



Fourth Semester B.E. Degree Examination, June/July 2025

Object Oriented Concepts

Max. Marks: 100

Note: Answer any FIVE full questions, choosing ONE full question from each module.

Module-1

- 1 a. List and explain the basic building blocks of object oriented programming. (10 Marks)
- b. Define function overloading? Write a C++ Program using overloaded function area to find the area of circle, square and rectangle. (10 Marks)

OR

- 2 a. List out the differences between POP and OOP. (05 Marks)
- b. What is reference variable? Explain with an example. (05 Marks)
- c. Define a student class with the following:
Data members : Name, roll no. average marks
Member Functions: to read data, compute average and to print the data.
Write a C++ program to read the data of 5 students, find average and print. (10 Marks)

Module-2

- 3 a. List and explain Java Buzzwords. (10 Marks)
- b. What is constructor? List the different types of constructor and explain with example. (10 Marks)

OR

- 4 a. Explain the types of arrays in Java with examples. (10 Marks)
- b. List and explain various looping statements used in java with examples. (10 Marks)

Module-3

- 5 a. Define Inheritance? List and explain different types of inheritance in Java. (10 Marks)
- b. Define Exception? Write a java program to demonstrate array index out of bounds and divide by zero Exceptions and to handle them. (10 Marks)

OR

- 6 a. Illustrate the various ways of using super keyword in Java with suitable examples. (10 Marks)
- b. Explain -
i) Java garbage collection
ii) Method overriding (10 Marks)

Module-4

- 7 a. Define package? What are the steps involved in creating user defined packages? Explain with example. (10 Marks)
- b. Illustrate with an example the use of is Alive () and join () method for Java threads. (10 Marks)

OR

- 8 a. Explain with example the following :
i) Wait ()
ii) notify ()
iii) notifyall () (10 Marks)
- b. Write a java program to implement Producer – Consumer Problem using threads. (10 Marks)

Module-5

- 9 a. Explain key features of swings in Java. (10 Marks)
- b. Explain the delegation Event Model. (08Marks)
- c. Write a short note on Adapter class. (02 Marks)

OR

- 10 Write short notes on :
i) JLabel
ii) JTextfield
iii) JButton
iv) JComboBox
v) Jtable (20 Marks)
