Tours Comester R. F. Degr

Time: 3 hrs

## Semester B.E. Degree Examination, Dec.2023/Jan.2024 Digital System Design

Max. Marks: 100

Note: Answer any FIVE full questions, choosing ONE full question from each module.

Module-1

1 a. Define canonical minterm form and canonical maxterm form. (05 Marks)

b. Simplify the function using K-map,  $f(a, b, c, d) = \sum m(2,3,4,5,13,15) + \sum d(8,9,10,11)$ .

(07 Marks)

c. Simplify the given Boolean function using K-map and implement using logic gates:  $f(A, B, C, D, E) = \sum m(3,7,10,11,12,13,14,15,17,19,21,23,25,27,28,29,31) + \sum d(2,6,26,30).$  (08 Marks)

OR

2 a. Define combinational logic, canonical SOP canonical POS and PI with examples. (08 Marks)

b. Obtain minimal SOP expression using Quine-McCluskey method and implement it using logic gates  $f(a,b,c,d) = \sum m(0,1,4,5,9,11,13,15)$ . (12 Marks)

Module-2

3 a. Implement Full Subtractor using a decoder and two NAND gates. Write its truth table.

(08 Marks)

b. Design a two bit magnitude comparator and draw the logic diagram.

(12 Marks)

OR

4 a. Implement the following using 8: 1 MUX with a, b, c as select lines.

 $f(a,b,c,d) = \sum m(0,1,5,6,7,9,10,15)$ .

(08 Marks)

b. Distinguish between a decoder and encoder.

(05 Marks)

c. Explain briefly about Carry Look Ahead Adder.

(07 Marks)

Module-3

5 a. Explain the working of Master Slave JK-Flip-Flops with functional table and neat timing diagrams. Show how race condition is overcome. (12 Marks)

b. Derive the characteristics equations for D, JK, T and SR FlipFlops.

(08 Marks)

OR

6 a. Explain the working of SR Flip Flop along with truth table. Show the mechanism of switch debouncer using SR latch with neat waveforms. (10 Marks)

b. Discuss about positive and negative edge triggered D Flip Flop in brief.

(10 Marks)

Module-4

7 a. Explain 4 modes of operation of shift register with suitable logic diagram and truth table.
(10 Marks)

(10 Marks)

b. Design a MOD-5 synchronous binary counter using clocked JK Flip-Flops.

OR

- 8 a. Briefly discuss about the working of 3-bit binary ripple counter with neat logic and timing diagrams. (10 Marks)
  - b. Design a 4-bit binary ripple up counter using positive edge triggered T-Flip Flop with a count enable line. Write the counting sequence and relevant timing diagram. (10 Marks)

Module-5

9 a. Design a sequential circuit using D-Flip Flop for the given state diagram. (12 Marks)

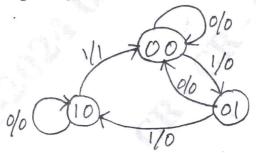


Fig. Q9 (a)

b. Explain the procedure of designing clocked synchronous sequential circuit with a suitable example. (08 Marks)

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- 10 a. Discuss briefly about Mealy and Moore models with neat block diagrams. (08 Marks)
  - b. Write brief notes on:
    - (i) ROM
    - (ii) RAM.
    - (iii) EPROM
    - (iv) Flash memory.

(12 Marks)