

--	--	--	--	--	--	--	--	--	--

## INTERNAL ASSESSMENT TEST – I

Sub:	Python Programming						Code:	21EC643	
Date:	06 / 06 / 2024	Duration:	90 mins	Max Marks:	50	Sem:	VI	Branch:	ECE

## Answer any 5 full questions

		Marks	CO	RBT																																
1a	<p>Explain math operators in Python with their precedence.</p> <p>➤ Following are the math operators in Python from highest to lowest preference.</p> <table border="1"> <thead> <tr> <th>Operator</th> <th>Operation</th> <th>Example</th> <th>Evaluates To</th> </tr> </thead> <tbody> <tr> <td>**</td> <td>Exponent</td> <td>2**3</td> <td>8</td> </tr> <tr> <td>%</td> <td>Modulus/Remainder</td> <td>5%2</td> <td>1</td> </tr> <tr> <td>//</td> <td>Integer Division</td> <td>7//2</td> <td>3</td> </tr> <tr> <td>/</td> <td>Division</td> <td>5/2</td> <td>2.5</td> </tr> <tr> <td>*</td> <td>Multiplication</td> <td>5*2</td> <td>10</td> </tr> <tr> <td>-</td> <td>Subtraction</td> <td>5-2</td> <td>3</td> </tr> <tr> <td>+</td> <td>Addition</td> <td>5+2</td> <td>7</td> </tr> </tbody> </table> <p>➤ We can use parenthesis to override the usual precedence.</p> <p>➤ For example 2+3*4 evaluates to 14 as * has higher precedence than +</p> <p>➤ But (2+3)*4 evaluates to 20 as 2+3 is within parenthesis.</p>	Operator	Operation	Example	Evaluates To	**	Exponent	2**3	8	%	Modulus/Remainder	5%2	1	//	Integer Division	7//2	3	/	Division	5/2	2.5	*	Multiplication	5*2	10	-	Subtraction	5-2	3	+	Addition	5+2	7	5	CO1	L2
Operator	Operation	Example	Evaluates To																																	
**	Exponent	2**3	8																																	
%	Modulus/Remainder	5%2	1																																	
//	Integer Division	7//2	3																																	
/	Division	5/2	2.5																																	
*	Multiplication	5*2	10																																	
-	Subtraction	5-2	3																																	
+	Addition	5+2	7																																	
1b	<p>Write a Python function "fun_fact()" to find the factorial of a given number.</p> <p><b>Ideal solution</b></p> <pre>n=int(input()) def fun_fact(n):     fact=1     if n==0:         return 0     for i in range(1,n+1):         fact=fact*i     return fact print(fun_fact(n))</pre>	5	CO1	L3																																
2a	<p>Define and explain variables. What are the rules governing the naming of variables? Explain with examples.</p>	5	CO1	L2																																

- A variable is like a box in the computer's memory where we can store a single value.
- We can store values in variables with an assignment statement.
- An assignment statement consists of a variable name, an equal sign (called the assignment operator), and the value to be stored.
- For example `x=3` is an assignment statement.
- This statement will store the value 3 in the variable `x`.
- A variable is initialized (or created) the first time a value is stored in it.
- After that, we can use it in expressions with other variables and values.
- When a variable is assigned a new value, the old value is forgotten. This is called **overwriting** the variable.
- Following are the rules governing the naming of variable.
- **Rule 1** : It can be only one word.
- **Rule 2** : It can use only letters, numbers, and the underscore character.
- **Rule 3** : It can't begin with a number.
- Following table illustrates some of the valid and invalid variable names.

Valid Variable Names	Invalid Variable Names
Name	First Name (Spaces are not allowed)
Name1	1Name (Can't begin with a number)
_Name	First-Name (Hyphens are not allowed)
First_Name	First\$Name (Special characters not allowed)

2b

Write a Python function "Fun\_Fib()" that takes an integer as input and generates a Fibonacci series up to that integer.

```
n=int(input())
def Fun_Fib(n):
    list1=[]
    if n==1:
        list1=[0]
    elif n==2:
        list1=[0,1]
    else:
        list1=[0,1]
        i=2
        while(i<n-1):
            next=list1[i-1]+list1[i-2]
            list1.append(next)
            i=i+1
        print(*list1,sep=",")
Fun_Fib(n)
```

5

CO1

L3

	Marks	CO	RBT
<p>3a Explain the following functions in Python with examples.  a) print() b) input() c) len() d) str() e) float()  a) print()</p> <p><b>a) print()</b></p> <ul style="list-style-type: none"> <li>➤ The print() function displays the string value inside the parentheses on the screen.</li> <li>➤ For example, print('Hello') displays Hello on the screen</li> <li>➤ The quotes are not displayed on the screen.</li> <li>➤ They just mark where the string begins and ends; they are not part of the string value.</li> <li>➤ When Python execute the instruction print('Hello'), we can say that Python is calling the print() function and the string value is being passed to the function.</li> <li>➤ A value that is passed to a function called as an argument.</li> <li>➤ We can also use print() function to put a blank line on the screen; just call print() with nothing in between the parentheses.</li> </ul> <p><b>b) input()</b></p> <ul style="list-style-type: none"> <li>➤ The input() function waits for the user to type some text on the keyboard and press enter.</li> <li>➤ For example,</li> </ul> <p style="text-align: center;"><code>name=input()</code></p> <p>This instruction takes a user input of string type and assigns it to the variable 'name'.</p> <p><b>c) len()</b></p> <ul style="list-style-type: none"> <li>➤ len() function takes a string value and returns the number of characters in that string.</li> <li>➤ For example,</li> </ul> <p style="text-align: center;"><code>len('Python')</code></p> <p>returns 6 which is equal to the number of characters in the string 'Python'.</p> <p><b>d) str()</b></p> <ul style="list-style-type: none"> <li>➤ str() function is used to convert integer or float value to string value.</li> <li>➤ For example,</li> </ul> <p style="text-align: center;"><code>str(-3.14)</code></p> <hr/> <p>converts float value -3.14 into string value '-3.14'</p> <p>In the resulting value, -, 3, ., 1, 4 all are considered as string values.</p> <ul style="list-style-type: none"> <li>➤ The str() function is useful when we have an integer or float which we want to concatenate to a string.</li> </ul>	5	CO1	L2

	<p><b>f) float()</b></p> <ul style="list-style-type: none"> <li>➤ float() function can convert int or string values into float values.</li> <li>➤ For example,</li> </ul> <p style="text-align: center;">float('2.4')</p> <p>converts string '2.4' into float 2.4</p> <p style="text-align: center;">float(4)</p> <p>converts integer 4 into float 4.0</p> <ul style="list-style-type: none"> <li>➤ float() function is useful when we have a number as a string value which we want to use in some mathematical operation.</li> </ul>			
3b	<p>You are given a list of strings. Write a Python program to remove vowels from every string and print the new list.</p> <pre>n=int(input())  list1=[] for i in range(n):     list1.append(input())  list2=[] for i in list1:     str1=""     for j in i:         if j not in "aeiouAEIOU":             str1=str1+j     list2.append(str1)  print(*list2,sep="\n")</pre>	5	CO1	L3
4a	<p><u>Explain exception handling in Python.</u></p> <ul style="list-style-type: none"> <li>➤ We don't want our program to crash when an error is encountered.</li> <li>➤ Instead, we want our program to detect errors, handle them, and continue to run.</li> <li>➤ For example, consider the following code.</li> </ul> <div style="border: 1px solid black; padding: 5px; width: fit-content;"> <pre>x=int(input('Enter an integer')) answer=10/x print(answer)</pre> </div> <ul style="list-style-type: none"> <li>➤ If we enter 0 as input, this program results in ZeroDivisionError</li> </ul>	5	CO1	L2

	<ul style="list-style-type: none"> <li>➤ This can be avoided by using try-except method.</li> <li>➤ Consider the following code. <pre style="margin-left: 20px;">x=int(input('Enter an integer')) try:     answer=10/x     print(answer) except:     print('Error : x cannot be 0')</pre> </li> <li>➤ When code in a try clause causes an error, the program execution immediately moves to the code in the except clause.</li> <li>➤ After running that code, the execution continues as normal.</li> <li>➤ In the above program, if the user enters 0 for x, except clause is entered and 'Error : x cannot be 0' will be printed.</li> <li>➤ Once the execution jumps to the code in the except clause, it does not return to the try clause.</li> <li>➤ Instead, it just continues moving down as normal.</li> </ul>			
4b	<p>You are given a list of strings. Write a Python program to print only the wonderful strings. A wonderful string is a string which is made up of exactly three different letters. Print "None" if there are no wonderful strings in the given list.</p> <p><b>Sample input</b> abca pqrs tuvt xyz</p> <p><b>Sample output</b> abca tuvt xyz</p> <p><b>Ideal solution</b></p> <pre>list1=input() list1=list1.split()  list2=[] for i in list1:     if len(set(i))==3:         list2.append(i)  if len(list2)==0:     print("None") else:     print(*list2)</pre>	5	CO1	L3
5	<p>Explain dictionary data type with examples. Explain the following methods with respect to dictionary. (a) keys() (b) values() (c) items() (d) get() (e) set() (f) setdefault()</p>	10	CO2	L2

- Like a list, dictionary is also a collection of many values.
- But in a list, indexes are always integer values.
- In a dictionary, index can be any immutable type of data such as integer and string.
- The indexes for dictionaries are called keys.
- Another difference between list and dictionary is that the list is ordered, but the dictionary is unordered.
- For example,  
`x={'Name':'Alice','Age':10,'Gender':'Female'}`
- `x['Name']` returns 'Alice'
- `x['Age']` returns 10
- We can append a new value to the dictionary as follows.  
`x['Fav_Color']='Blue'`

➤ Now the updated dictionary will be

```
x={'Name':'Alice','Age':10,'Gender':'Female','Fav_Color':'Blue'}
```

#### a) keys()

- The keys() method returns list-like values of the dictionary's keys.
- The values returned by keys() are not true lists.
- They cannot be modified and they do not have append method.
- But these data types can be used in for loops.
- For example,

```
x={'Name':'Alice','Age':10,'Gender':'Female','Fav_Color':'Blue'}  
for i in x.keys():  
    print(i)  
#The output of this code will be  
'Name'  
'Age'  
'Gender'  
'Fav_Color'
```

### b) values()

- The values() method returns list-like values of the dictionary's values.
- The values returned by values() are not true lists.
- They cannot be modified and they do not have append method.
- But these data types can be used in for loops.
- For example,

```
x={'Name':'Alice','Age':10,'Gender':'Female','Fav_Color':'Blue'}
for i in x.values():
    print(i)
#The output of this code will be
'Alice'
10
Female
'Blue'
```

### c) items()

- The items() method returns tuples containing key-value pair.
- For example,

```
x={'Name':'Alice','Age':10,'Gender':'Female','Fav_Color':'Blue'}
for i in x.items():
    print(i)
#The output of this code will be
('Name','Alice')
('Age',10)
('Gender','Female')
('Fav_Color','Blue')
```

### d) get()

- The get() method is used to obtain the value corresponding to a key.
- The get() method takes two arguments : the key of the value to retrieve and a fallback value if that key does not exist.
- The fallback value helps to avoid the error if the key does not exist.
- For example,

```
x={'Name':'Alice','Age':10,'Gender':'Female','Fav_Color':'Blue'}
print(x.get('Name',-1)) #prints 'Alice'
print(x.get('Country',-1)) #prints -1 because 'Country' is not a key in x
```

	<p>e) <b>setdefault()</b></p> <ul style="list-style-type: none"> <li>➤ The <code>setdefault()</code> method assigns a value to a key only if that key does not already have a value.</li> <li>➤ If that key already has a value, <code>setdefault()</code> method returns the existing value.</li> <li>➤ For example,</li> </ul> <pre>x={'Name':'Alice','Age':10,'Gender':'Female','Fav_Color':'Blue'} x.setdefault('Name','Bob') #Returns 'Alice' x.setdefault('Country','India') #Returns 'India' #And the updated dictionary will be</pre> <pre>#x={'Name':'Alice','Age':10,'Gender':'Female','Fav_Color':'Blue','Country':'India'}</pre>			
6a	<p>Explain string indexing and slicing.</p> <ul style="list-style-type: none"> <li>➤ Just as an index can get a single value from a string, a slice can get several values from a string, in the form of a new string.</li> <li>➤ A slice is typed between square brackets, like an index, but it has two integers separated by a colon.</li> <li>➤ In a slice, the first integer is the index where the slice starts.</li> <li>➤ The second integer is the index where the slice ends, but it will not include the value at the second index.</li> <li>➤ A slice evaluates to a new string.</li> <li>➤ For example,</li> </ul> <pre>str1='electronics'</pre> <ul style="list-style-type: none"> <li>➤ <code>str1[1:4]</code> returns 'lec'</li> <li>➤ We can leave out one or both of the indexes on either side of the colon in the slice.</li> <li>➤ Leaving out the first index is the same as using 0, or the beginning of the string.</li> <li>➤ Leaving out the second index is the same as using the length of the string, which will slice to the end of the string.</li> <li>➤ For example, <code>str1[:4]</code> returns 'elec'</li> <li>➤ <code>str1[7:]</code> returns 'nics'</li> <li>➤ <code>str1[:]</code> returns 'electronics'</li> <li>➤ We can use negative integers for the index.</li> <li>➤ The integer value -1 refers to the last index in a string, the value -2 refers to the second-to-last index in a string, and so on.</li> </ul> <p>For example, <code>str1[-1]</code> returns 's', <code>str1[-2]</code> returns 'c'</p>	5	CO2	L2
6b	<p>You are given a string. Write a Python program to print the number of uppercase and lowercase letters.</p> <p><b>Sample input</b></p> <p>Cmrit Ece 2000</p>	5	CO2	L3



## Sample output

2,6

## Ideal solution

```
str1=input()

upper_count=0
lower_count=0

for i in str1:
    if i.isalpha():
        if i.isupper():
            upper_count=upper_count+1
        elif i.islower():
            lower_count=lower_count+1

print("{} , {}".format(upper_count,lower_count))
```