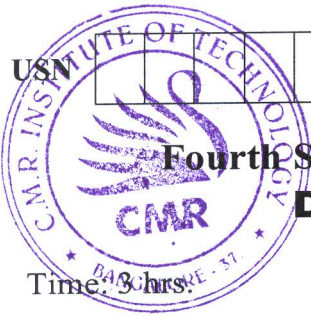


CBCS SCHEME

17CS43



Fourth Semester B.E. Degree Examination, June/July 2023 Design and Analysis of Algorithms

Time: 3 hrs.

Max. Marks: 100

Note: Answer any FIVE full questions, choosing ONE full question from each module.

Module-1

- 1 a. Explain the fundamentals of algorithmic problem solving with neat diagram. Mention different problem types. (12 Marks)
- b. Explain the basic asymptotic notations used to check the algorithms time efficiencies with diagram. (08 Marks)

OR

- 2 a. Describe the general steps used to obtain time complexity for non-recursive algorithms. (12 Marks)
- b. Write an algorithm to compute $n!$ recursively. Set up a recurrence relation for the algorithms basic operation count and solve it. (08 Marks)

Module-2

- 3 a. Write an algorithm to find minimum and maximum element of given array. Prove that algorithm is efficient. (10 Marks)
- b. Explain the Strassen's matrix multiplication with suitable example and analyse it using master theorem. (10 Marks)

OR

- 4 a. Write an algorithm to sort the given array elements using divide and conquer design strategy where partition is based on index value. Sort the given array elements: 25, 38, 15, 34, 18 (12 Marks)
- b. Explain the topological sorting with suitable example. (08 Marks)

Module-3

- 5 a. What is greedy method? Write an algorithm to find minimum cost spanning tree using Kruskal's algorithm. Explain with suitable example. (10 Marks)
- b. Consider the items $n = 4$ and profits = {10, 30, 25, 55} and weights = {2, 3, 5, 1} with capacity $m = 5$. Find the optimal solution for this using Knapsack problem under greedy method. (10 Marks)

OR

- 6 a. Explain the heap construction. Sort the given elements {30, 13, 57, 24, 10, 6, 19} using heap sort. (10 Marks)
- b. Construct a Huffman tree for the following data and obtain its Huffman code:

Character	A	B	C	D	E	-
Probability	0.5	0.35	0.5	0.1	0.4	0.2

Encode the given data: DAD

(10 Marks)

Important Note : 1. On completing your answers, compulsorily draw diagonal cross lines on the remaining blank pages.
2. Any revealing of identification, appeal to evaluator and /or equations written eg, 42+8 = 50, will be treated as malpractice.

Module-4

- 7 a. What is transitive closure? Write an algorithm to find the transitive closure of the given graph and mention the time complexity. (08 Marks)
- b. Write an algorithm to find shortest path from every vertex to remaining all vertices. Apply the algorithm to find all pair shortest path for the given graph. [Fig.Q7(a)]

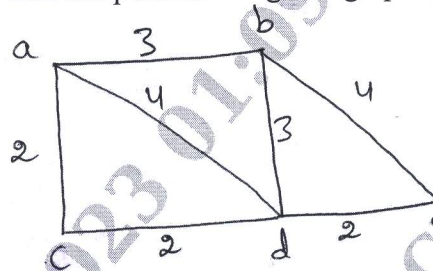


Fig.Q7(a)

(12 Marks)

OR

- 8 a. Write the Bellman ford algorithm to find shortest path. Find the single source shortest path for the given graph. Use ① as source vertex.

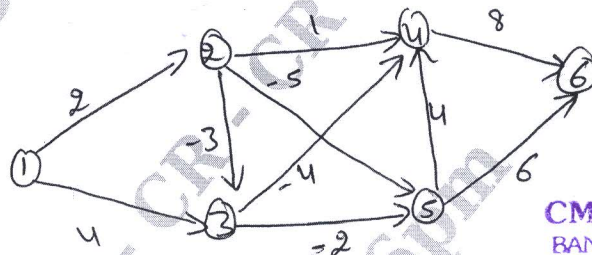


Fig.Q8(a)

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(14 Marks)

- b. Explain the reliability design problem under dynamic programming approach with suitable example. (06 Marks)

Module-5

- 9 a. Explain the backtracking method. Find the solution for u-queens problem with the help of state-space tree. (10 Marks)
- b. Write an algorithm to find solution for the graph coloring problem. Explain it with suitable example. (10 Marks)

OR

- 10 a. What is branch and bound technique? Apply the branch and bound design strategy for assignment of jobs to the given matrix.

	J ₁	J ₂	J ₃	J ₄
a	4	2	6	5
b	9	3	4	8
c	3	1	7	2
d	6	4	7	8

(12 Marks)

- b. Write short notes on:
- (i) NP complete problem
 - (ii) NP hard problem
 - (iii) Travelling salesman problem
 - (iv) Subset sum problem
- Provide sufficient examples for each.

(08 Marks)
