USN

Fourth Semester B.E. Degree Examination, Dec.2023/Jan.2024 Software Engineering

Time: 3 hts

Max. Marks: 80

Note: Answer any FIVE full questions, choosing ONE full question from each module.

Module-1

- a. Define Software Engineering. Explain the different types of software products. (04 Marks)
 - b. What are Professional and Ethical Responsibility of Software Engineering? (06 Marks)
 - c. Explain the water fall model of Software Development process, with neat block diagram.
 (06 Marks)

OR

- 2 a. Explain the structure of Requirement documentation. (08 Marks)
 - b. Distinguish functional and non functional Requirement. Explain types of non functional Requirement, with neat diagram. (08 Marks)

Mødule-2

- 3 a. Explain Data flow model with an example of insulin pump. (08 Marks)
 - b. Draw a contact model for patient information system. How the interaction are modeled.

 (08 Marks)

OR

4 a. Describe Rational Unified process, with a block diagram.

(08 Marks) (08 Marks)

b. Draw and explain the sequence and state diagram for a typical whether station.

Module-3

- 5 a. Explain Software inspection and testing with neat diagram. What are the advantages of inspection over testing? (08 Marks)
 - b. What is Test Driven Development [TDD]? Explain. State the benefits of Test Driven Development. (08 Marks)

OR

- 6 a. Define Program Evolution Dynamics. Describe the Lehman's Law for program evolution dynamics. (08 Marks)
 - b. What is Software Maintenance? Explain System Reengineering process, with neat block diagram. (08 Marks)

Module-4

- 7 a. Explain Project Planning Process, with neat diagram. Define Milestones and Deliverables.
 (08 Marks)
 - b. List and explain various COCOMO2 cost estimation model. (08 Marks)

OR

- 8 a. With neat diagram, explain the Pre Review activities and Post Review activities of Software Review process. (08 Marks)
 - b. Explain the various inspection checklist for Software Inspection process. (08 Marks)

Module-5

- 9 a. Explain the ways of coping with change and reduction of Rework cost. (08 Marks)
 - b. Describe the extreme programming release cycle with neat diagram. List the practices followed in extreme programming.

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 (08 Marks)

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OR

- 10 a. Explain the principles of Agile methods. List the problem with Agile method. (08 Marks)
 - b. How the Agile method are scaled? Explain sealing of long system development. (08 Marks)