# GO Took Do

# Sixth Semester B.E./B.Tech. Degree Examination, Dec.2024/Jan.2025 Software Testing

Max. Marks: 100

BANGNOTE: Answer any FIVE full questions, choosing ONE full question from each module.

# Module-1

1 a. List and explain error and fault taxonomies. (07 Marks)

b. Discuss Quality attributes in detail associated with software quality. (07 Marks)

c. What are Test Cases? Explain testing life cycle.

#### (06 Marks)

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2 a. How can we identify test cases using function and structural testing explain? Also write their differences. (10 Marks)

b. Explain triangle problem with structural implementation.

(10 Marks)

#### Module-2

3 a. Explain Boundary - Value - Analysis with its types, examples and limitations. (10 Marks)

 b. Draw Decision table with rule count for triangle problem, Also list and explain different types of Decision Tables. (10 Marks)

#### OR

4 a. Explain Equivalence class analysis and its types and write testcases for next data function.

(10 Marks)

b. Write the test cases for the following:

i) Apply Boundary value Analysis for commission problem

ii) Apply equivalence class testing for commission problem.

(10 Marks)

(10 Marks)

#### Module-3

5 a. Explain statement, Block and condition converge with suitable code.

(10 Marks)

b. Explain Mc Cabes Basis path testing.

#### OR

6 a. Define Data flow Testing. Define all the definitions involved in dataflow testing. (10 Marks)

b. Explain Test – converge metrics for path testing proposed by EF miller.

(10 Marks)

## Module-4

7 a. Explain alternative life cycle models in software testing. (10 Marks)

b. Explain SATM in brief, draw and explain context diagram and dataflow diagram of SATM.

(10 Marks)

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8 a. Explain Decomposition based integration testing. (10 Marks)

b. Explain Call graph based integration testing.

(10 Marks)

#### Module-5

9 a. Illustrate Basic concept for requirements specification. (10 Marks)

b. Explain Functional strategies for Thread Testing.

(10 Marks)

#### OR

10 a. Explain taxonomy of interactions and explain their dynamic interaction in a single and multiple processors. (10 Marks)

b. Explains Client – Server Testing with a neat diagram.

(10 Marks)

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