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Internal Assessment Test 2 – Jan 2026

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|---------------------------------------|---|------------------|--------|----------|------------------|-----------------------|----------------|---------------|-----------|
| Sub: | Operating Systems | | | | Sub Code: | BCS303 | Branch: | AIML/CSE-AIML | |
| Date: | ___/___/26 | Duration: | 90 min | Max Mark | 50 | Sem & Sec: | III A, B, C | | OBE |
| Answer any FIVE FULL Questions | | | | | | | MARKS | CO | P3 |
| 1 | Consider the following page reference stream: 7,0,1,2,0,3,0,4,2,3,0,3,2,1,2,0,1,7,0,0,1. How many page faults would occur for LRU and FIFO replacement algorithms assuming 3-page frames? Which one of the two is more efficient? | | | | | | 10 | 5 | 3 |
| 2(a) | What is a file? What are its attributes? | | | | | | 5 | 3 | 1 |
| 2 (b) | Explain file operations in detail. | | | | | | 5 | 3 | 1 |
| 3 | Given the memory partitions of 100k, 500k, 200k, 300k and 600k apply first fit, best fit and worst fit algorithms to place 212k, 417k, 112k and 426k. | | | | | | 10 | 4 | 3 |

1. Answers-

FIFO Page Replacement

We replace the **oldest loaded page**.

Step-by-step evaluation gives:

Total FIFO page faults = 15

LRU Page Replacement

We replace the **least recently used page**.

Step-by-step evaluation gives:

Total LRU page faults = 12

FIFO → 15 page faults

LRU → 12 page faults

LRU is more efficient

2. (a)-answer-

A **file** is a **collection of related information** stored on secondary storage (such as a hard disk or SSD) and identified by a **unique name**. It is the **basic unit of storage** used by the operating system to store and retrieve data permanently.

File Attributes

File attributes provide **information about a file** and are maintained by the operating system.

1. Name

- Human-readable name of the file (e.g., `data.txt`).

2. **Identifier**
 - A unique number (often inode number) used internally by the OS to identify the file.
3. **Type**
 - Indicates the type of file (text file, binary file, executable, etc.).
4. **Location**
 - Pointer to the physical location of the file on storage.
5. **Size**
 - Current size of the file in bytes, words, or blocks.
6. **Protection (Permissions)**
 - Access control information such as read, write, and execute permissions.
7. **Time, Date, and User Identification**
 - Includes:
 - Creation time
 - Last modification time
 - Last access time

2.(b). Answer-

File operations are actions performed by the operating system to manage files.

1. **Create** – Creates a new file and allocates space.
2. **Open** – Opens a file in read/write/append mode.
3. **Read** – Reads data from the file.
4. **Write** – Writes data into the file.
5. **Append** – Adds data at the end of the file.
6. **Seek** – Moves the file pointer to a specific location.
7. **Close** – Closes the file and frees resources.
8. **Delete** – Removes the file from storage.
9. **Truncate** – Clears file contents without deleting the file.
10. **Get/Set Attributes** – Accesses or modifies file properties.

3. Answer-

Given

Memory partitions: 100k, 500k, 200k, 300k, 600k

Processes: 212k, 417k, 112k, 426k

1. First Fit

(First partition that is large enough)

- 212k → **500k**
- 417k → **600k**
- 112k → **200k**
- 426k → **Not allocated**

2. Best Fit

(Smallest partition that is large enough)

- 212k → **300k**
- 417k → **500k**

- 112k → **200k**
- 426k → **600k**

3. Worst Fit

(Largest available partition)

- 212k → **600k**
- 417k → **500k**
- 112k → **300k**
- 426k → **Not allocated**

| 4 | Discuss the structure of the page table with a suitable diagram | 10 | 4 | 2 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
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| 5 | What is segmentation? Explain the basic method of segmentation with an example. | 10 | 4 | 2 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 6 | <p>Consider the following snapshot of the system:</p> <table border="1"> <thead> <tr> <th>PID</th> <th colspan="4">Allocation</th> <th colspan="4">Max</th> <th colspan="4">Available</th> </tr> </thead> <tbody> <tr> <td>P0</td> <td>2</td> <td>0</td> <td>0</td> <td>1</td> <td>4</td> <td>2</td> <td>1</td> <td>2</td> <td>3</td> <td>3</td> <td>2</td> <td>1</td> </tr> <tr> <td>P1</td> <td>3</td> <td>1</td> <td>2</td> <td>1</td> <td>5</td> <td>2</td> <td>5</td> <td>2</td> <td></td> <td></td> <td></td> <td></td> </tr> <tr> <td>P2</td> <td>2</td> <td>1</td> <td>0</td> <td>3</td> <td>2</td> <td>3</td> <td>1</td> <td>6</td> <td></td> <td></td> <td></td> <td></td> </tr> <tr> <td>P3</td> <td>1</td> <td>3</td> <td>1</td> <td>2</td> <td>1</td> <td>4</td> <td>2</td> <td>4</td> <td></td> <td></td> <td></td> <td></td> </tr> <tr> <td>P4</td> <td>1</td> <td>4</td> <td>3</td> <td>2</td> <td>3</td> <td>6</td> <td>6</td> <td>5</td> <td></td> <td></td> <td></td> <td></td> </tr> </tbody> </table> <p>Answer the following using Banker's Algorithm.</p> <p>i) Is the system in a safe state? If so, write the safe sequence. If the process P2 requests (0,1,1,3) resources can it be granted immediately?</p> | PID | Allocation | | | | Max | | | | Available | | | | P0 | 2 | 0 | 0 | 1 | 4 | 2 | 1 | 2 | 3 | 3 | 2 | 1 | P1 | 3 | 1 | 2 | 1 | 5 | 2 | 5 | 2 | | | | | P2 | 2 | 1 | 0 | 3 | 2 | 3 | 1 | 6 | | | | | P3 | 1 | 3 | 1 | 2 | 1 | 4 | 2 | 4 | | | | | P4 | 1 | 4 | 3 | 2 | 3 | 6 | 6 | 5 | | | | | 10 | 5 | 3 |
| PID | Allocation | | | | Max | | | | Available | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| P0 | 2 | 0 | 0 | 1 | 4 | 2 | 1 | 2 | 3 | 3 | 2 | 1 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| P1 | 3 | 1 | 2 | 1 | 5 | 2 | 5 | 2 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| P2 | 2 | 1 | 0 | 3 | 2 | 3 | 1 | 6 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| P3 | 1 | 3 | 1 | 2 | 1 | 4 | 2 | 4 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| P4 | 1 | 4 | 3 | 2 | 3 | 6 | 6 | 5 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

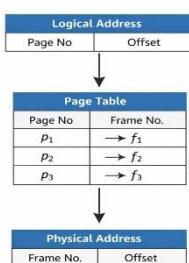
4. answer-

A **page table** is used by the operating system to map **logical addresses** to **physical addresses**. Each process has its own page table.

Each **page table entry (PTE)** contains:

- **Frame number** – location of the page in physical memory
- **Valid/Invalid bit** – page present or not
- **Protection bits** – access rights
- **Dirty bit** – page modified or not

Diagram:



5. answer-

Segmentation is a memory management technique in which a program is divided into **logical segments** such as **code, data, stack, and heap**, based on the programmer's view.

Basic Method of Segmentation

- Each segment has a **segment number** and an **offset**.
- A **segment table** stores:
 - **Base address** of each segment
 - **Limit** (length) of each segment
- Logical address = \langle segment number, offset \rangle
- If offset < limit \rightarrow physical address = base + offset

Example

A program has:

- Segment 0: Code
- Segment 1: Data
- Segment 2: Stack

Logical address $\langle 1, 100 \rangle$ means **100th byte of Data segment**.

Physical address = base of segment 1 + 100.

6. answer-

i) Safe State Check

After calculating **Need = Max – Allocation**, a **safe sequence exists**.

System is in a safe state

Safe sequence:

$\langle P1 \rightarrow P3 \rightarrow P4 \rightarrow P0 \rightarrow P2 \rangle$

ii) P2 Request = (0, 1, 1, 3)

The request **exceeds the available resources**, hence:

The request cannot be granted immediately

Faculty Signature

CCI Signature

HOD Signature