



## Fifth Semester B.E. Degree Examination, June/July 2024 Unix Programming

Max. Marks: 100

Note: Answer any FIVE full questions, choosing ONE full question from each module.

### Module-1

- 1 a. Explain with a neat diagram a architecture of UNIX OS. (08 Marks)
- b. List and explain the salient features of UNIX OS. (07 Marks)
- c. What are internal and external commands in UNIX? Explain with an example each. (05 Marks)

### OR

- 2 a. Briefly explain different types of files supported in UNIX. (05 Marks)
- b. Illustrate with a diagram, the typical UNIX file system. (05 Marks)
- c. Explain Absolute and Relative pathnames with an example. (05 Marks)
- d. Explain the following commands with the help of example : (05 Marks)  
i) cat    ii) mv    iii) cp    iv) wc    v) pwd.

### Module-2

- 3 a. Define File Permission. Describe different ways of changing file permission. (05 Marks)
- b. Which command is used for listing file attributes? Explain the significance of each field in the output. (07 Marks)
- c. File current permissions are rw\_ \_ w \_ r \_ . Write chmod expression required to change them to relative and absolute mode for following. (08 Marks)  
i) r \_ \_ r \_ \_ \_ x                      ii) rwx rwx \_ \_ x  
iii) r \_ xr \_ xr \_ x                      iv) rw \_ \_ w \_ \_ w \_

### OR

- 4 a. Explain three standard files with respect to UNIX OS. (06 Marks)
- b. With the help of an example, explain grep command with all the options (any five options). (08 Marks)
- c. Write a shell script to : i) display list of files                      ii) Process of user  
iii) Today's date                      iv) Users of the system                      v) Content of a file. (06 Marks)

### Module-3

- 5 a. Explain the following API's along with their prototype : (12 Marks)  
i) Open    ii) fcntl    iii) lseek.
- b. Define the following : (04 Marks)  
i) Read lock    ii) Write lock    iii) Mandatory lock    iv) Advisory lock.
- c. Explain getrlimit and setrlimit functions with prototype. (04 Marks)

### OR

- 6 a. With a neat diagram, explain how a C program is started and terminated in various ways. Demonstrate the use of atexit function with a sample program. (10 Marks)
- b. With a neat sketch, explain memory layout of a C program. (05 Marks)
- c. Write a C/C++ program to display : (05 Marks)  
i) Command line arguments                      ii) Environment variables.

**Module-4**

- 7 a. What are Interpreter files? Give the difference between interpreter files and interpreter. (06 Marks)
- b. What are Pipes? What are its limitations? Explain how pipes are created and used in IPC, also write a program to send data from parent to child over a pipe. (12 Marks)
- c. What is Inter – Process Communication? List any 4 mechanisms of IPC. (02 Marks)

**OR**

- 8 a. With a neat block diagram, explain how FIFO can be used to implement client server communication model. (08 Marks)
- b. Briefly explain with example : (08 Marks)
- i) message queue ii) semaphores.
- c. What are Stream pipes? What are the different ways to view stream pipes? (04 Marks)

**Module-5**

- 9 a. What are Signals? Mention different sources of signals. Write a program to setup signal handlers for SIGINIT and SIGALRM. (10 Marks)
- b. What are Daemon process? Explain the characteristics and coding rules of a daemon process. (10 Marks)

**OR**

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- 10 a. Explain Kill ( ) API and alarm ( ) API. (06 Marks)
- b. Write a C/C++ program to illustrate the use of 'Sigaction'. (06 Marks)
- c. Explain the sig.setjmp and sig.longjmp function with an example. (08 Marks)

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