networks by which they | | | |
| | mmunicate. However, it can also mean physical manifestations such as hard copy | | | |
| | cuments or even the people who know the information. | | | |
| | be fourth step is to identify areas of concern. At this point, we depart from a data | | | |
| flo | w, touch, and attribute focus to one where judgments are made through a | | | |
| ma | apping of security-related attributes to more business-focused use cases. At this | | | |
| sta | age, the analyst looks to risk profiles and delves into the previously mentioned | | | |
| ris | k analysis. It is no longer just facts, but there is also an element of creativity that | | | |
| car | n factor into the evaluation. | | | |
| Th | ne fifth step is where threat scenarios are identified. Threats are broadly (and | | | |
| pro | operly) identified as potential undesirable events. This definition means that | | | |
| | sults from both malevolent and accidental causes are viable threats. In the context | | | |
| of | operational focus, this is a valuable consideration. It is at this point that an | | | |
| | plicit identification of actors, motives, and outcomes occurs. | | | |
| | the sixth step risks are identified. Within OCTAVE, risk is the possibility of an | | | |
| | desired outcome. This is extended to focus on how the organization is impacted. | | | |

For more focused analysis, this can be localized, but the potential impact to the

The **seventh step** is risk analysis, with the effort placed on qualitative evaluation of the impacts of the risk. Here the risk measurement criteria defined in the first step

organization could extend outside the boundaries of the operation.

are explicitly brought into the process.

| 4 | T 1' (1 1'CC | [10] | COS | 1.2 |
|-----|--|------|-----|-----|
| 4 | Explain the different pins and parts of Arduino Uno board. | [10] | CO5 | L2 |
| | Diagram – 2 marks | | | |
| | Explanation of pins & ports – 8 marks | | | |
| Ans | Power Jack Power First August Engage Process First Proces | | | |
| | 5v and 3.3v | | | |
| | They provide regulated 5 and 3.3v to power external components according to manufacturer specifications. GND | | | |
| | In the Arduino Uno pinout, you can find 5 GND pins, which are all interconnected. The GND pins are used to close the electrical circuit and provide a common logic reference level throughout your circuit. RESET - resets the Arduino | | | |
| | IOREF - This pin is the input/output reference. It provides the voltage reference with which the microcontroller operates. | | | |
| | Arduino Pins A0-A5 are capable of reading analog voltages. | | | |
| | Pins 0-13 of the Arduino Uno serve as digital input/output pins. | | | |
| | Pin 13 of the Arduino Uno is connected to the built-in LED. | | | |
| | In the Arduino Uno - pins 3,5,6,9,10,11 have PWM capability . | | | |
| | USB Connection – Used for powering up your Arduino and uploading sketches. | | | |
| | TX/RX – Transmit and receive data indication LEDs. | | | |
| | ATmega Microcontroller – This is the brains and is where the programs are stored. | | | |
| | Voltage Regulator – This controls the amount of voltage going into the Arduino | | | |
| | board. | | | |
| | DC Power Barrel Jack – This is used for powering your Arduino with a power | | | |
| | supply | | | |
| 5 | Explain the basic structure of Arduino programming. Write a program to blink LED | [10] | CO5 | L3 |
| | for Arduino Uno. | | | |
| | Structure – 5 marks | | | |
| | Program – 5 makrs | | | |
| Ans | Sketch – The first new terminology is the Arduino program called "sketch". | | | |
| | Arduino programs can be divided in three main parts: Structure, Values (variables | | | |
| | and constants), and Functions. | | | |
| | In software, two required functions / methods / routines for Arduino programming | | | |
| | are: | | | |
| | l void actual) | | | |
| | void setup() | | | |
| | // runs once | | | |
| | | | | |
| | | | | |
| | void loop() | | | |
| | \[\{ \] | | | |
| | // repeats | | | |
| | } | | | |
| | | | | |

The setup() function is called when a sketch starts. Use it to initialize the variables, pin modes, start using libraries, etc. The setup function will only run once, after each power up or reset of the Arduino board. After creating a setup() function, which initializes and sets the initial values, the loop() function does precisely what its name suggests, and loops consecutively, allowing your program to change and respond. Use it to actively control the Arduino board. void setup() { // set Pin 3 to output pinMode(3, OUTPUT); void loop() { digitalWrite(3, HIGH); // turn LED on (output 5V) delay(1000); // wait one second digitalWrite(3, LOW); // turn LED off (output 0V) // wait another second delay(1000); [10] CO₅ L3 6 With a case study explain key verticals targeted in smart cities. Discuss all layers -2.5*4Ans Services Layer Center City Layer Street Street Layer The street layer is composed of devices and sensors that collect data and take action based on instructions from the overall solution, as well as the networking components needed to aggregate and collect data. City Layer At the city layer, which is above the street layer, network routers and switches must be deployed to match the size of city data that needs to be transported. This layer aggregates all data collected by sensors and the end-node network into a single transport network. Data Center Layer Ultimately, data collected from the sensors is sent to a data center, where it can be processed and correlated. Based on this processing of data, meaningful information and trends can be derived, and information can be provided back. For example, an application in a data center can provide a global view of the city traffic and help authorities decide on the need for more or less common transport vehicles. At the same time, an automated response can be generated. For example, the same traffic information can be processed to automatically regulate and coordinate the street light durations at the scale of the entire city to limit traffic congestion. Services Layer Ultimately, the true value of ICT connectivity comes from the services that the measured data can provide to different users operating within a city. Smart city

applications can provide value to and visibility for a variety of user types, including

| city operators, citizens, and law enforcement. The collected data should be visualized according to the specific needs of each consumer of that data and the particular user experience requirements and individual use cases. | | |
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