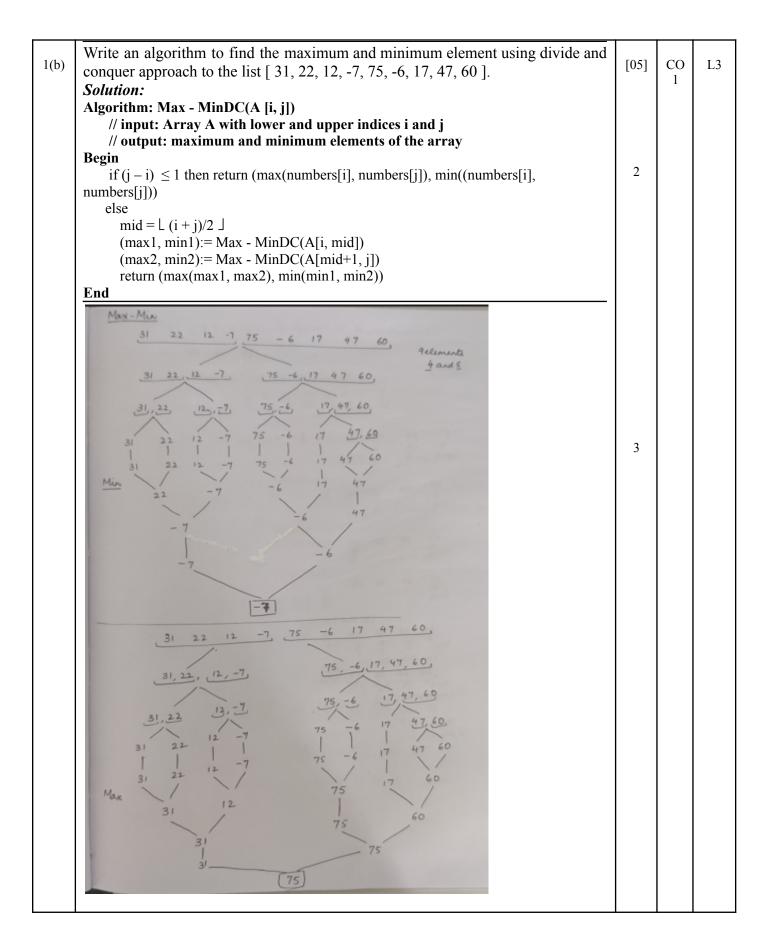




## INTERNAL ASSESSMENT TEST – I (SOLUTION)

Sub :	Design and Analy	ysis of Algor	ithm					Code:	21CS42
Date:	05/07/2023	Duration:	90 mins	Max Marks:	50	Sem:	IV	Branch:	AInDS

1(a)	Define time complexity and Space Complexity. Explain the following problem types:	[05]	СО	L1
	(a) Sequencing (b) Sorting (C) Combinatorial		1	LI
	<ul> <li>Solution:</li> <li>Time complexity: Time complexity is most commonly evaluated by considering the number of elementary steps required to complete the execution of an algorithm. or how many times the basic operation is executed. It is expressed as a function of time taken by an algorithm</li> <li>Space Complexity is a combination of Fixed Space and Variable or Dynamic space. Fixed/ Static Space Requirements are independent of the characteristics of inputs and outputs <ul> <li>Instruction space (space for code)</li> <li>Space for simple variables, fixed-size structured variable, constants (space for</li> </ul> </li> </ul>	2		
	data) Variable/ Dynamic Space Requirements depend on -Number, Size, Values of inputs and outputs associated with the algorithm Recursive stack space, formal parameters, local variables, return addresses Memory requirement when invoked creates an environment stack.  Sequencing problems: Sequencing problems are concerned with an appropriate order (sequence) for a series of jobs to be done on a finite number of service facilities (like machines) in some well-defined technological order so as to optimize some efficiency measure such as total elapsed time or overall cost etc.			
	Sorting is a very classic problem of reordering items (that can be compared, e.g., integers, floating-point numbers, strings, etc) of an array (or a list) in a certain order (increasing, non-decreasing (increasing or flat), decreasing, non-increasing (decreasing or flat), lexicographical, etc).  Combinatorial Problems: These are problems that use permutations and	3		
	combinations to reach a solution. However, number of combinatorial objects typically grows extremely fast with a problem's size, reaching unimaginable magnitudes even for moderate-sized instances. Also, there are no known algorithms for solving most such problems exactly in an acceptable amount of time.			



2(a)	Illustrate the mathematical analysis of recursive algorithm for the Tower of Hanoi problem.	[06]	CO 1	L2
	<ol> <li>When n=1; move the disk from peg 1 to 3.</li> <li>To move n &gt; 1 disks from peg 1 to peg 3 (with peg 2 as auxiliary)         <ul> <li>First move recursively n - 1 disks from peg 1 to peg 2 (with peg 3 as auxiliary)</li> <li>Move the largest disk directly from peg 1 to peg 3</li> <li>Finally, move recursively n - 1 disks from peg 2 to peg 3 (using peg 1 as auxiliary peg).</li> </ul> </li> </ol>	2		
	Analysis:			
	<ol> <li>Size of problem is n : number of disks</li> <li>Primitive operation: move the disk from one peg to another</li> <li>Number of moves M(n) depends on n only.</li> </ol>			
	M(n) = M(n-1) + 1 + M(n-1) for $n > 1$			
	M(1) = 1.			
	$M(n)=2M(n-1)+1 \dots (1)$			
	M(n-1) = 2M(n-2) + 1 (Substitute n by (n-1) in (1))			
	$M(n) = 2(2M(n-2)+1)+1 = 2^2 M(n-2) + 2 + 1 \dots (2)$	4		
	= $2^2 [2M(n-3)+1]+2+1 = 2^3 M(n-3) + 2^2 + 2 + 1$			
	Generalizing, $M(n) = 2^k M(n-k) + 2^{k-1} + 2^{k-2} + + 2^2 + 2 + 1$			
	= $2^k M(n-k) + 2^{k-1+1} - 1 = 2^k M(n-k) + 2^k - 1$			
	n-k=1;			
	Put $k = n-1$ ,			
	$M(n) = 2^{n-1}[M(1)]+(2^{n-1}-1)$			
	M(1) indicates a problem of size 1.			
	$M(n) = 2^{n-1} + (2^{n-1}-1)$			
	$=2^{n}-1$			
	Thus, $M(n) = O(2^n)$			
	$(\Sigma_{0 \le i \le n} 2^i = 2^0 + 2^1 + \ldots + 2^n = 2^{n+1} - 1)$			
	10 (C ) 2 ( ) 2.	[4]	СО	L3
2(b)	If $f(n) = n^2$ $g(n) = n^2 + n$ Then prove that $f(n) = \Omega(g(n))$ .	[4]	2	בט
(-)	<b>Solution:</b> We need to prove $f(n) \ge c.(g(n))$ where, $c \ge 0$ ; $n \ge n_0 \ge 1$			
	$n^2 \ge c. (n^2+n)$ let $c=\frac{1}{2}$ ; then	1		
	$n^2 >= (n^2)/2 + (n/2)$ $n^2/2 + n^2/2 >= (n^2)/2 + (n/2)$	1		
L				

	$n^2/2 >= (n/2)$			
	$n^2 \ge n$			
	$\eta > 1$	2		
	Therefore, $f(n) = \Omega(g(n))$ where $c=\frac{1}{2}$ and $n_0 = 1$			
3(a)	Write a merge-sort algorithm and analyze the time complexity and space			
) (a)				
	complexity of it. Discuss the disadvantages of merge sort over quick sort.	[06]	СО	L2
	Solution:	' '	2	
	Algorithm Merge(B, C, A)			
	// Merges two sorted arrays into one sorted array			
	// Input: Arrays B and C both sorted // Output: Sorted array A			
	Begin			
	i = 0; $j = 0$ ; $k = 0$ ; // pointer i, j, k track array B, C, A respectively			
	m = length(B);  n = length(C)			
	while $(i \le m)$ and $(j \le n)$ do // copy larger element of B or C to A	2		
	if $(B[i] < C[j])$ then			
	A[k] = B[i]			
	i++			
	else			
	A[k] = C[j]			
	j++			
	End if			
	k++;			
	end while			
	if $(i > m)$ then // copy remaining elements of C to A			
	while $(k \le m+n)$ do			
	A[k] = C[j];			
	k++; j++;			
	while $(k \le m+n)$ do			
	A[k] = B[i]			
	k++; i ++;			
	Return (A);			
	End			
	Algorithm: Mergesort (A [ first last])			
	// Contraction ATO at 11 by many income and			
	// Sorts array $A[0n-1]$ by recursive mergesort // Input: $Array A[0n-1]$ of unsorted elements, where first = 0 and last = $n-1$			
	// Output: Array A[0 n-1] sorted in non decreasing order			
	Begin			
	if (first = = last) then return A[first];			
	else // Find mid and split the list A			
	$Mid = L(first + last)/2 \rfloor$			
	For $i = 0$ to mid // copy elements of A[0 mid] to intermediate array B			
	B[i] = A[i]			
	For $i = mid+1$ to last			
	C[i] = A[i] // copy elements of A[mid+1 n-1] to intermediate array C			
	Signature of the same of the s			
	Mergesort( B[0mid]) // Call recursively			
	Mergesort(C[mid+1n-1])			
	merge(B,C,A) // Conquer and merge			
	End			

Analysis:

- Input parameter: 'n' size array
- Basic Operation: Comparison and Merging
- Minimal Variation
- Merge Sort divides the array into two equally sized parts.

Time complexity depends on the *number of division stages*. Recursion Relation based on comparisons

*For the worst case*, 1. When all the elements are already sorted in descending order.

2. For merge; neither of two arrays becomes empty before the other one contains just one element (e.g. smaller elements may come from the alternating arrays). Therefore, in worst case  $C_{merge}(n) = n-1$ ,

Applying Masters Theorem:

$$C(n) = 2C(n/2) + n-1$$
  
 $a=2$ ;  $b=2^1$ ;  $k=1$   
 $2 = 2^1$ ;

According to Master's theorem when  $a = b^k$   $C(n) \subseteq \Theta(n^k \log n)$ 

Therefore, Worst case  $C(n) = \Theta(n \log n)$ 

## Best Case:

- 1. When elements are already sorted in ascending order.
- 2. For merge, one of the two array becomes empty before the other one. Therefore, in best case

 $C_{merge}(n) = n/2$ . (Minimum number of comparisons will be n/2 when all elements of the first array are less than the elements of the second array). The recurrence relation is C(n) = 2C(n/2) + n/2

$$a=2$$
;  $b=2^1$ ;  $k=1$   
 $2=2^1$ :

According to Master's theorem when  $a = b^k$   $C(n) \subseteq \Theta(n^k \log n)$ Therefore, Best case  $C(n) = O(n \log n)$ 

Average Case: When elements are jumbled (neither ascending or descending).

Average case is again  $\Theta(n \log n)$ 

In mergesort, all elements are copied into an auxiliary array of size n, where n is the number of elements in the unsorted array.

Hence, *Space Complexity* for merge sort is O(n).

3

	<ol> <li>Disadvantages of mergesort</li> <li>It is not an inplace sorting algorithm. It uses more memory space to store the sub elements of the initial split list.</li> <li>It works well for large arrays and not for small arrays. When size of list is very small, a large amount of time is wasted in recursion. (n&lt;=15)</li> <li>It uses a stack. So it requires extra space for storing activation records.</li> </ol>	1		
3(b)	Define an algorithm. Explain the characteristics of an algorithm.  Solution: Algorithm: It is a sequence of unambiguous instructions for solving problems. For obtaining a required output for any legitimate input in a finite amount of time. Characteristics:  1. Input: 0 or more input values. 2. Output: Must generate some result. Function must do something, maybe just return void. 3. Definiteness: Every statement should be clear and unambiguous. 4. Finiteness: Should have limited steps. Must terminate at some point. Example: a web server has to stop service at some point. Can't just keep	[04]	CO 1	L1
4(a)	providing service endlessly.  5. Effectiveness: It should reach a solution.  Write recursive code for Fibonacci series where time complexity is linear (instead of linear-exponential).	[05]	СО	Ll
	Solution:  The Fibonacci numbers: (used in predicting prices stocks and commodities) $0, 1, 1, 2, 3, 5, 8, 13, 21,$ The Fibonacci recurrence: $F(n) = F(n-1) + F(n-2)  \text{for n} > 1$ $F(0) = 0$	1/2	2	
	$F(0) = 0$ $F(1) = 1$ Method of backward substitutions to solve recurrence fails to get an easily discernible pattern. Use <b>Polynomial Reduction Method</b> General $2^{nd}$ order linear homogeneous recurrence with constant coefficients: $ax(n) + bx(n-1) + cx(n-2) = f(n)$ Where, a, b, and c are real numbers with $a \neq 0$ and $x(n)$ is an unknown sequence.  For homogeneous recurrence, $f(n) = 0$ .			

Fibonacci Numbers (Recursive Method)		
f(n) = f(n-1) + f(n-2)		
$\Rightarrow \xi(n) - \xi(n-1) - \xi(n-2) = 0 - 0$	1	
Compare with $a \times (n) + b \times (n-1) + c \times (n-2) = 0$		
It's characteristic eqn. ar2 + br + c = 0		
$\mathcal{A} = -b \pm \sqrt{b^2 - 4ac}$		
We get; $h^2 - h - 1 = 0$ $a = 1; b = -1; c = -1$		
$\mathcal{H}_{1,2} = -b \pm \sqrt{b^2 - 4ac} = -(-1) \pm \sqrt{(-1)^2 - 4(1)(-1)}$ 2a		
$=1\pm\sqrt{5}$		
$n_1 = \frac{1+\sqrt{5}}{2}$ , $n_2 = \frac{1-\sqrt{5}}{2}$		
$A = A h^n + B^{n_2}$		
$f(n) = \alpha \left( \frac{1+\sqrt{5}}{2} \right) + \beta \left( \frac{1-\sqrt{5}}{2} \right) $		
Initial conditions; $f(0) = 0$ ; $f(1) = 1$		
1 E 10 = 8/1-15) = 0		
$\alpha + \beta = 0$		
$\xi(1) = \alpha\left(\frac{1+\sqrt{5}}{2}\right)' + \beta\left(\frac{1-\sqrt{5}}{2}\right) = 1$		
Put p = -x		
$f(1) = \alpha \left(\frac{1+\sqrt{5}}{2}\right) - \alpha \left(\frac{1-\sqrt{5}}{2}\right) = 1  (\text{Solve})$		
$\alpha = \frac{1}{\sqrt{5}}$		
$f(n) = \frac{1}{\sqrt{5}} \left[ \frac{1+\sqrt{5}}{2} \right]^n - \frac{1}{\sqrt{5}} \left( \frac{1-\sqrt{5}}{2} \right)^n$		
$=\frac{1}{\sqrt{5}}\left[\frac{\left(1+\sqrt{5}\right)^{n}}{2}-\left(\frac{1-\sqrt{5}}{2}\right)^{n}\right]$		
Golden Ratio; $\phi = \frac{1+\sqrt{5}}{2}$ ; $\hat{\phi} = \frac{1-\sqrt{5}}{2}$		
₹(n) = 1/5 [p" - p"]	2	
// Compute the nth Fibonacci number recursively using its definition Algorithm Fib(n)		
//Input: A non negative integer n		
//Output: The nth Fibonacci number		
Begin if n<=1 return n;		
else return $Fib(n-1) + Fib(n-2)$		
End		

HOD Signature CI Signature CCI Signature

	Analysis:			
	Input Parameter: 'n' the number			
	Basic Operation: Addition			
	Depends on 'n' – no variations			
	Algorithm recursive relation:			
	Fib(n) = Fib(n-1) + Fib(n-2)  for n > 1			
	Fib(0) = 0	11/2		
	Fib(1) = 1			
	Let number of additions performed to calculate $F(n)$ be $A(n)$ .			
	Based on Basic Operation:			
	A(n) = A(n-1) + A(n-2) + 1 for $n>1$ , // Additions for $n-1$ , $n-2$ and $+1$			
	addition to calculate the sum			
	A(0) = 0 and $A(1) = 0$			
	The recurrence relation is $A(n) - A(n-1) - A(n-2) = 1$			
	1-1 - 1-1 - 1 - 1 - 1 - 1 - 1 - 1 - 1 -			
	Solve $A(n) = A(n-1) + A(n-2) + 1$			
	A(n) - A(n-1) = A(n-2) = 1			
	A(n) - A(n-1) = 1 $A(n) + 1) - (A(n-1)+1) - (A(n-2)+1) = 0$			
	$\Rightarrow (A(n)+1)^{-(n(n-1)+1)}$			
	B(n) = A(n)+1			
	B(n) = B(n-1) - B(n-2) = 0 $B(n) - B(n-1) - B(n-2) = 0$			
	a(1)=1			
	B(0) = 1; $B(1) = 1$			
	to a second time to the Hall			
	Applying same solution as for f(n)			
	$B(n) = \frac{1}{\sqrt{n}} \left( \phi^m - \hat{\phi}^n \right)$			
	LE COLORES COL			
	B(n) = A(n) + 1			
	$A(n) = B(n-1) = \pm (\phi^n - \xi^n) - 1$			
	$A(n) = B(n-1) = \frac{1}{2}(\Phi - \Phi)$			
	For large values of n; subtracting I becomes			
	For large values of $n$ ; subtracting 1 becomes negligible and $\hat{\phi}^n$ is inverse of $\phi^n$ ; so negligible.			
	$A(n) \approx \frac{1}{\sqrt{s}} \phi^m$			
	$A(n) \leq E(\phi^n)$ Exponential growth.			
	A(n) & E O(P) Laparenan July			
	Consider Constitute Constitute 1 10 10 10 2 10 10 1	-		
	Consider functions function_1 and function_2 expressed in pseudo code as			
	follows:			
4(b)	Function_1 Function_2 While n >1 do for i = 1 to 100*n do	[ [0.53	00	,
	for i = 1 to n do $x = x+1$ ;	[05]	CO	L2
	$x = x+1;$ end_for		1	
	end for			
	n = floor(n/2)			
	end_while			

Solution:	det n=			
function-1	Trace the	algorithm		
while n>1 dologn	n	<u>L</u> _	2	
E for i=15 n don logn	a	1 ×+1		
X=X+1;		2 X+2 3 X+3		
n = floor(n/2);		a x+a		
3	42	1 x+a+1 2 x+a+2		
when a <1 loop terminates		7		
		a/2 x+a+q/2	1	
$a \le 2^k$ $n \le 2^k$ As $n=a$ (assumed)	a/4	x+a+q2+1 2 x+a+q2+2		
		1		
$k = \log_2 n$		aj4 x+a+a/2+a/4		
$f(n) = n \log n \in O(n \log n) - O$	1	1 + 0 + 0 + + + + + 1		
	a <sub>2</sub> K	1		
function -2 for i=1 to 100×n do 100 n times		3		
for i = 1 to 100 × n do 100 n times x = x+1;		a *+ a+ 9/2+ 9/4 + + 0/2		
$f^{2}(n) = 200 n$ $= 0(n)$				
0 = O(n)			11/	
From 1 and 1			1½	
$\frac{1}{2}$ for large va	lues of n		1/2	
\$1(n) 2 8 2 (11)				
: \$1(n) € \$2 (\$2(n))				
~		The second second		
				<u> </u>
Apply both merge sort and quick sort algorithm	a to gort the	aharaatara	[10	C
VTUBELAGAVI.	i to soit the	Characters	[10	$\frac{1}{02}$

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V TU BE LAGAVI is equivalent to
 ASCH - 86,84, 85,66,69,76,65,74,65,86,73
Quickent:
        86 84 85 66 69 76 65 71 65 86 73
         1
                                                                  pivot
                        ic); Swap (86, 65)
        65 84 85 66 69 76 65 71 86
L, 2
                         icj, swap (84, 71)
         65 71 85 66 69 76 65
                          icj; swap (85,65)
                                                 84 86
          65 71 65 66 69 76 85
         (5) 71 65 66 69 (73) 85 84 86 86 76,

2 1: 23 plint 27; swap (85, 76)

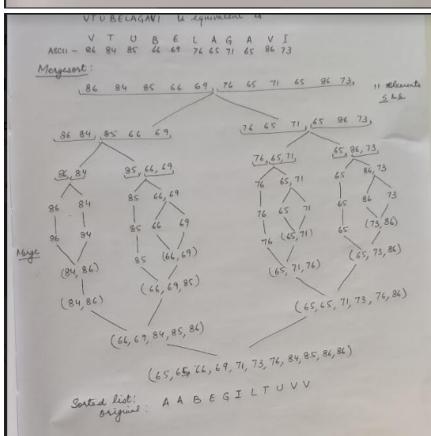
65 86 65 71 59 (3) (76) 84 86 86 85,

6 (5) 5 wap (71,61)

6 (5) 5 wap (71,61)
                                    (13) (76) 84 86 86 85, Perot

(13) (76) 84, (85) 86 86, 86, 113

(13) (76) 84, (85) 86 86, 171, Perot
                                                          86 86 perset
            65 66 65 (69 71)
                                                            ( =), swap(18, 56)
           65, 65 66, 69 71 3 84, 85, 86, 86
   Sorted List: 65, 65, 66, 69, 71, 73, 84, 85, 86, 86
  Original Rist: A, A, B, E, G, I, T, U, V, V
          sorted!
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6(a)	Discuss asymptotic notation with examples.  Solution:	[06]	CO 1	L1
	The word <b>Asymptotic</b> means approaching a value or curve arbitrarily closely (i.e., as some sort of limit is taken).	1		
	Used to analyze the performance of an algorithm for some large data set. It is a mathematical representation of time complexity.	1		
	Types of Asymptotic Notations:			
	<ol> <li>Big Oh: f(n) is in O(g(n)), denoted f(n) ∈ O(g(n)), if order of growth of f(n) ≤ order of growth of g(n) (within constant multiple), i.e., there exist positive constant c and non-negative integer n<sub>0</sub> such that f(n) ≤ c g(n) for every n ≥ n<sub>0</sub></li> <li>Example: Given f(n) = 3n+2, prove that f(n) = O(n)</li> </ol>	5		
	3n+2=O(n) as 3n+2 ≤ 4n <b>for</b> all n≥2 , c = 4 and n <sub>0</sub> = 2, g(n) = n.			
	3n+2=O(n) as 3n+2 ≤ 5n <b>for</b> all n≥1, c = 5 and n <sub>0</sub> = 1, g(n) = n.			
	(ii) dis on 2 2 3 1 1 1 2 1, 6 - 3 and 11 <sub>0</sub> - 1, g(11) - 11.			
	doesn't matter			
	$n_0 \longrightarrow n$			
	Figure 2.1 Big-oh notation: $t(n) \in O(g(n))$			
	2. Big Omega: A function $t(n)$ is said to be in $\Omega(g(n))$ , denoted $t(n) \in \Omega(g(n))$ , if $t(n)$ is bounded below by some constant multiple of $g(n)$ for all large $n$ , i.e., if there exist some positive constant $c$ and some nonnegative integer $n_0$ such that $t(n) \ge cg(n)$ for all $n \ge n_0$ Example: $3n^2 + n \in \Omega(n)$ Here, $t(n) = 3n^2 + n$ ; and $g(n) = n$			
	$3n^2 + n >= c.n  \forall  n >= n0$ >= $3n + n$			
	$>= 4n$ >= 4n  If n = 1, c=4, $3n^2 + n >= 4n  \forall n>=1$ Hence, $3n^2 + n \in \Omega(n)$			
	door!			
	doesn't matter			
	$\begin{array}{c} & & & \\ & &$			
	3. Theta: A function $t(n)$ is said to be in $\Theta(g(n))$ , denoted $t(n) \in \Theta(g(n))$ , if $t(n)$ is bounded both above and below by some positive constant multiples of $g(n)$ for all large $n$ , i.e., if there exist some positive constant $c_1$ and $c_2$ and some nonnegative integer $n_0$ such that			

	Example: $n(n-1)/2 \subseteq \Theta(n^2) \le t(n) \le c_1 g(n)$ for all $n \ge n_0$			
	Here, $t(n) = n(n-1)/2$ ; and $g(n)=n^2$			
	$c_2.n^2 \le n(n-1)/2 \le c_1.n^2  \forall  n >= n0$			
	Equation 1: $c_2.n^2 \le n(n-1)/2$			
	$n(n-1)/2 >= c_2.n^2$			
	$n^2/2 - n/2 >= n^2/2 - \frac{1}{2} * n^2/2$			
	$>= 1/4n^2$			
	If $n = 2$ , $c = 1/4$ , $n(n-1)/2 >= 1/4n^2$			
	Hence, $n(n-1)/2 \subseteq \Omega(n^2)  \forall n \ge 2$			
	<b>Equation 2:</b> $n(n-1)/2 \le c_1 \cdot n^2 \ \forall \ n \ge n02$			
	$n^2/2 - n/2 \le \frac{1}{2} n^2$			
	If $n = 1$ , $c = 1/2$ , $n(n-1)/2 \le \frac{1}{2} n^2$			
	Hence, $n(n-1)/2 \subseteq O(n^2)$ $\forall$ $n>=1$ From 1 and 2, $c_2.n^2 \le n(n-1)/2$ and $n(n-1)/2 \le c_1.n^2$ Hence, $n(n-1)/2 \subseteq \Theta(n^2)$			
	Figure 2.3 Big-theta notation: $t(n) \in \Theta(g(n))$ 4. Little oh: A function $f(n)$ is in $o(g(n))$ , denoted $f(n) \in o(g(n))$ , if order of growth of $f(n) < order$ of growth of $g(n)$ (within constant multiple), i.e., there exist positive constant $c$ and non-negative integer $n_0$ such that $f(n) < c g(n)$ for every $n \ge n_0$ 5. little omega: A function $t(n)$ is said to be in $u(g(n))$ , denoted $u(n) \in u(g(n))$ , if $u(n)$ is bounded below by some constant multiple of $u(g(n))$ for all large $u(g(n))$ , if $u(n)$ is bounded below by some constant multiple of $u(g(n))$ for all large $u(g(n))$ for all $u(g(n))$ for $u(g$			
6(b)	List out the advantages and disadvantages of Divide and Conquer technique.  Solution:  Advantages:  Easily solve large problems faster than other algorithms.  It solves simple sub-problems within the cache memory instead of accessing the slower main memory.  It supports parallelism because sub-problems are solved independently.  Hence, the algorithm made using this approach runs on the multiprocessor system	[04]	CO 2	L1

Disadvantages:	·	
<ul> <li>It uses recursion therefore sometimes memory management is a very difficult task.</li> <li>An explicit stack may overuse the space.</li> <li>It may crash the system if the recursion is carried out rigorously (require Stack greater than the stack present in the CPU).</li> </ul>		

Answer any 5 full questions