

Internal Assessment Test II – Answers
Introduction to C Programming
Solutions



1. A. What is an array? Explain how two-dimensional arrays are declared and initialized.

Array:

An array is a collection of similar data elements stored in contiguous memory locations and accessed using a single name.

Declaration of 2D Array:

```
int a[3][3];
```

Initialization:

```
int a[3][3] = {{1,2,3},{4,5,6},{7,8,9}};
```

b. Write a C program to pass a two-dimensional array to the function and display in matrix format.

Program to pass 2D array to function:

```
#include<stdio.h>
void display(int a[3][3])
{
    for(int i=0;i<3;i++)
    {
        for(int j=0;j<3;j++)
            printf("%d ",a[i][j]);
        printf("\n");
    }
}
int main()
{
    int a[3][3]={{1,2,3},{4,5,6},{7,8,9}};
    display(a);
    return 0;
}
```

b. Write a C program to sort the given set of N numbers using Bubble Sort technique. List the applications of arrays.

Bubble Sort Program:

```
#include<stdio.h>
int main()
{
int a[50],n,temp;
printf("Enter n:");
scanf("%d",&n);
for(int i=0;i<n;i++)
scanf("%d",&a[i]);
for(int i=0;i<n-1;i++)
{
for(int j=0;j<n-i-1;j++)
{
if(a[j]>a[j+1])
{
temp=a[j];
a[j]=a[j+1];
a[j+1]=temp;
}
}
}
printf("Sorted Array:");
for(int i=0;i<n;i++)
printf("%d ",a[i]);
}
```

Applications of Arrays:

1. Storing data
2. Searching & sorting
3. Matrix operations
4. Statistical analysis

2. A. Define String. How string is declared and initialized? Develop a C program to concatenate two strings without using built-in function.

Definition:

A string is a sequence of characters terminated by '\0'.

Declaration:

```
char s[20];
```

Initialization:

```
char s[]="Hello";
```

Program to concatenate strings:

```
#include<stdio.h>
int main()
{
    char s1[50],s2[50];
    int i,j;
    gets(s1);
    gets(s2);
    for(i=0;s1[i]!='\0';i++);
    for(j=0;s2[j]!='\0';j++)
    {
        s1[i]=s2[j];
        i++;
    }
    s1[i]='\0';
    puts(s1);
}
```

String functions:

strcat() - joins strings

strlen() - finds length

strcpy() - copies string

strcmp() - compares strings

b. Using suitable code, discuss the working of the following string functions

i) strcat()

Purpose: Joins one string to the end of another.

Example:

```
#include<stdio.h>
#include<string.h>
int main()
{
    char s1[20]="Hello";
    char s2[10]="World";
    strcat(s1,s2);
    printf("Result: %s",s1);
    return 0;
}
```

Working:

Appends s2 to s1.

Output: HelloWorld

ii) strlen()

Purpose: Returns number of characters in a string (excluding '\0').

Example:

```
#include<stdio.h>
#include<string.h>
int main()
{
    char s[]="Computer";
    printf("Length = %d", strlen(s));
    return 0;
}
```

Working:

Counts characters.

Output: 8

iii) strcpy()

Purpose: Copies one string into another.

Example:

```
#include<stdio.h>
#include<string.h>
int main()
{
    char s1[20], s2[20]="C Programming";
    strcpy(s1,s2);
    printf("Copied string: %s",s1);
    return 0;
}
```

Working:

Copies content of s2 into s1.

iv) strcmp()

Purpose: Compares two strings.

Return Values:

0 – strings are equal

>0 – first string is greater

<0 – first string is smaller

Example:

```
#include<stdio.h>
#include<string.h>
int main()
{
    char s1[]="Apple";
    char s2[]="Banana";
    int result = strcmp(s1,s2);
    printf("Result = %d", result);
    return 0;
}
```

Working:

Compares strings character by character.

3. A. Define function in C. Justify the need of user defined functions in C with a suitable program

Definition:

Function is a block of code that performs a specific task.

Need:

Modularity, reuse, readability

Example:

```
#include<stdio.h>
void add()
{
int a=10,b=20;
printf("Sum=%d",a+b);
}
int main()
{
add();
}
```

Arguments & return values:

```
int sum(int a,int b)
{
return a+b;
}
```

b. Explain with example “Arguments and return values” of function

Arguments and return values are used to pass data between the calling function and the called function.

Arguments:

Arguments are the values passed to a function when it is called. They allow data to be sent from the main function to the called function.

Return Value:

Return value is the data sent back from the called function to the calling function using the return statement.

Example Program:

```

#include<stdio.h>

int add(int a, int b) // Function with arguments and return value
{
    int sum;
    sum = a + b;
    return sum;    // Returning result
}

int main()
{
    int x = 10, y = 20;
    int result;

    result = add(x, y); // Passing arguments
    printf("Sum = %d", result);

    return 0;
}

```

4. Develop a C program to perform arithmetic operations (+, -, /, *) using user defined functions

Arithmetic using Functions

```

#include<stdio.h>
int add(int a,int b){return a+b;}
int sub(int a,int b){return a-b;}
int mul(int a,int b){return a*b;}
float div(int a,int b){return a/(float)b;}

int main()
{
    int a,b;
    scanf("%d%d",&a,&b);
    printf("Add=%d",add(a,b));
    printf("\nSub=%d",sub(a,b));
    printf("\nMul=%d",mul(a,b));
    printf("\nDiv=%.2f",div(a,b));
}

```

5. Define a structure type student that would contain student name, 3 subject marks Using this structure, Develop a C program to read four students data from keyboard and print the same on the screen.

```
#include<stdio.h>
struct student
{
char name[20];
int m1,m2,m3;
};
int main()
{
struct student s[4];
for(int i=0;i<4;i++)
{
scanf("%s",&s[i].name);
scanf("%d%d%d",&s[i].m1,&s[i].m2,&s[i].m3);
}
for(int i=0;i<4;i++)
{
printf("%s %d %d %d",s[i].name,s[i].m1,s[i].m2,s[i].m3);
}
}
```

6. Define Pointer. Explain pointer variable declaration and initialization and Illustrate with suitable code for swapping of two numbers using pointers.

Definition:

Pointer is a variable that stores address of another variable.

Declaration:

```
int *p;
```

Initialization:

```
p=&a;
```

Swap program:

```
#include<stdio.h>
void swap(int *x,int *y)
{
int t=*x;
*x=*y;
*y=t;
}
```

```

}
int main()
{
int a=10,b=20;
swap(&a,&b);
printf("%d %d",a,b);
}

```

7. Define a structure named Employee with following members:

- Employee (int)
- Salary (float)

Read the details of N employees using an array of structure and calculate the average of salary

Display

- All employee details
- Average salary

```

#include<stdio.h>
struct emp
{
int id;
float sal;
};
int main()
{
struct emp e[10];
int n;
float sum=0,avg;
scanf("%d",&n);
for(int i=0;i<n;i++)
{
scanf("%d%f",&e[i].id,&e[i].sal);
sum+=e[i].sal;
}
avg=sum/n;
for(int i=0;i<n;i++)
{
printf("%d %.2f",e[i].id,e[i].sal);
}
}

```

```
}  
printf("Average Salary=%.2f",avg);  
}
```